

*This seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo Product.*



**WARNING:** Please carefully read the separate Health and Safety Precautions Booklet included with this product before using your Nintendo® Hardware system, Disc or Accessory. The booklet contains important safety information.



THIS GAME SUPPORTS 50Hz (576i)  
AND 60Hz (480i) MODE.



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THIS NINTENDO GAME IS NOT DESIGNED FOR USE WITH ANY UNAUTHORISED DEVICE. USE OF ANY SUCH DEVICE WILL INVALIDATE YOUR NINTENDO PRODUCT WARRANTY. COPYING OF ANY NINTENDO GAME IS ILLEGAL AND IS STRICTLY PROHIBITED BY DOMESTIC AND INTERNATIONAL INTELLECTUAL PROPERTY LAWS.

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## CONTENTS

### 3 CONTROLS

#### 3 REGULAR PLAY

##### 3 BASIC OFFENSE

##### 3 BASIC DEFENSE

##### 4 ADVANCED CONTROLS – OFFENSE

##### 4 ADVANCED CONTROLS – DEFENSE

##### 4 DUNK CONTROLS

##### 4 ISOMOTION™

##### 5 POST PLAY – OFFENSE

##### 6 POST PLAY – DEFENSE

### 6 QUICK GAMES & CAREER MODE

#### 6 PLAYER LOCK CONTROL – ONBALL

#### 7 PLAYER LOCK CONTROL – OFFBALL

### 7 TEAM-UP, CREW & PICK-UP GAMES

#### 7 PLAYER LOCK CONTROL – ONBALL

#### 8 PLAYER LOCK CONTROL – OFFBALL

### 8 MAIN MENU

### 9 NBA 2K13 FEATURES

### 10 PAUSE MENU

### 11 NBA 2K13 GAME CREDITS

### 16 NBA 2K13 MUSIC CREDITS

### 19 LIMITED SOFTWARE WARRANTY, LICENSE AGREEMENT & INFORMATION USE DISCLOSURES



## Wii Menu Update

Please note that when first loading the disc into the Wii console, the console will check if you have the latest version of the **Wii Menu**, and if necessary a **Wii System Update Confirmation Screen** will appear. Select OK to proceed with the update. Updates can take several minutes and may add Channels to the **Wii Menu**. Please note that the Wii console must have the latest version of the **Wii Menu** in order to play the disc.

**NOTE:** If, after performing an update, the Disc Channel still does not display the title of the inserted disc, a second update is required. Please repeat the above procedure.

Channels added by a **Wii Menu** update will be saved to the Wii System Memory if there is enough free space. These additional Channels can be deleted from the **Data Management Screen** in Wii Options, and can subsequently be re-downloaded from the Wii Shop Channel at no extra cost.

When the **Wii Menu** is updated, unauthorised hardware and/or software modifications may be detected and unauthorised content may be removed causing the immediate or delayed inoperability of your console. Failure to accept the update may render this game, and future games, unplayable. Please note that Nintendo cannot guarantee that unauthorised software or accessories will continue to function with the Wii console after this or future updates of the **Wii Menu**.

## Caution – Use the Wii Remote Wrist Strap

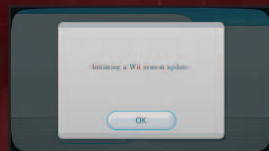
For more information on how to use the Wii Remote Wrist Strap, please refer to the Wii Operations Manual – System Setup (Using the Wii Remote/Using the Nunchuk).

For more information on 60Hz and EDTV/HDTV please refer to the Wii Operations Manual – Channels & Settings (Wii Settings and Data Management).

For more information on the Nunchuk™ and the Classic Controller, please refer to the Wii Operations Manual – System Setup (Using the Wii Remote/Using the Nunchuk™) and the Classic Controller/Classic Controller Pro Operations Manual.

If you want to use your Wii Remote on a Wii console other than your own or to use a friend's Wii Remote on your Wii console, please refer to the Wii Operations Manual – System Setup (Synchronising your Wii Remote with the Wii console).

The in-game language depends on the one that is set on your Wii console. This game includes five different language versions: English, German, French, Spanish and Italian. If your Wii console is already set to one of them, the same language will be displayed in the game. If your Wii console is set to a different language than those available in the game, the in-game default language will be English. You can change the in-game language by changing the language setting of your Wii console. For further instructions about how to change language settings please refer to the Wii Operations Manual – Channels & Settings.



## GETTING STARTED

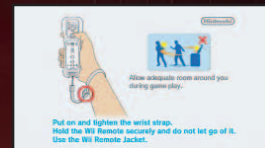
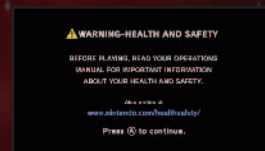
Insert the **NBA 2K13** disc into the disc slot. The Wii™ console will switch on. The **Health and Safety Screen**, as shown here, will be displayed. After reading the details press the A Button. The **Health and Safety Screen** will be displayed if either the disc is inserted before turning the Wii console's power on, or if the Wii console's power is turned on without the disc inserted.

Point at the Disc Channel from the **Wii Menu Screen** and press the A Button.

The **Channel Preview Screen** will be displayed. Point at START and press the A Button.

The **Wii Remote™ Wrist Strap Information Screen** will be displayed. Tighten the strap around your wrist, then press the A Button.

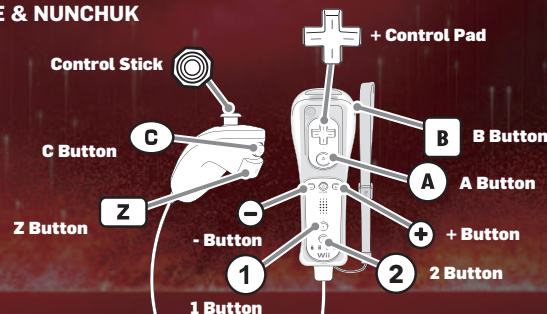
The opening movie will then begin to play.



## CONTROLS

The following tables list the Wii Remote and Nunchuk control scheme. Alternately, you can plug in a Classic Controller at any time, and view its control scheme in the Options Menu or within Practice Mode.

### Wii REMOTE & NUNCHUK



## REGULAR PLAY

	BASIC OFFENSE	BASIC DEFENSE
Control Stick	Move Player	Move Player
C Button	Icon Pass	Icon Swap
Z Button	IsoMotion™	Lock-on D
1 Button	Positional Plays / Pick Control	N/A



	BASIC OFFENSE	BASIC DEFENSE
2 Button	OTFC (On the Fly Coaching)	OTFC
+ Button	Pause	Pause
- Button	Timeout	Intentional Foul
A Button	Pass	Switch Player
B Button	Sprint	Sprint
+Control Pad ↑	Hopstep	N/A
+Control Pad ↓	Pump Fake (holding Z Button)	Double Team
HOME	Bring up Home Menu	Bring up Home Menu

### ADVANCED CONTROLS – OFFENSE

Start Shot	Move Wii Remote Up
Release Shot	Move Wii Remote Down
Contextual Dribble	Z Button + Move Wii Remote Sideways
Positional Playcall	Tap 1 Button, tap desired teammate's icon, choose play from menu
Pick Control	Hold and release 1 Button to call for Pick & Roll (press 1 Button again to have screener slip); hold 1 Button until screener gets set for Pick & Pop
Alley-Oop	Z Button + B Button + A Button

### ADVANCED CONTROLS – DEFENSE

Rebound / Block	Move Wii Remote Up
Bring Both Hands Up	Move both Nunchuk and Wii Remote up
Take Charge	Move both Nunchuk and Wii Remote down
Swat Block	Hold B Button + move Wii Remote up
Steal	Move Wii Remote left / right or +Control Pad ←

### DUNK CONTROLS

Contextual Dunk	B Button (Sprint) + move Wii Remote up
Flashy Dunk	B Button (Sprint) + move Wii Remote left
Power Dunk	B Button (Sprint) + move Wii Remote right
Reverse Dunk	B Button (Sprint) + move Wii Remote down

### ISOMOTION™

Change Ball Hand	While standing, move Control Stick toward non-ball hand
Sizeup	While standing, press Z Button + move Control Stick toward, away, left, or right of basket
Hesitation	While standing, press Z Button
Crossover	Hold Z Button + move Control Stick toward non-ball hand
Double Cross	Hold Z Button + move Control Stick toward non-ball hand, then back to ball hand

### ISOMOTION™

Behind Back	Rotate Control Stick in half-circle from ball hand to opposite hand (going around player's back)
Spin	Hold Z Button + rotate Control Stick in half-circle from ball hand to opposite hand (going around player's back)
Half Spin	Hold Z Button + rotate Control Stick in half-circle from ball hand to opposite hand (going around player's back), then rotate back in opposite direction
Stepback	Hold Z Button + move Control Stick away from player's movement direction
Stepback & Go	Hold Z Button + move Control Stick away from player's movement direction, then back to initial direction
Quick Hesitation / Stepout	While moving and holding B Button, press Z Button
Hesitation Cross	While moving, hold Z Button + move Control Stick toward non-ball hand
In & Out	While moving, hold Z Button + move Control Stick toward non-ball hand, then back to ball hand

### POST PLAY – OFFENSE

Call for Ball	A Button
Post-Up Engage	Hold Z Button with back to defender (releasing allows for spins and disengages)
Fight for Position	Engage, hold Z Button + push Control Stick into defender
Ward Off Post Deny	Move Control Stick toward defender's post deny attempt
Faceup	While engaged in the post with ball in both hands, move Control Stick away from defender
Faceup Jumpshot	Faceup the post defender, then move Wii Remote up
Shimmy Left	While engaged in the post with ball in both hands, quickly move Wii Remote left
Shimmy Right	While engaged in the post with ball in both hands, quickly move Wii Remote right
Pump Fake	While engaged in the post with ball in both hands, hold Z Button + move Wii Remote left / right
Jump Hook Left / Right	While engaged in the post close to basket, move Wii Remote left / right
Jump Fade Left / Right	While engaged in the post further away from basket, move Wii Remote left / right
Dropstep	While engaged in the post, dribbling or holding ball with a live dribble, move Control Stick toward baseline + press B Button
Stepthrough	While engaged in the post, dribbling or holding ball with a live dribble, move Control Stick toward paint + press B Button
Quick Spin	While engaged in the post, dribbling or holding ball with a live dribble, move Control Stick toward player's left or right side + press Z Button

Spin Out for Lob	While engaged, release Z Button + move Control Stick left / right
Pump Fake to Hopstep Spin (same side)	While engaged in the post, holding ball with live dribble, perform a Pump Fake; once the Pump Fake starts, press +Control Pad ↑

## POST PLAY – DEFENSE

Force Post-Up with Offensive Player	Hold Z Button when close to back of offensive player
Flop	Move both Nunchuk + Wii Remote down (same as Take Charge) during Aggressive Lunge Back move by offensive post player
Deny Post	While engaged, move Control Stick to left or right of offensive post player
Front Post	While engaged, move Control Stick to navigate player between ball and offensive post player
Post Steal	While engaged, move Wii Remote left / right
Steal Post Entry Pass	Move Wii Remote left / right as post offender is receiving the ball
Post Take Charge	While engaged and offensive player aggressively lunges back, move Nunchuk + Wii Remote down

## QUICK GAMES & CAREER MODE

### Player Lock Control—Onball

	BASIC OFFENSE	BASIC DEFENSE
Control Stick	Move Player	Move Player
C Button	Icon Pass	Icon Swap in Unranked
Z Button	IsoMotion™	N/A
Z Button + 1 Button	Switch Camera	Switch Camera
+Control Pad ↑	Hop Step	N/A
+Control Pad ↓	N/A	Double Team
A Button	Pass	Deny Ball Engage
B Button	Sprint	Sprint
1 Button	Pick Controls	N/A
2 Button	On The Fly Coaching	On The Fly Coaching
- Button	Timeout	Intentional Foul
+ Button	Pause / Pause Menu	Pause / Pause Menu
HOME Button	HOME Menu	HOME Menu

### Player Lock Control—Offball

	BASIC OFFENSE	BASIC DEFENSE
Control Stick	Move Player	Move Player
C Button	Icon Swap in Unranked	Icon Swap in Unranked
Z Button	Post-Up	N/A
+Control Pad ↑	Call for Alley-Oop	N/A
A Button	Call for Ball	Deny Ball Engage
B Button	Sprint	Sprint
2 Button	On The Fly Coaching	On The Fly Coaching
- Button	Timeout	Intentional Foul
+ Button	Pause / Pause Menu	Pause / Pause Menu
HOME Button	HOME Menu	HOME Menu

## TEAM-UP, CREW & PICK-UP GAMES

### Player Lock Control—Onball

	BASIC OFFENSE	BASIC DEFENSE
Control Stick	Move Player	Move Player
C Button	Icon Pass	Icon Swap in Unranked
Z Button	IsoMotion™	N/A
Z Button + 1 Button	Switch Camera	Switch Camera
+Control Pad ↑	Hop Step	N/A
+Control Pad ↓	N/A	Double Team
A Button	Pass	Deny Ball Engage
B Button	Sprint	Sprint
1 Button	Pick Controls	N/A
2 Button	On The Fly Coaching	On The Fly Coaching
- Button	Timeout	Intentional Foul
+ Button	Pause / Pause Menu	Pause / Pause Menu
HOME Button	HOME Menu	HOME Menu



## Player Lock Control—Offball

### ADVANCED OFFENSE

Set Screen	Move both Nunchuk + Wii Remote down
Swipe Defender's Hands Away	While being denied, move Wii Remote in any direction
Tell AI to Shoot	Move Wii Remote up, then down (same as Shoot but without ball)
Call for Ball	A Button (same as Pass but without ball)

### DEFENSE

Control Stick	Move Player
C Button	Icon Swap in Unranked
Z Button	N/A
Z Button + 1 Button	Switch Camera
+Control Pad ↑	N/A
A Button	Deny Ball Engage
B Button	Sprint
2 Button	On The Fly Coaching (call plays only)
- Button	Intentional Foul
+ Button	N/A
HOME Button	HOME Menu

## MAIN MENU

Once the game is loaded and your profile is created, you will find yourself at the Quick Game Screen. Use - Button to bring up the Main Menu.

- **Quick Game**

Just start playing! Move +Control Pad ← / → to select your team, and ↑ / ↓ to choose uniforms.

- **NBA's Greatest**

The Greatest Players mode gives you the opportunity to play with some of the best teams in NBA history. You'll get to take control of some of the NBA's legendary players in the prime of their career. Will you be able to dominate a game with Wilt Chamberlain? Will you wow the crowd with your high flying acrobatics as Michael Jordan? Play with the best and play against the best of all time!

- **Game Modes**

Choose the Association to run your own NBA team. NBA Blacktop takes the game to the streets. Make it quick and go right to the Playoffs or play a whole Season. Create your own Situations.

- **My Player**

Take control of an NBA Rookie and lead him to greatness. Build your player's ratings by earning skill points in games and drills. The harder you play, the faster your player will improve.

- **Manage Rosters**

Select Rosters, Rotations, Situationals, Tendencies, Playbooks, Create Player, Create Team, or Draft Class.

- **Features**

Check out the VIP Viewer; use 2K Beats to make music playlist choices; open Extras to enter Codes and to see Game Credits.

- **Options**

Customize gameplay, rules, presentation settings, and controller setup, and save and load your game settings, profiles, rosters, sliders, and defaults.

## NBA 2K13 FEATURES

- **Tutorial**

Learn how to dominate on the hardwood by learning the controls in our brand new Tutorial. We'll take you step by step through the basic controls all the way to the advanced controls. We provide feedback to show you exactly what you need to do in order to master the controls in NBA 2K13.

- **My Career**

In My Player, you create your custom rookie NBA hopeful right down to position and play style. Then shape his NBA future on court and off with the My Career feature. Press conferences, endorsements, trade deals and magazine cover photos affect his stardom. How your player acts influences his teammate chemistry and fan popularity.

- **NBA Blacktop**

Featuring the Dunk Contest, games of 21 and a 3 point shooting contest.

- **Advanced Controls, Shot Branching & IsoMotion™ Dribbling**

The Shot Branching system allows you to make precision airborne shot adjustments while the ground war has IsoMotion™ Dribbling controls.

- **Trade Finder & Player Finder**

Want to avoid the hassles of trading? Using Trade Finder, you can pick the player you want and get an instantly valid offer. Or use Player Finder to launch a super-refined search for a new addition to the team.

- **Tendencies**

Anticipate and/or customize the on-court actions of all NBA players using the real-world Tendencies feature.

## • **Greatest Players**

Play with the following classic NBA teams:

- Boston Celtics 1964-65, 1985-86
- Los Angeles Lakers 1964-65, 1970-71, 1971-72, 1986-87, 1990-91, 1997-98
- Milwaukee Bucks 1970-71, 1984-85
- Atlanta Hawks 1970-71, 1985-86
- New York Knicks 1971-72, 1994-95
- Philadelphia 76ers 1984-85
- Detroit Pistons 1988-89
- Chicago Bulls 1988-89, 1992-93, 1995-96
- Portland Trailblazers 1990-91
- Charlotte Hornets 1992-93
- Houston Rockets 1993-94
- Denver Nuggets 1993-94
- Orlando Magic 1994-95
- Seattle SuperSonics 1995-96
- Utah Jazz 1997-98
- San Antonio Spurs 1997-98
- And more!

## PAUSE MENU

**Press the + Button during the game to bring up the Pause Menu, where you can view and reset the following options:**

- **Resume**  
Get back into the game.
- **Replay**  
View the replay of the exciting action on the court.
- **Coaching**  
Make substitutions, look at player match-ups, call for double teams / pressure D, edit settings, and review your playbook.
- **Game Stats**  
See the Team Stats, Box Score, Gametrack, and check out injuries.
- **Options**  
Customize gameplay, rules, presentation settings, and controller setup.

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*It's Time* by Bukue One, produced by Ph-7  
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I THINK YOU KNOW  
IM Hater PProof  
IM SO DIRTY  
JOGGIN  
KEEP HATIN  
london grlts  
Move On  
MUCH BETTER  
OPEN UP  
STAY HUNGRY  
SUPERCIZZLE

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Gerald Wallace  
Evan Turner  
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Larry "Bone" Williams  
Terrance Todd  
Darren Brooks  
Drew Gibson  
Johnnie Bryant  
Patrick Sanders  
Calvin Henry  
Gerard Anderson  
Jesse Byrd  
Purnell Davis  
Matthew Elijah  
Snoop Dogg

Basketball Talent  
Grayson Boucher  
aka "The Professor"  
James "Flight" White  
Taurian Fontenette  
aka "Air Up There"  
Stan Fletcher  
Noah Ballou  
Deonte Huff  
Leigh Gayden  
Christopher Devine  
Joe Evert



# NBA 2K13 MUSIC CREDITS

## Music Editing

Rick Fox - Fox Sound Studios

## Additional Music Edits

Keith Fox  
Emily Seibert

### *All in the Jungle*

Performed by The Hours  
Courtesy of Adeline Records  
Written By Antony Genn and Martin Slattery  
Published by Sony/ATV Tunes LLC on behalf of  
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Publishing / PMM/Adeline Records / EMI BLACKWOOD  
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Performed by Eric B. and Rakim  
Written by Eric Barrier and William Griffin  
Published by UNIVERSAL - SONGS OF POLYGRAM  
INTERNATIONAL, INC. (BMI) o/b/o itself and Robert Hill  
Music

### *1901*

Performed by Phoenix  
Courtesy of Glaxoentertainment Group  
Written by Laurent Mazzalai, Christian Mazzalai,  
Frederic Jean Joseph Moulin, and Thomas Pablo  
Croquet  
Published by Ghetoblaster SARL  
Administered by Kobalt Music Publishing America, Inc.

### *Victory*

Performed by Diddy (ft. The Notorious B.I.G. & Busta  
Rhymes)  
Courtesy of Atlantic Recording Corp. / Bad Boy  
Records  
By arrangement with Warner Music Group Video  
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Written by Bill Conti, Sean Combs, Christopher  
Wallace, Steven Jordan, Trevor Smith and Jason  
Phillips  
Published by Starbus, LLC. / EMI APRIL MUSIC INC.  
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### *Around the World*

Performed by Daft Punk  
Courtesy of Daft Life Ltd./Virgin Music France  
Written by Thomas Bangalter and Guy Manuel Homem  
Christo  
Published by Universal Music - Z Songs (BMI) o/b/o  
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### *Shove It*

Performed by Santigold featuring Spank Rock  
Written by Santi White, Naem Juwan, and John Hill  
Published by Downtown DLJ Songs (ASCAP) and  
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### *Amazing*

Performed by Kanye West featuring Young Jeezy  
Written by Jeffrey Bhasker, Benjamin Hudson-  
Molldow, Jay W. Jenkins, Malik Yusef El Shabbaz  
Jones, Dexter Raymond Jr. Mills, and Kanye Omari West  
Published by Sony/ATV Songs LLC / Way Above Music  
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### *Stillness Is the Move*

Performed by Dirty Projectors  
Courtesy of Domino Records  
Written by David Longstrech (BMI) and Amber  
Coffman (SESAC)  
Published by Domino Publishing Company of America,  
Inc. (BMI) / Memory Foam (SESAC) administered by  
Domino US Publishing Company (SESAC)

### *The World Is Yours*

Performed by Nas  
Written by Nasir Jones and Peter O. Phillips  
Published by Universal Music - Z Tunes LLC o/b/o  
Skemetics Music, Inc. and Universal Music - Z Songs  
(ASCAP/BMI) and Pete Rock Publishing (ASCAP) c/o  
Reach Music Publishing Inc.  
Courtesy of Columbia Records  
By arrangement with Sony Music Licensing

### *Viva La Vida*

Performed by Coldplay  
Courtesy of EMI Records Ltd.  
Written by Guy Rupert Berryman, Jonathan Mark  
Buckland, William Champion, and Christopher  
Anthony John Martin  
Published by Universal Music - MGB Songs (ASCAP)  
o/b/o Universal Music Publishing MGB Ltd.  
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### *We Live in Brooklyn, Baby*

Performed by Roy Ayers  
Written by Harry Whitaker  
Powered by Missing Link Music (ASCAP)

### *Stress*

Performed by Justice  
Courtesy of Atlantic Recording Corp. / Because Music  
Written by Gaspard Auge and Xavier De Rosnay  
Published by Blue Mountain Music Ltd/Irish Town  
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### *The Bounce*

Performed by Jay-Z featuring Kanye West  
Written by Tim Mosley, Shawn Carter, and William  
Pettaway  
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### *Shook Ones Pt. II*

Performed by Mobb Deep  
Written by Albert Johnson and Kejuan Waliek  
Muchita  
Published by Universal Music - MGB songs o/b/o  
itself and Juvenile Hell/Universal Music - Careers  
o/b/o itself and P. Noid Publishing (ASCAP/BMI)  
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Entertainment  
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### *Ima Boss (Instrumental)*

Performed by Meek Mill  
Written by William Roberts, Orlando Tucker and  
Robert Williams  
Courtesy of Maybach Music Group / Warner Bros.  
Records  
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### *Mercy*

Performed by Kanye West featuring Big Sean, Pusha  
T, and 2 Chainz  
Written by Sean Michael Anderson, Twilite Tone,  
Mike Dean, Tauheed Epps p/k/a 2 Chainz, Stepan  
Taft, Terrence Le Varr Thornton, Kanye Omari West,  
\*\*Denzie Beagle, \*\*Winston Riley, \*\*Reggie Williams,  
and \*\*James Thomas and unknown writers  
Published by Sony/ATV Songs LLC / Neighborhood  
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### *Elevation*

Performed by U2  
Written by Adam Clayton, Dave Evans, Paul David  
Hewon, and Larry Mullen  
Published by UNIVERSAL POLYGRAM INTERNATIONA  
L PUBLISHING, INC. (ASCAP) o/b/o UNIVERSAL MUSIC  
PUBLISHING INTERNATIONAL B.V.

### *On to the Next One*

Performed by Jay-Z featuring Swizz Beatz  
Written by Michel Andre Auge Gaspard, Shawn  
C. Carter, Jessie Chaton, Xavier De Rosnay, and  
Kasseem Dean  
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### *Jay-Z - Public Service Announcement*

Performed by Jay-Z  
Written by Shawn Carter, Justin Smith, and Raymond  
Levin  
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Raymond Levin  
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### *We Major*

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Doe  
Written by Warryn S. Campbell, Nasir Jones, Maureen  
Elizabeth Reid, Russell W. Simmons, Lawrence Smith,  
Warren Trotter, Kanye Omari West, Antony Von  
Williams, and Dontae Maurice Winslow  
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### Blow the Whistle

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### Pump It Up (Freestyle)

Performed by Jay-Z  
Written by Robert Earl Bell, Ronald N. Bell, George Melvin Brown, Joseph Anthony Budden, Shawn C. Carter, Robert Spike Mickens, Claydes Eugene Smith, Justin Gregory Smith, Dennis Thomas, and Richard A. Westfield  
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### Run This Town

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## The PEGI age rating system:

Age Rating categories:

Les catégories de tranche d'âge:



Content Descriptors:  
Description du contenu:



The 'Online' logo indicates that a game allows the player to have access to online game play against other players.

Le logo « Online » indique qu'un titre vous permet de jouer avec d'autres personnes en ligne.

For further information about the Pan European Game Information (PEGI) rating system please visit:

Pour de plus amples informations concernant l'évaluation du système d'information de jeu Pan Européen (PEGI), vous pouvez consulter:

Para obtener más información sobre el sistema de calificación de juegos (PEGI), por favor visite:

Per ulteriori informazioni sul sistema europeo di valutazione delle informazioni del gioco (PEGI) vi preghiamo di visitare:

Für weitere Informationen über das europäische Spiel-Informationen Bewertungssystem (PEGI) besuchen Sie bitte:

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## PRODUCT SUPPORT

### TECHNICAL SUPPORT

If you are experiencing problems with the running of one of our titles, you may contact our Technical Support staff in one of several ways:

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### TECHNICAL SUPPORT CONTACT DETAILS

United Kingdom

Telephone (0870) 1242222 / calls charged at the national rate  
Monday to Saturday 13:00 to 07:00 (GMT) excluding bank holidays

E-mail [take2@europe.support.com](mailto:take2@europe.support.com)

Website <http://support.2k.com>

Nederland / Belgie

Nederland 0900-2040404 (EUR 0,80 ct p/m)

Belgie 0902-88078 (EUR 0,80 ct p/m)