

PRESS THE HOME BUTTON WHILE THE GAME IS RUNNING, THEN SELECT  TO VIEW THE ELECTRONIC MANUAL.

PLEASE CAREFULLY READ THE Wii U™ OPERATIONS MANUAL COMPLETELY BEFORE USING YOUR Wii U HARDWARE SYSTEM, DISC OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - SEIZURES

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Eye or muscle twitching Altered vision
Loss of awareness Involuntary movements Disorientation

- To reduce the likelihood of a seizure when playing video games:
 1. Sit or stand as far from the screen as possible.
 2. Play video games on the smallest available television screen.
 3. Do not play if you are tired or need sleep.
 4. Play in a well-lit room.
 5. Take a 10 to 15 minute break every hour.

WARNING - REPETITIVE MOTION INJURIES AND EYESTRAIN

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

CAUTION - MOTION SICKNESS

Playing video games can cause motion sickness in some players. If you or your child feel dizzy or nauseous when playing video games, stop playing and rest. Do not drive or engage in other demanding activity until you feel better.

IMPORTANT LEGAL INFORMATION

This game is not designed for use with any unauthorized device. Use of any such device will invalidate your Nintendo product warranty. Copying and/or distribution of any Nintendo game is illegal and is strictly prohibited by intellectual property laws.

REV-F



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Wii U™ GAMEPAD



Gatorade Biometric Scan:

Tilt the GamePad vertically and aim it at the screen to get a quick look at the fatigue and hot/cold levels of everyone on the court. Tap on an individual player to see a detailed scan.

Tilt the GamePad back to a

more horizontal orientation to return to the normal view.

Quick Coaching: You now have the ability to make a variety of on-the-fly coaching decisions at the tap of a finger. Change strategies, call plays, and make substitutions at any time using the panels on the GamePad.

MyCAREER Dynamic Heartbeat: In MyCAREER games, the GamePad will show a detailed breakdown of your player's stats, dynamic goals, and hot and cold zones from the current game. There is also a persistent heartbeat that reacts to the game situation and your current performance to give you a quick indication of how things are going at all times.

Wii U™ PRO CONTROLLER & Wii U™ GAMEPAD CONTROLS

Basic Offense	Control	Basic Defense
Move Player	Left Stick	Move Player
Control Stick: Dribble Moves & Shooting	Right Stick	Hands Up / Lunge / Hard Foul (+ Sprint)
N/A	Right Stick Click	Hard/Wrap Foul
Switch between Dribble Stick & Shot Stick	ZL Button	Intense D
Sprint	ZR Button	Sprint
Positional Plays / Pick Control	L Button	Double Team
Icon Pass	R Button	Icon Swap
Pass / Touch Pass	B Button	Player Swap (closest to ball)
Hop Step	A Button	Take Charge
Pump Fake (tap) / Shoot (press)	Y Button	Steal
Post-Up	X Button	Block / Rebound
Signature Skills HUD	+Control Pad UP	Signature Skills HUD
OTFC Quick Plays	+Control Pad RIGHT	OTFC Defensive Sets
OTFC Offense Strategy	+Control Pad LEFT	OTFC Defense Strategy

Basic Offense	Control	Basic Defense
OTFC Substitutions	+Control Pad DOWN	OTFC Substitutions
Timeout	SELECT	Intentional Foul
Pause	START	Pause

ADVANCED OFFENSE

Action	Command
Positional Playcall	Tap L Button, tap desired teammate's player icon, choose play from menu
Send Teammate on Cut	Tap L Button, tap desired teammate's player icon, move Right Stick in direction you want him to cut
Pick Control	Hold L Button (length of hold determines roll, pop, or slip)
Icon Pick Control	Tap L Button, hold player icon of desired screener
Bounce Pass	ZL Button + B Button
Fake Pass	Double-tap B Button
Alley-Oop	Y Button + B Button (Left Stick chooses recipient, point at rim for oop-to-self)
Off-Glass Alley-Oop	Y Button + B Button, with trailing teammate
Give & Go	B Button + A Button
Putback Dunk or Layup	ZR Button + Y Button
Pass Stick	Hold R Button, move Right Stick to pass
Total Control Passing	Tap R Button, hold icon of desired receiver, move receiver with Left Stick, release icon button to pass (Total Control Passing must be enabled in the Controller Settings menu)
Offball Player Lock	Tap L Button, press player icon of teammate you want to control, then tap R Button

ADVANCED DEFENSE

Action	Command
Shade Stance Change	ZL Button + Right Stick left/right
Crowd Dribbler	ZL Button (when near non-dribbling ball handler)
Quick Shuffle Movement	ZL Button + ZR Button + Left Stick left/right
Hands Up Defense	Right Stick in any direction
Lunge Side	Right Stick tap left/right
Lunge Overhead	Right Stick tap away from player facing
Lunge Forward	Right Stick tap toward facing player
Flop	While taking charge (A Button), release A Button, press A Button
Intentional Foul	ZR Button + Right Stick toward ball handler

SHOT BUTTON & CONTROL STICK (SHOOTING)

Use the Shot Button controls to get the most out of your moves! For example, press the A Button while in the post and press the Left Stick away from the basket to perform a stepback shot. Do the same left stick motion while pressing Y Button and you'll make a fade shot. For a complete list of controls and more, download the COMPLETE NBA 2K13 manual at www.2ksports.com/manual/NBA2K13.

CONTROL STICK: SHOOTING (BALL IN RIGHT HAND)

Action	Shot Stick	Shot Button	Context
Jump Shot	ZL Button + Right Stick	Y Button	Any
Pump Fake	ZL Button + tap Right Stick	Tap Y Button	Any
Standing Floater	ZL Button + Right Stick toward hoop	ZR Button + Y Button	Standing Dribble or TPT (mid-range)
1-Dribble Pull-Up	ZL Button + double-tap Right Stick back left/right	Tap A Button (Left Stick chooses hop direction), then hold Y Button	Standing Dribble
Runner	ZL Button + Right Stick away from hoop	Y Button + Left Stick away from hoop	Driving (mid range)
Pull-Up Jumper	ZL Button + Right Stick	Y Button	Driving (deep) or Lateral
Stepback Jumper	ZL Button + double-tap Right Stick away from hoop	A Button + Left Stick away from hoop, then hold Y Button	Driving Lateral
Ripover Jumper	ZL Button + double-tap Right Stick toward hoop	A Button + Left Stick toward hoop, then hold Y Button	Driving Lateral
Hop Jumper	ZL Button + double-tap Right Stick with momentum	A Button + Left Stick with momentum, then hold Y Button	Driving Lateral
Snatchback Jumper	ZL Button + double-tap Right Stick opposite Momentum	A Button + Left Stick opposite momentum, then hold Y Button	Driving Lateral
Spin Jumper	ZL Button + Right Stick twirl clockwise	Double-tap A Button, then press and hold Y Button	Far from hoop
Half-Spin Jumper	ZL Button + Right Stick twirl counterclockwise	n/a	Far from hoop
Normal Layup	ZL Button + Right Stick (Right Stick direction chooses finish)	Y Button (Left Stick chooses finish)	Driving to hoop
Euro Step Layup	ZL Button + tap Right Stick one direction then quickly in the opposite direction	Double-tap Y Button	Driving or Lateral

Action	Shot Stick	Shot Button	Context
Hop Step (Layup)	ZL Button + double-tap Right Stick (direction determines finish)	Tap A Button (Left Stick sets hop direction), then hold Y Button	Driving to hoop
Spin Layup	ZL Button + Right Stick twirl	Double-tap A Button, then press and hold Y Button	Driving or Standing Close
Reverse Layup	ZL Button + Right Stick toward baseline	Y Button + Left Stick toward baseline	Driving along the baseline
Dunks	ZL Button + ZR Button + Right Stick	ZR Button + Y Button	Driving to hoop
Spin Dunk	ZL Button + ZR Button + twirl Right Stick	ZR Button + double-tap A Button, then press and hold Y Button	Driving to hoop

CONTROL STICK: DRIBBLING (BALL IN RIGHT HAND)

Action	Input	Context
Triple Threat Stepper/Jab Step	Right Stick left/right	Triple Threat
Triple Threat Spinout	Right Stick twirl	Triple Threat
Triple Threat Start Dribble	Right Stick away from hoop	Triple Threat
Stutter	Right Stick toward hoop	Dribbling
Hesitation	Right Stick right	Dribbling
In and Out	Double-tap Right Stick toward ball hand	Dribbling
Crossover (front)	Right Stick left	Dribbling
Crossover (between legs)	Right Stick back left	Dribbling
Behind the Back	Right Stick away from hoop	Dribbling
Spin	Right Stick twirl clockwise	Dribbling
Cross Spin	Right Stick twirl counterclockwise	Dribbling
Half-Spin	Right Stick twirl CW -> CCW	Dribbling
Cross Half-Spin	Right Stick twirl CCW -> CW	Dribbling
Stepback	Left Stick away from hoop	Driving to hoop

DEFENSIVE CONTROLS

Action	Input	Context
Move	Left Stick	Any
Fast Shuffle	ZR Button + ZL Button + Left Stick	Any
Steal	Y Button	Any
Block	X Button	Any

Action	Input	Context
Rebound	X Button (ball in air)	Any
Take Charge	A Button	Any
Flop	Double-tap A Button	Onball Defense
Wrap Foul	Click Right Stick	Any
Intense Defense	ZL Button	Onball Defense
Shade Stance Left	ZL Button + Right Stick right	Onball Defense
Shade Stance Right	ZL Button + Right Stick left	Onball Defense
Shade Stance Even	ZL Button + Right Stick away	Onball Defense
Crowd Dribbler	Hold ZL Button	Onball Defense
Lunge Left	Tap Right Stick left	Any
Lunge Right	Tap Right Stick right	Any
Lunge Overhead	Tap Right Stick away from shooter	Any
Lunge Forward	Tap Right Stick toward shooter	Onball Defense
Hands Up	Hold Right Stick	Onball Defense
Deny Ball	Hold Right Stick	Offball Defense
Double Team	L Button	Any

POST MOVES (PRESS X BUTTON TO POST UP)

Command	From Hold	From Dribble	No Dribble Left
Hold Left Stick all directions	Post Backdown Movement	Post Backdown Movement	~
Tap Left Stick to basket	Start Dribble	One Backdown Dribble to Basket	~
Tap Left Stick to key	Start Dribble	One Lateral Dribble to Key	~
Tap Left Stick to baseline	Start Dribble	One Lateral Dribble to Baseline	~
Tap Left Stick away	Start Dribble	One Dribble Away from Basket	~

POST X BUTTON MOVES

Command	From Hold	From Dribble	No Dribble Left
Left Stick neutral + X Button	Inside Faceup	Dribble Disengage	Inside Faceup
Left Stick to basket + X Button	Inside Faceup	Faceup Drive to Basket	Inside Faceup
Left Stick to key + X Button	Inside Faceup	Faceup Drive to Key	Inside Faceup
Left Stick to baseline + X Button	Inside Faceup	Faceup Drive to Baseline	Inside Faceup
Left Stick away + X Button	Outside Faceup	Quick Dribble Disengage	Outside Faceup

CONTROL STICK RIGHT STICK: POST MOVES

Command	From Hold	From Dribble	No Dribble Left
Right Stick to basket	Lean Back	Shoulder Fake	Lean Back
Right Stick to key	Shimmy	Drive Fake	Shimmy
Right Stick to baseline	Shimmy	Spin Fake	Shimmy
Right Stick away	Create Space	Drive Fake	Create Space
Right Stick CW TWIRL	Hook Drive	Hook Drive	~
Right Stick CCW TWIRL	Spin	Spin	~

POST ZR BUTTON MOVES

Command	From Hold	From Dribble	No Dribble Left
ZR Button + Left Stick hold to basket	Aggressive Backdown	Aggressive Backdown	~
ZR Button + Left Stick hold to key	Drive to Key	Drive to Key	~
ZR Button + Left Stick hold to baseline	Drive to Baseline	Drive to Baseline	~
ZR Button + Left Stick hold away	Dribble out of Post	Dribble out of Post	~

PROTECT X BUTTON MOVES

Command	From Hold	From Dribble	No Dribble Left
Left Stick neutral + X Button	Inside Faceup	Protect Dribble (in and out of it)	Inside Faceup
Left Stick to right of player + X Button	Inside Faceup	Back to Dribbler	Inside Faceup
Left Stick to front of player + X Button	Inside Faceup	Regular Dribble Forward	Inside Faceup
Left Stick to back of player + X Button	Inside Faceup	Outside Shoulder Drive (spin)	Inside Faceup
Left Stick to left of player + X Button	Outside Faceup	Regular Dribble Away (faceup)	Outside Faceup

PROTECT ZR BUTTON MOVES

Command	From Hold	From Dribble	No Dribble Left
ZR Button + Left Stick to right of player	Sprint to Right	Sprint to Right	~
ZR Button + Left Stick to front of player	Sprint Forward	Sprint Forward	~
ZR Button + Left Stick to back of player	Spin Out	Spin Out	~
ZR Button + Left Stick to left of player	Sprint Left	Sprint Left	~

POST SHOTS

SHOT BUTTON

Command	From Hold	From Dribble	No Dribble Left
Left Stick to basket left or right + Y Button	Hook left or right (close to hoop)	Hook left or right (close to hoop)	Hook left or right (close to hoop)
Left Stick away from basket left or right + Y Button	Fade left or right (further from hoop)	Fade left or right (further from hoop)	Fade left or right (further from hoop)
Left Stick any direction + double-tap Y Button	Shimmy Shot left or right	Shimmy Shot left or right	Shimmy Shot left or right
Left Stick forward left or right + A Button then Y Button	Dropstep left or right	Dropstep left or right	~
Left Stick away left or right + A Button then Y Button	Hop Shot left or right	Hop Shot left or right	~
Left Stick away + A Button then Y Button	Stepback Shot	Stepback Shot	~

SHOT STICK

Command	Action
ZL Button + Right Stick to basket left or right	Hook left or right
ZL Button + Right Stick away from basket left or right	Fade left or right
ZL Button + Right Stick left to right or right to left	Shimmy Shot left or right
ZL Button + double-tap Right Stick forward left or right	Dropstep left or right
ZL Button + double-tap Right Stick left or right	Hop Shot left or right
ZL Button + double-tap Right Stick away	Stepback Shot
ZL Button + Right Stick clockwise twirl	Drive Stepback Shot
ZL Button + Right Stick counterclockwise twirl	Spin Stepback Shot

PROTECT SHOTS

SHOT BUTTON

Command	From Hold	From Dribble	No Dribble Left
Left Stick to right of player + Y Button	Protect Jumper	Protect Jumper	Protect Jumper
Left Stick to front of player + Y Button	Protect Dribble Left Jumper	Protect Dribble Left Jumper	Protect Jumper
Left Stick to back of player + Y Button	Protect Dribble Right Jumper	Protect Dribble Right Jumper	Protect Jumper
Left Stick to left of player + Y Button	Protect Fadeaway	Protect Fadeaway	Protect Fadeaway
Left Stick any direction + double-tap Y Button	Protect Shimmy Shot Left or Right	Protect Shimmy Shot Left or Right	Protect Shimmy Shot Left or Right

Command	From Hold	From Dribble	No Dribble Left
Left Stick to front of player + A Button	Protect Side Hop Shot Left	Protect Side Hop Shot Left	Pump Fake
Left Stick to back of player + A Button	Protect Side Hop Shot Right	Protect Side Hop Shot Right	~
Left Stick to left of player + A Button then Y Button	Protect Stepback Shot	Protect Stepback Shot	~

SHOT STICK

Command	Action
ZL Button + Right Stick to right of player	Protect Jumper
ZL Button + Right Stick to front of player	Protect Dribble Left Jumper
ZL Button + Right Stick to back of player	Protect Dribble Right Jumper
ZL Button + Right Stick to left of player	Protect Fadeaway
ZL Button + Right Stick left to right or right to left	Shimmy Shot
ZL Button + double-tap Right Stick to back of player	Protect Side Hop Shot Right
ZL Button + double-tap Right Stick to front of player	Protect Side Hop Shot Left
ZL Button + double-tap Right Stick to left of player	Protect Stepback Shot
ZL Button + Right Stick clockwise twirl	Protect Halfspin Shot
ZL Button + Right Stick counterclockwise twirl	Protect Spin Shot

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NBA 2K13 MUSIC CREDITS

Music Editing

Rick Fox - Fox Sound Studios

Additional Music Edits

Keith Fox
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Written By Antony Genn and Martin Slattery
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1901

Performed by Phoenix
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Performed by Santigold featuring Spank Rock
Written by Santi White, Naem Juwan, and John Hill
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Written by Jeffrey Bhasker, Benjamin Hudson-
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Jones, Dexter Raymond Jr. Mills, and Kanye Omari
West
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Performed by Dirty Projectors
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Performed by Nas
Written by Nasir Jones and Peter O. Phillips
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Performed by Roy Ayers
Written by Harry Whitaker
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Ima Boss (Instrumental)

Performed by Meek Mill
Written by William Roberts, Orlando Tucker and Robert Williams
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Mercy

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Written by Sean Michael Anderson, Twilite Tone, Mike Dean, Tauheed Epps p/k/a 2 Chainz, Stepan Taft, Terrence Le Varr Thornton, Kanye Omari West, *Denzie Beagle, **Winston Riley, **Reggie Williams, and ***James Thomas and unknown writers
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Performed by U2
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On to the Next One

Performed by Jay-Z featuring Swizz Beatz
Written by Michel Andre Auge Gaspard, Shawn C. Carter, Jessie Chaton, Xavier De Rosnay, and Kassem Dean
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Performed by Jay-Z
Written by Shawn Carter, Justin Smith, and Raymond Levin
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H.A.M. (Instrumental)

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Pump It Up (Freestyle)

Performed by Jay-Z
Written by Robert Earl Bell, Ronald N. Bell, George Melvin Brown, Joseph Anthony Budden, Shawn C. Carter, Robert Spike Mickens, Claydes Eugene Smith, Justin Gregory Smith, Dennis Thomas, and Richard A. Westfield
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Special thanks to Anne Hart, Matthew Holt, and Brian Choi at NBA Entertainment, Inc.

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