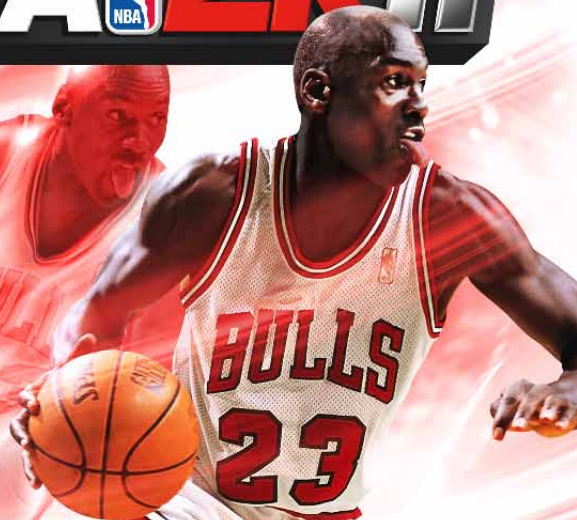


BECOME THE GREATEST

NBA 2K11



MICHAEL 23 JORDAN



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2K SPORTS TOPSPIN 4



PRECAUTIONS

- This disc contains software for the PlayStation®3 system. Never use this disc on any other system, as it could damage it.
- This disc conforms to PlayStation®3 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®3.
- Read the PlayStation®3 system Instruction Manual carefully to ensure correct usage.
- When inserting this disc in the PlayStation®3 system always place it with the required playback side facing down.
- When handling the disc, do not touch the surface. Hold it by the edge.
- Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth.
- Do not leave the disc near heat sources or in direct sunlight or excessive moisture.
- Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

HEALTH WARNING

Always play in a well lit environment. Take regular breaks, 15 minutes every hour. Discontinue playing if you experience dizziness, nausea, fatigue or have a headache. Some individuals are sensitive to flashing or flickering lights or geometric shapes and patterns, may have an undetected epileptic condition and may experience epileptic seizures when watching television or playing videogames. Consult your doctor before playing videogames if you have an epileptic condition and immediately should you experience any of the following symptoms whilst playing: altered vision, muscle twitching, other involuntary movement, loss of awareness, confusion and/or convulsions.

3D HEALTH WARNING

Some people may experience discomfort (such as eye strain, eye fatigue or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort you should immediately discontinue use of your television until the discomfort subsides.

Generally we recommend that you avoid prolonged use of your PlayStation®3 system and take 15 minute breaks during each hour of play. However, when playing stereoscopic 3D games or watching 3D video, the length and frequency of necessary breaks may vary from person to person – please take breaks that are long enough to allow any feelings of discomfort to subside. If symptoms persist, consult your doctor.

The vision of young children (especially those under six years old) is still under development. We recommend that you consult with your child's doctor or optometrist before allowing young children to watch 3D video images or play stereoscopic 3D games. Adults should supervise young children to ensure they follow the recommendations listed above.

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SYSTEM SOFTWARE UPDATES

For details about how to perform System Software updates for the PlayStation®3 system, visit eu.playstation.com or refer to the PS3™ system's instruction manual.



See back page of this manual for Customer Service Numbers.

PAN EUROPEAN GAMES INFORMATION (PEGI) AGE RATING SYSTEM

The PEGI age rating system protects minors from games unsuitable for their particular age group. PLEASE NOTE it is not a guide to gaming difficulty. For further information visit www.pegi.info.

Comprising three parts, PEGI allows parents and those purchasing games for children to make an informed choice appropriate to the age of the intended player. The first part is an age rating:



The second part of the rating may consist of one or more descriptors indicating the type of content in the game. Depending on the game, there may be a number of such descriptors. The age rating of the game reflects the intensity of this content. The descriptors are:



The third part is a label indicating the game can be played online. This label may be used only by online game providers who have committed to uphold standards which include the protection of minors in online gameplay:-

For further information visit
www.pegionline.eu



PARENTAL CONTROL

This product has a preset Parental Control Level based on its content. You can set the Parental Control Level on the PlayStation®3 system to restrict the playback of a product with a Parental Control Level that is higher than the level set on the PS3™ system. For more information, please refer to the PS3™ system instruction manual.

This product is classified according to the PEGI rating system. The PEGI rating marks and content descriptors are displayed on the product package (except where, by law, another rating system applies). The relationship between the PEGI rating system and the Parental Control Level is as follows:

PARENTAL CONTROL LEVEL	9	7	5	3	2
PEGI RATING AGE GROUP	18	16	12	7	3

In rare cases, the Parental Control Level of this product may be higher than the age rating which applies in your country, because of differences in the age rating systems in the various countries in which this product is sold. You may need to reset the Parental Control Level on your PS3™ system to enable play.

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CONTENTS

SETTING UP	3
OVERVIEW	4
CONTROLS: PlayStation®Move	5
CONTROLS: DUALSHOCK®3 WIRELESS CONTROLLER	7
SERVE BASICS	8
SHOT BASICS	10
GAME SCREEN	13
MAIN MENU	16
EXHIBITION	17
CAREER	19
KING OF THE COURT	24
TOP SPIN ACADEMY	25
ONLINE PLAY	26
PLAYER ZONE	26
OPTIONS	35
SWITCH TO 3D MODE	36
IN-GAME PAUSE	37
PRO PLAYERS	38
CREDITS	46
LIMITED SOFTWARE WARRANTY, LICENSE AGREEMENT & INFORMATION USE DISCLOSURES	52
PRODUCT SUPPORT	54

SETTING UP

Set up the PlayStation®3 system according to the instructions in its instruction manual. At start-up, the power indicator light will glow red to indicate that the PlayStation®3 system is in Standby Mode. Press the power button and the power indicator light will turn green.

Insert the **Top Spin 4** disc into the disc slot with the label side facing upwards. Select the  icon from the XMB™ Menu and press the  button to continue. Make sure there is enough free space on the Hard Disk Drive (HDD) before commencing play. Do not insert or remove peripherals once the power is turned on. Please refer to the PlayStation®3 system's instruction manual for further details about setting up and recharging a Wireless Controller.

PLEASE NOTE: the information in this manual was correct at the time of going to print, but some minor changes may have been made late in the product's development. All screenshots for this manual have been taken from the English version of this product.

Please select your preferred language from the system settings menu before commencing play.

This title uses autoload and autosave features. Data will be saved automatically at certain points throughout the game. Any previously saved data will be automatically loaded on boot up. Please do not reset or switch off the system whilst the HDD access indicator is flashing.

3D MODE

IMPORTANT Full HD 3D television with compatible 3D active glasses and high speed HDMI cable required for 3D features.

To benefit from 3D in **Top Spin 4**, turn on the 3D option on your TV. Once the game starts, select **Switch to 3D Mode** from the **Main Menu** and follow the on-screen instructions. For further information, go to **Switch to 3D Mode** in this manual.

OVERVIEW

Top Spin 4 redefines the way you experience the game of tennis. Intuitive controls make gameplay immediately accessible—yet deep and rewarding for the tennis experts who want to plan their strategy, target their opponent's weaknesses and become an unstoppable force on the court.


The most feature-rich title of the **Top Spin** franchise, **Top Spin 4** puts you front and center of the professional tennis experience!

- Deepest player roster to date, complete with 2K's Signature Style.
- Enhanced Player Creator with NEW Coaching and Development systems.
- Incredibly immersive Career mode.
- All-new, visually stunning TV Broadcast presentation elements.
- Fully online World Tour mode.

Do you have what it takes to rise above the competition and become #1 in the world?

GAME HELP

To increase your game experience and satisfaction, **Top Spin 4** gives you constant feedback and assistance.

- Tutorials explaining features and options appear at the start of each game mode.
- Specific controls for the current screen are listed at the bottom of the screen.
- Press the  button (when available) to view Help screens.

CONTROLS: PlayStation® Move



The controls in this section are for right-handed players.

SERVICE

1. Swing the PlayStation®Move motion controller **up** to toss the ball. The direction of the **up** swing determines the kind of shot you'll perform.
2. Swing **down** at the top of the toss to hit the ball. The timing of the **down** swing affects serve power and accuracy.

BASIC SERVES	
Move player / Aim	Left stick on navigation controller
Flat serve	Lift motion controller up , then drop motion controller down
Slice serve	Lift motion controller up-right , then drop motion controller down

Top spin serve	Lift motion controller up-left , then drop motion controller down
ADVANCED SERVE	
Advanced serve	Perform a serve while pressing the Move button .

NOTE Timing affects the quality of the advanced serve.

BASELINE SHOTS

Baseline shots are made in two steps:

1. PREPARE Move the motion controller from **front to back**.

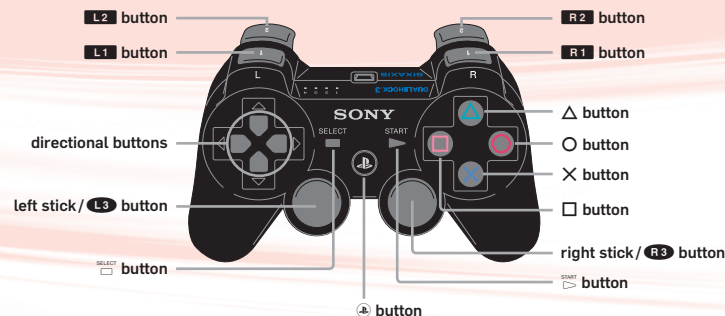
2. SWING Move the motion controller from **back to front**.

The motion and speed of your swing determine different types of shots. The moment you perform a swing determines the shot timing.











BASIC SWINGS	
Move player / Aim	Left stick on navigation controller
Top spin	Prepare backward with a down motion, then swing forward and upward
Flat shot	Prepare backward and swing forward across the body
Slice	Prepare backward while holding the T button , then swing forward and down
ADDITIONAL MOVES	
Drop shot	Hold down the Move button while performing a slice shot
Lob	Hold the L2 button during a swing
Rush to the net	Hold the L1 button with the left stick FORWARD

Power shot	A fast swing motion performs a stronger, harder shot
Control shot	A short swing motion performs a more precise shot
Inside out	Perform a forehand or backhand motion with the motion controller to force your player to play a forehand or a backhand swing. For example, if the ball comes to the left side of your player and you perform a swing motion to your right, the player will play an inside out swing.




CONTROLS: DUALSHOCK®3 WIRELESS CONTROLLER



BASICS	
Move player / Aim	left stick
Rush to net	R1 button + left stick (toward net)
Serve / Flat shot	× button
Serve / Top spin	○ button

Serve / Slice	 button
Serve and volley	R1   ,  , or  button
Quick repositioning	R1  button + left stick
Lob / Replay	 button
Inside-out modifier	L2  button
Drop shot	R2  button + left stick away from net
Pause during play / Resume play	START  button
ADVANCED SERVE	
Pull the right stick down , then push forward when the ball is at the top of the toss to swing. Push up-left to perform a top spin serve; push up-right to perform a slice serve.	

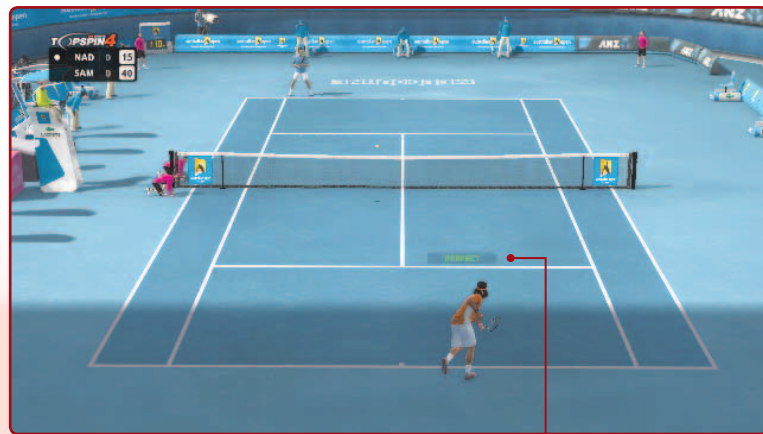
SERVE BASICS

Throw the ball into the air by pressing the  **button** (flat shot serve), the  **button** (top spin serve) or the  **button** (slice serve), depending on the type of serve you want to make. The duration of the button press varies the power of the swing. Release the button to deliver the serve.

NORMAL SERVE Short or medium duration press.

POWER SERVE Long press and hold.

Use the **left stick** to aim the serve. Learn to control how long you hold the **left stick** in the aimed direction to avoid hitting out or into the net.



Serve Timing Display

SERVE TIMING DISPLAY

When you perform a Power serve or an Advanced serve, the timing of the release is very important. The perfect timing is when the ball is at the peak of its trajectory. The timing display helps you deliver accurate serves. When activated, it appears after you hit the serve and grades your swing. Check your grade after a serve to get a feel for what timing constitutes a perfect serve.


To activate the timing display, select **In-game Helpers** from the Main Menu's Options menu or the in-game Pause menu and set the **Timing Display** option to **Activate**.

SHOT BASICS

SHOT TYPES

BASELINE SHOTS

FLAT SHOT

Use the flat shot to perform powerful, straight swings. Practice holding the  **button** to charge up to a full power meter for maximum effectiveness.

TOP SPIN

A Top Spin shot allows you to put a lot of direction on the ball but still perform a very fast shot. The forward spin on the ball means it will drop towards the ground quicker than a flat shot and also bounce higher. A Top Spin shot is most effective for cross court shots when you are attacking. You can also use a Top Spin shot defensively too as the high bounce makes it difficult for your opponent to return the ball.

SLICE

A Slice shot is the opposite of a Top Spin shot. The backwards spin means the ball travels low over the net and will also result in a very low bounce. The slow speed of the ball means a Slice is a very effective defensive shot as it allows you time to reposition yourself before your opponent can return the ball. You can also use it offensively if you wish to rush the net as it gives time to get into position and prepare for a volley.





SPECIAL SHOTS

LOB

When you catch an opponent close to the net, use a lob shot to send the ball over his or her head. Be watchful, because your opponent may get behind this shot and return it as an overhand smash.

DROP SHOT

The drop shot delivers the ball close to the net, forcing your opponent to dash from the baseline to attempt a return.

PRO TIP Here's a good strategy for rushing the net: hold the  **button**, hold the  **button** to prepare a slice shot, use the **left stick** to aim your shot, then release the  **button**. Your slice gives you time to reposition, and the  **button** moves you toward the net quickly, ready to meet your opponent's return shot.

SWING

To execute a swing with the PlayStation®Move:

1. Position your player for the shot, then swing the motion controller **from front to back** to prepare your swing.
3. Swing the **motion controller from back to front** to swing.

To execute a swing with the DUALSHOCK®3 wireless controller:

1. Position your player for the shot, then press and hold a shot button.
2. Release the shot button to swing while aiming with the **left stick**.

Button press duration affects the power of the swing:

NORMAL SHOT

Normal shots are the basic shots a player can perform. They don't have any particular strength or weakness.

CONTROL SHOT

To finesse a shot for precision placement, tap a **shot button**. Power is sacrificed for precision.




POWER SHOT

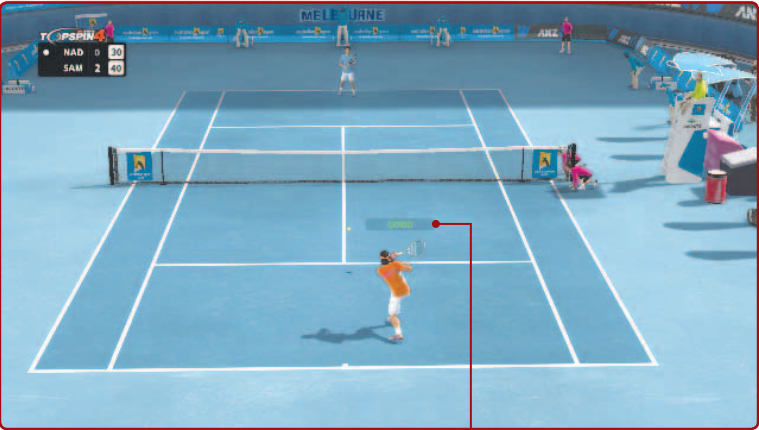
A long press and hold delivers a powerful shot. This shot is more susceptible to going out or into the net if you have bad timing.

PRO TIP When pressing and holding your shot, release the shot button at the moment when your player should begin his or her swing for the best timing. Sooner is always better than later!

VOLLEY

To engage in a volley:

- 1. Aim your shot.
- 2a. Quickly swing the motion controller, or
- 2b. Quickly press and release a shot button:  **button** (normal volley),  **button** (power volley) or  **button** (control volley). The press and hold duration doesn't matter during a volley; only timing does.



Shot Timing Display

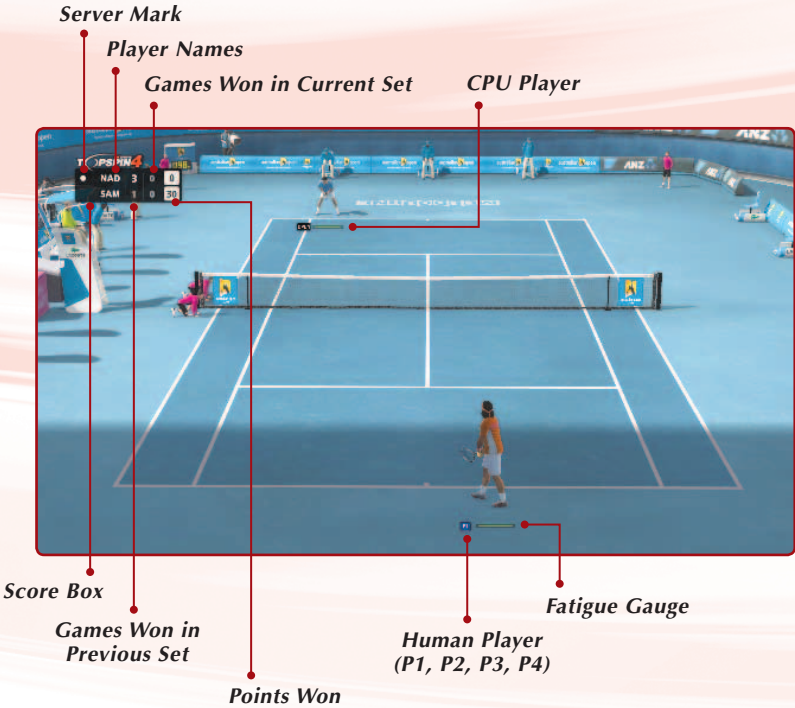
SHOT TIMING DISPLAY

Shot quality is affected by the timing of a shot button release. Wait too long to release a shot button and quality suffers. When activated, the timing display appears when you release a shot button and grades your swings. Check the timing display to learn to adjust your timing for perfect shots. It's always safer to release a shot button too early rather than too late!

PRO TIPS

- Try to release the shot button around the time when the ball bounces on your side of the court. It's a good starting point to learn correct timing.
- Use the Practice Ground to master your shot timing by practicing against a ball machine at your own pace.

GAME SCREEN



GAME SCREEN ELEMENTS

PLAYER NAMES

Names of current Pro Players and created players on court.

SERVER MARK

Color dot next to a name designates the serving player.

CPU PLAYER

CPU notation indicates a computer AI player.

HUMAN PLAYER

P1, P2, P3 and P4 notations indicate human players and which controller each player is using.

SCORE BOX

Keeps track of the current game and set. Points Won updates with each new score in the current game. Games Won in Current Set shows how many games a player has won so far in the set. Game Won in Previous Sets shows the final score of all previous sets.

TIMING DISPLAY*

The timing display grades the timing of each swing to help you learn how to deliver accurate serves and shots.

FATIGUE GAUGE*

A fatigue gauge is displayed under all players. As a player's Stamina attribute increases, he or she becomes more fatigue-resistant.

GREEN	Player is strong.
YELLOW	Player is slightly winded.
ORANGE	Player is heavily winded.
RED	Player is close to exhausted.

PRO TIP Increase an opponent's fatigue level by forcing that player to run around the court attempting to return your shots.

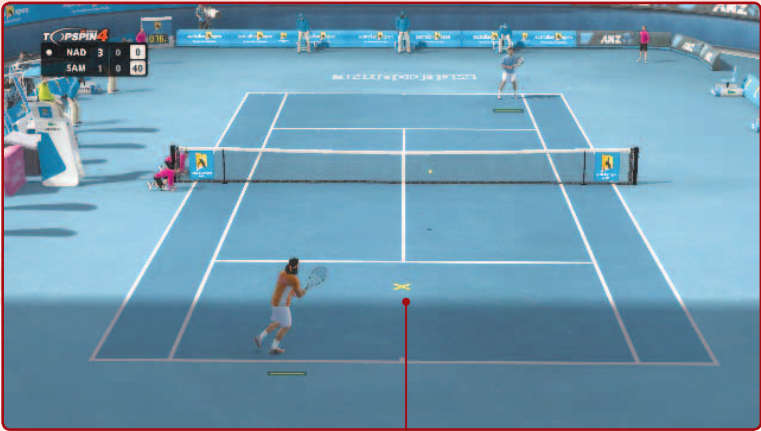
SHOT HELPERS*

These icons appear to identify and rate the type of shot just performed,

POWER SHOT ICON The white ring fills as you hold down a shot button. When this ring is full, a red sphere will appear in the middle to show that your power shot is ready.

Screen elements marked with “” can be activated / deactivated from the In-Game Helpers menu.

CONTROL SHOT ICON Crosshair icon appears when you quickly tap a shot button. This shows that you have performed a control shot.



First Bounce Helper

FIRST BOUNCE HELPER*

Shows where the ball will hit on your side of the court on its first bounce.

SERVE SPEED

Shows the speed of the served ball in MPH or KPH. You can change the units displayed from the **Options** menu.

REPLAY ICON

When this icon appears, you can press the **⏮ button** to watch a replay of the last point.

MAIN MENU

The Main Menu is your starting point for getting into any game mode or feature of **Top Spin 4**.

NOTE When starting from the title screen, you'll go first to the Practice Ground. From here, press the **START button** to display the Main Menu.

MAIN MENU OPTIONS

GAME MODES

- **Exhibition**
- **Career**
- **King of the Court**
- **Top Spin Academy**

Choose a **Top Spin 4** game mode from the menu. Play an exhibition match right now! Requires minimal setup. (1-4 players)
Become a tennis legend. Manage the careers of your custom players. Hire increasingly expert coaches to help you guide your talent to the pinnacle of tennis stardom.
Rule the court! Play quick elimination matches with up to 3 friends. (1-4 players)
Learn the basic control methods and advanced skills of **Top Spin 4**. (1 player)

PlayStation®Network

Go online via PlayStation®Network to enter multiplayer tennis challenges and check the top-ranking players world-wide.

PLAYER ZONE

Create a custom pro for Career and World Tour modes, manage your existing created

players, and choose which player you'll use in the Practice Ground.

UNLOCK OVERVIEW

See a list of unlocks in **Top Spin 4**. Check on what you've gained, and find out what you need to achieve those still locked rewards.

OPTIONS

View and modify your game option settings.

SWITCH TO 3D MODE

Play **Top Spin 4** in 3D mode.

EXHIBITION

ADDITIONAL CONTROLS	
Assign court position	left stick
Select random Pro Player / venue	⏮ button
Toggle between player attributes and skills / Scroll through court surface tabs	L2 button / R2 button
Change player outfit	L1 button

NOTE Except for controller activation, court assignments, and player selections, all commands are executed by the player with the lead profile.

PLAYING EXHIBITION MODE

Playing Exhibition mode is the quickest way to get into **Top Spin 4**. Throw yourself quickly into a match after basic setup.

1. Choose a **Singles** (1-2 players) or **Doubles** (1-4 players) exhibition match, and select a storage device for your saved game progress.
2. Players 2, 3 and 4 (if playing) can press the **START button** to activate their controllers.

- 3. All players in turn (from 1 to 4) select a court position. Only one player can occupy each position.
- 4. All players must select a player character. On the Player Select screen, move the cursor to highlight different players; press the **L2 button** / **R1 button** to view attributes / skills. Press the **X button** to select a Pro Player or created player; press the **O button** to choose a random player. The lead player chooses his / her player and the computer AI players. The other human players make their selections using their controllers.
- 5. Select CPU player difficulty levels. Each CPU player can have a different difficulty level.
- 6. The lead player selects a specific venue by scrolling left / right, or a random venue by pressing the **O button**.
- 7. Decide on: the points system for the game; number of sets per match; number of games per set; and whether or not to have a Super Tie-breaker (decided by a 10-point tie-break).
- 8. Play the match.
- 9. An Exhibition Match screen shows match information and the points gained by each player. From this screen you can choose to play a **Rematch** with the same settings and players, or **Quit** the match.

EXHIBITION POINTS SYSTEM

The Points System is a unique feature brand-new in **Top Spin 4**. Enliven your Exhibition game with a range of scoring options:

CLASSIC TENNIS	The normal way to count points in tennis. You can specify for this point system the number of sets per match, the number of games per set and whether or not the Super Tie-Break rule is active.
PERCENTAGE TENNIS	One point earned for each winner or ace, and one point lost for each fault.

SERVE & SCORE A player's score will be increased by one if serving. If not, that player will serve the next point.

CAREER

Build a legend! Create custom players (up to 4), and shape them from lowly Newcomers to Legends by competing against the greatest players in tennis history. Earn experience points (XPs) for everything a player does, including training, competing, appearing at special events, and cultivating an impressive fan base. As your player earns XPs, spend them at the Player Evolution screen to improve your player's ability in a chosen strategy.

NOTE You can also create players in the **Player Zone**. You can edit created players in Career, Player Zone and **World Tour**.)

CAREER OPTIONS

ADDITIONAL CONTROL	
Delete created player	O button
<u>PLAY</u>	Select events from a 12-month calendar to forward your created player's career.
<u>MY PLAYER</u>	Modify and upgrade your created player.
<u>MAIL</u>	Access your mail for invitations and offers from bigs in the tennis community seeking your endorsement or participation.
<u>RANKINGS</u>	Check the rankings of top players.
<u>OPTIONS</u>	Change your Career settings.
<u>SAVE / QUIT</u>	Save your created player's Career progress and / or end the current Career session.

CAREER CONFIGURATION

At the start of a new career, you will need to set up a Career Configuration for your created player. Please note that you will NOT be able to change Match Format once you have started a career.

Use the following options to set up a Career Configuration:

DIFFICULTY	Choose the difficulty of opponent AI players.
CAREER AUTOSAVE	Choose YES to autosave a player's career progress after every match.
MATCH FORMAT	
• Normal	Different competitions during a player's career each have their own specific format.
• Top Spin	All matches are played in 3 sets of 3 games each plus a Super Tie-Breaker for the final set.
• Real Tennis	Play 3 or 5 sets of 6 games each.

PLAYER CARD

Check your created player's Player Card for this vital information:

SEASON PTS	Points earned since Jan. 1.
SEASON RANKING	Ranking based on season points (representing the best players of the current season).
TOP SPIN POINTS	Points earned during the last 12 months.
TOP SPIN RANKING	Ranking based on Top Spin Points (the most important ranking; the Top Spin Ranking leader is the #1 player in the league).
LEVEL	Levels range from 0 to 20. Advance a player's level by spending earned XPs in Player Evolution to increase the player's attribute ratings.
CAREER STATUS	Your player starts out as a Newcomer. Raise his or her status by completing objectives. The ultimate status grade is Legend.

SKILLS	Earn special skills by fulfilling your coach's objectives.
FANS	Increase your player's popularity while building his or her reputation as a solid pro.
SPONSORSHIPS	Play sponsored tournaments to attract sponsors and acquire more sports clothing.

PLAY

The Play screen shows a calendar of activities divided into preparation events and tournaments. You can participate in one preparation event and one tournament during each month. Study the calendar to decide which activities during a given month will best enhance your career.

EVENTS

Choose one preparation event per month, from either the Sparring Partner Training or Special Events column. Selecting one event cancels out the others.

SPARRING PARTNER TRAINING	Play with a sparring partner. Earn XPs for training matches while gaining valuable experience.
SPECIAL EVENTS	Special Events include exhibition matches, dream matches against legendary players, sponsor challenges, physical training and jet-set parties. Special events increase your fan base as well as XPs.

TOURNAMENTS

Improve and test your player's techniques in a variety of tournament series. Your player's performance in each tournament can earn you bonus XPs as well as more fans; the higher your ranking in a tournament, the more XPs awarded. **Top Spin 4** showcases some of the most prestigious contests in tennis, including:

ALL-STAR TOURNAMENT	Available for the 8 most popular players.
BARCLAYS ATP WORLD TOUR FINAL or TOP SPIN FINALS	Male competitors only / female competitors only.
TENNIS WORLD FINAL and CONTINENTAL CUP	You represent your home country.
MASTERS and GRAND SLAMS	
ADDITIONAL MAJOR and MINOR TOURNAMENTS	

NOTE Some tournament events are unavailable at first, and unlock as your status increases. Other events may require specific unlock conditions.

MY PLAYER






Visit this screen to modify and upgrade your created player. You can also modify and upgrade a created player by accessing **My Player** from **Player Zone** or PlayStation Network **World Tour**.

MAIL

Checking your Mail helps you stay on top of your player's Career progress. The Mail icon blinks when new messages are waiting, such as:

OFFERS	Coaching and sponsorship offers
NOTICES	Special tournaments and international competitions your player qualifies for
UPDATES	Timely news on your player's Fan Base ranking

RANKING

ADDITIONAL CONTROLS	
View your player ranking	 button
Page up / down	 button /  button
Scroll through ranking categories	 button /  button

Compare player rankings. Work to raise your ranking during a season by winning tournaments to earn season points. Viewable ranking lists include:

TOP SPIN RANKING	Ranking based on Top Spin Points (the most important ranking; the Top Spin Ranking leader is the #1 player in the league).
SEASON RANKING	Ranking based on season points (representing the best players of the current season).
SERIES RANKINGS	
FAN CLUB MEMBERS	Highest-ranking players compete in the All-Stars Tournament.

OPTIONS

View and modify the options set during **Career Configuration**.

SAVE/QUIT

Save your game before you quit the current Career session to record all new Career data and changes. Turn **Career Autosave ON** in the **Career Options** menu to save automatically after each match.

YOUR FAN BASE

Increase your Fan Base by showing up at Special Events or winning tournaments. Fans can't help you win on the court, but fan popularity can open up Career opportunities. Huge fan support might win you a place in the All-Star Tournament—or even unlock exclusive tournament events.

KING OF THE COURT

King of the Court is a short-form party game format. Up to 4 players compete in quick Singles tennis showdowns. The loser of each match is replaced by a new challenger while the winner stays on to play again.

You decide on the details: number of matches to win or number of matches played. Match duration is 3, 5 or 7 points. Play as one of the **Top Spin 4** Player Pros or use your created player.

1. Select your player and outfit. Play as one of the **Top Spin 4** Pro Players or select one of your created players.
2. Decide on the details: **Match Rule**, **Winning Points**, **AI Difficulty** and **Ending Condition**.
3. Set controller assignments.
4. Two players play the first match. After the first match, the winner stays on to play the second match and the loser is replaced by a new challenger. The rotation continues after each match until the Ending Condition is met. Win the most matches to become King of the Court!

TOP SPIN ACADEMY

ADDITIONAL CONTROL

Skip chat

START button

Be a student of tennis. Learn the basics, then move on to more strategy-focused lessons. Complete one lesson category to unlock the next while getting tips from a master tennis instructor.

Lesson categories include:

BASIC LESSONS

Learn the basics of tennis play and how to keep the rally alive.

ADVANCED LESSONS

Learn more efficient shots and how to win.

BASELINE OFFENSE

Learn to hammer your opponent from the baseline. Baseline Offense is a key strategy in **Top Spin 4**.

BASELINE DEFENSE

Learn to force your opponent into running all over the court to return your well-placed baseline shots. Baseline Defense is a key strategy in **Top Spin 4**.

SERVE & VOLLEY

Learn the action close to the net. Serve & Volley is a key strategy in **Top Spin 4**.

ONLINE PLAY

ONLINE PLAY GAME MODES

PLAYER MATCH	Quick online Exhibition match. Any player, any venue, any rules.
WORLD TOUR	Enter a created player in the Men's or Women's World Tour. Tournaments are gender-specific. Earn massive points by season's end to achieve high ranking.
2K OPEN	Choose a Pro Player to achieve top ranking in a short season. Total wins by all players with the same Pro Player are combined for ranking.
LEADERBOARD & RANKING	Check global rankings of the best online players in World Tour and 2K Open.
PlayStation®Store	Go to the online PlayStation®Store for Top Spin 4 .

PLAYER ZONE

Create and manage a unique tennis player.

PLAYER ZONE OPTIONS

PLAYER CREATOR	Create and customize up to 4 custom players to play with in Top Spin 4 .
MY PLAYER	Manage and edit your created players.
PLAYER IN THE PRACTICE GROUND	Select which Pro Player or created player you want to use in the Practice Ground.

PLAYER CREATOR

ADDITIONAL CONTROLS	
Rotate / Raise / Lower image	right stick
Zoom character image	L2 button / R2 button
Reset camera	SELECT button
Select / Modify attribute	X button

NOTE You can also access the Player Creator from **My Player**.

Use the Player Creator to design your custom players. You can customize numerous details including place of origin, physical characteristics, tennis playing style, behavior and clothing.

1. Select a storage device for saving your character.
2. Select a Man or Woman character.
3. Decide if you want to **Activate** Fast Character Building, which instantly turns your created player into a level 20 player without all the work.

NOTE This option is available only after you play a match with a created level 20 player who came up the hard way.

4. Select a category to work on:

ID INFO	Use a virtual keyboard to enter biographical information. (Controls are on the next page.)
FACE	Choose and customize your player's face type. <ul style="list-style-type: none">• Advanced Face Editor Make general facial adjustments, such as skin details, eyebrow shape and eye color. Press the X button after each adjustment.• Expert Face Editor Perform precise changes to facial features. (Controls are on the next page.)
MORPHOLOGY	Set your player's body proportions.

LOCKER ROOM

Select a racquet brand and tennis clothing, and change your player's haircut. Items available in the Locker Room can be changed at any time during your player's development.

TENNIS STYLE

Make your player right-handed or left-handed, with a single-handed or two-handed backhand style.

BEHAVIOR

Set your player's on-court deportment, including grunts and responses to game events.

SAVE / QUIT

Save your work and leave Player Creator.

PLAYER CREATOR VIRTUAL KEYBOARD CONTROLS

CONTROLS	
Move cursor	L1 button / R1 button
Toggle CAPS / lower case	R2 button
Select	X button
Back	O button
Backspace / Erase	□ button
Done	START button

Use the virtual keyboard to name your character and enter a current residence.

PLAYER CREATOR EXPERT FACE EDITOR CONTROLS

CONTROLS	
Select a point on a face / Move point	left stick
Edit point	X button
Preview changes	L1 button
Toggle front / side view	R1 button
Undo edit	SELECT button

Use the Expert Face Editor to make minute adjustments to your character's facial features. Create an absolutely unique look and make your player a standout.

MY PLAYER

Once you have a created player, My Player becomes your center for managing and editing your protégé. Use the following options:

LOCKER ROOM

Change your player's physical characteristics and clothing.

PLAYER EVOLUTION

Formulate a career path and spend XPs here to improve your player's skills.

COACH LIST

Research and hire coaches to assist in your character's professional development.

CAREER STATISTICS

Check your player's Career match stats.

WORLD TOUR STATISTICS

Check your player's World Tour stats.

PLAYER EVOLUTION

Spend XPs here to improve your player's skills with the following *Top Spin 4* key strategies:

BASELINE OFFENSE	Learn to hammer your opponent from the baseline.
BASELINE DEFENSE	Learn to force your opponent into running all over the court to return your well-placed baseline shots.
SERVE & VOLLEY	Learn the action close to the net.

KEY STRATEGIES

Each key strategy is focused on a uniquely combined set of attributes. Selecting any one strategy for improvement will enhance your player's attributes for that strategy. Formulate what you want your character to achieve, and consider spending as many XPs as possible to guide your player toward that goal.

- The values of all strategies are combined to determine your player's level. The highest level is 20.
- Your created player can earn XPs in all game modes, through activities such as competing in exhibitions and tournaments and participating in special events.

COACH LIST

Play for awhile and show some promise, and coaches will begin taking notice. Coaches will become available once you have acquired a certain number of levels in their preferred styles. When a coach asks to work with you, that coach becomes available in the Coach List.

There are three Coach levels: Bronze, Silver and Gold. In the beginning of your player's career, you only have the option of Bronze coaches. As your player rises in level, more efficient Silver and finally Gold coaches will want to collaborate with you.

Take time to investigate a coach before finalizing the hire. Check out his or her specialty on the Coach Page to get an indication of what you will learn. Work with the coach you hire for as long as you think he or she is effectively helping. When your player seems to have gone the distance with one coach, or you don't see improvement in your chosen strategy, move on.

A whistle icon appears next to your coach on the list. To change coaches, select a different coach from the list.

NOTE When you change coaches, skills granted to you by working with the original coach disappear.

COACH PAGE ELEMENTS

COACH EFFICIENCY GAUGE	Complete coach objectives to fill the slots. Slots correspond to the Coach Skills. Complete the objectives and the coach will reward you with that skill.
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COACH STRATEGIES	Coaches specialize in different strategies. One may favor Baseline Offense while another is expert in Serve & Volley. A coach showing certain Strategy icons will contact you when you become proficient enough in those strategies to merit his or her attention. Strategy icons also tell you how the coach will want you to play if you decide to work with him or her.
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COACH OBJECTIVES	Each coach will assign objectives to help develop your player's skills. Skills, XPs bonuses and attribute bonuses are unlocked according to the number of small squares linked to them, representing the number of objectives you must complete.
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COACH SKILLS	
Amazing First Volley	The first volley you perform in a rally is more efficient.
Approach Shots Expert	Your approach shots are harder to counter.
Brutal Volley	Your power volleys are more efficient.
Crushing Passing Shot	Play more powerful shots when your opponent is at the net.
Diesel Hard Hitter	Become more and more precise with your power shots during a rally.
Diesel Returner	Perform more and more efficient return shots during return serve games.
Diesel Server	Perform more and more efficient serves during your serve games.
Drop Shot Artist	Discover an innate talent to perform drop shots.
Fatality	Your shot is more precise if you aim on the open court.
Focus Service	Get better serves when trailing in the game.
Highly Flammable	You're on fire when on a 4-point (or more) winning streak during a set.
Inside Out Master	Play more powerful shots when you perform an inside out swing.
Instant Rocket	Reach your maximum power sooner on power shots.

Longer, Better!	Perform more and more precise and reliable shots as the rally gets longer.
Low Volley Specialist	Playing a low volley is no longer a problem.
Monster Defense	Play more precise shots and make less errors when you are trailing in the game.
Passing Shot Sniper	Play more precise shots when your opponent is at the net.
Poisoned Slices	Force your opponent to return less efficient shots by playing low slice shots.
Reach Swings Expert	Play more efficient shots when on the run and stretching to hit the ball.
Return Serve Counter	Use the power of your opponent's serve to perform a counter by returning it with a well-timed flat finesse.
Semi-volley King	Playing a shot just after the first bounce will no longer be a problem.
Serve Stick Berserker	Get increased precision with your powerful advanced serves.
Shot Counter	Use the power of your opponent's shot to perform a counter by returning it with a well-timed flat shot finesse.
Slice Invasion	The more slice shots you perform during a rally, the more efficient they become and more difficult for your opponent to return.
Smell of Blood	Play more efficient shots when you have a game point.

<i>Spectacular Volleys</i>	Expand your arsenal of volleys to perform spectacular shots.
<i>Spin Serve Master</i>	Get devastating spin serves.
<i>Top Spin Invasion</i>	The more you use top spin shots during a rally, the more efficient they become.
<i>Volley Shots Artist</i>	Your normal, control and drop shot volleys are more efficient.
<i>Wrong Foot Expert</i>	Play more precise shots when you wrong foot your opponent.

PLAYER IN THE PRACTICE GROUND

Select a Pro Player or created player to control in the Practice Ground.

OPTIONS

IN-GAME OPTIONS

- **Default CPU Level** Set default difficulty for CPU players.
- **Auto Replay Frequency** Set when replays occur during a match.
- **Speed Units** Set the units for **serve speed** display.
- **Single Player Camera** Set the camera distance for Single Player matches.
- **Single Player Fixed Camera** Select whether you want the camera to stay fixed on the same side of the court.
- **Multiple Players Camera** Set the cam view for multiplayer games.

IN-GAME HELPERS

- **Fatigue Gauge** Set when players' Fatigue gauges will appear.
- **Shot Icon** **Activated** enables the **Shot Icon** display.
- **Timing Display** **Activated** enables the **Timing Display**.
- **First Bounce Helper** **Activated** enables the **First Bounce Helper**.

AUDIO OPTIONS

Set the game's audio volume.

STORAGE DEVICE

Set the memory unit where your saved game progress will be stored.

ACHIEVEMENT

See what achievements are possible in **Top Spin 4**, and which of them you've unlocked.

CREDITS

Play a scrolling list of the credits for the **Top Spin 4** team.

SWITCH TO 3D MODE

3D mode in **Top Spin 4** features a 3D-specific camera that enhances Singles matches. The camera uses default 3D distortion settings that are comfortable for most users.

Use the Distortion slider, available in Practice Ground or from the Main Menu, to adjust the 3D distortion level. This can help reduce the amount of visible ghosting, and tailor the 3D "effect" to your liking.

CAUTION Some people may experience discomfort (including eye strain, eye fatigue, or nausea) while watching 3D video images or playing stereoscopic 3D games on 3D televisions. If you experience such discomfort, you should immediately discontinue viewing and/or playing the game until the discomfort subsides. We recommend that viewers take regular breaks while watching 3D video, or playing stereoscopic 3D games. The length and frequency of necessary breaks may vary from person to person. Take breaks that are long enough to allow any feelings of discomfort to subside. If you experience serious discomfort or pain or if symptoms persist, stop gameplay immediately and consult your doctor. Be sure to review and comply with safety warnings and instructions supplied with your 3D television and 3D glasses.

IN-GAME PAUSE

RESUME GAME	Return to gameplay.
STATISTICS	View stats for the current match.
PLAYERS' ATTRIBUTES	Check current players' attributes and skills.
IN-GAME OPTIONS	Adjust Camera and Difficulty settings.
IN-GAME HELPERS	Same as In-game Helpers in the Options menu.
REMATCH	Play again using the same players and settings as in the previous match.
COACH OBJECTIVES	Check in on the completion status of your coach's objectives (available when using a created player who has hired a coach).
QUIT MATCH	End the current match. When quitting a match, you lose any XPs earned in the match so far.

PRO TIP When you're learning the game, activate **In-game Helpers** to accelerate your training time.

PRO PLAYERS

ANDRE AGASSI

Skills	Diesel returner — Wrong foot expert — Shot counter			
Attributes	FH	91	POW	68
	BH	81	STA	74
	SRV	57	SPE	70
	VOL	39	REF	80
Vital Statistics	Birth	Apr. 29, 1970, Las Vegas, NV, USA		
	Residence	Las Vegas, NV, USA		
	Ht. / Wt.	5' 11" (180 cm); 177 lbs (80 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1986		

BORIS BECKER

Skills	Amazing first volley — Diesel server — Spectacular volleys			
Attributes	FH	78	POW	83
	BH	68	STA	63
	SRV	79	SPE	51
	VOL	71	REF	62
Vital Statistics	Birth	Nov. 11, 1967, Leimen, Germany		
	Residence	Monte Carlo, Monaco		
	Ht. / Wt.	6' 3" (190 cm); 187 lbs (85 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1984		

JAMES BLAKE

Skills	Focus service — Crushing passing shot — Fatality			
Attributes	FH	74	POW	82
	BH	59	STA	70
	SRV	79	SPE	65
	VOL	53	REF	68
Vital Statistics	Birth	Dec. 28, 1979, Yonkers, NY, USA		
	Residence	Tampa, FL, USA		
	Ht. / Wt.	6' 1" (185 cm); 183 lbs (83 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1999		

BJÖRN BORG

Skills	Top spin invasion — Smell of blood — Fatality			
Attributes	FH	80	POW	72
	BH	80	STA	80
	SRV	57	SPE	75
	VOL	39	REF	52
Vital Statistics	Birth	Jun. 6, 1956, Sodertalje, Sweden		
	Residence	Monaco		
	Ht. / Wt.	5' 11" (180 cm); 160 lbs (73 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1973		

MICHAEL CHANG

Skills	Longer, better! — Slice invasion — Drop shot artist			
Attributes	FH	82	POW	61
	BH	62	STA	80
	SRV	52	SPE	92
	VOL	44	REF	67
Vital Statistics	Birth	Feb. 22, 1972, Hoboken, NJ, USA		
	Residence	Mercer Island, WA, USA		
	Ht. / Wt.	5' 9" (175 cm); 160 lbs (73 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1988		

JIM COURIER

Skills	Diesel server — Fatality — Instant rocket			
Attributes	FH	77	POW	76
	BH	67	STA	80
	SRV	74	SPE	62
	VOL	41	REF	63
Vital Statistics	Birth	Aug. 17, 1970, Sanford, FL, USA		
	Residence	Orlando, FL, USA		
	Ht. / Wt.	6' 1" (185 cm); 182 lbs (83 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1988		

NIKOLAY DAVYDENKO				
Skills	Diesel hard hitter — Fatality — Diesel server			
Attributes	FH	73	POW	73
	BH	78	STA	91
	SRV	72	SPE	66
	VOL	39	REF	63
Vital Statistics	Birth	Jun. 2, 1981, Severodonezk, Ukraine		
	Residence	Volgograd, Russia		
	Ht. / Wt.	5' 10" (178 cm); 154 lbs (70 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1999		

NOVAK DJOKOVIC				
Skills	Return serve counter — Semi-volley king — Highly flammable			
Attributes	FH	83	POW	74
	BH	78	STA	74
	SRV	62	SPE	67
	VOL	40	REF	77
Vital Statistics	Birth	May 22, 1987, Belgrade, Serbia		
	Residence	Monte Carlo, Monaco		
	Ht. / Wt.	6' 2" (188 cm); 176 lbs (80 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2003		

ROGER FEDERER				
Skills	Shot counter — Passing shot sniper — Inside out master			
Attributes	FH	93	POW	79
	BH	63	STA	74
	SRV	60	SPE	65
	VOL	64	REF	62
Vital Statistics	Birth	Aug. 8, 1981, Basel, Switzerland		
	Residence	Bottmingen, Switzerland		
	Ht. / Wt.	6' 1" (185 cm); 187 lbs (85 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1998		

ANA IVANOVIC				
Skills	Passing shot sniper — Wrong foot expert — Inside out master			
Attributes	FH	79	POW	73
	BH	69	STA	82
	SRV	61	SPE	74
	VOL	43	REF	59
Vital Statistics	Birth	Nov. 6, 1987, Belgrade, Serbia		
	Residence	Basel, Switzerland		
	Ht. / Wt.	6' 1" (186 cm); 152 lbs (69 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2003		

JELENA JANKOVIC				
Skills	Reach swings expert — Longer, better! — Fatality			
Attributes	FH	79	POW	69
	BH	84	STA	79
	SRV	57	SPE	82
	VOL	43	REF	57
Vital Statistics	Birth	Feb. 28, 1985, Belgrade, Serbia		
	Residence	Dubai		
	Ht. / Wt.	5' 9.5" (177 cm); 130 lbs (59 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2000		

IVAN LENDL				
Skills	Approach shots expert — Wrong foot expert			
Attributes	FH	81	POW	72
	BH	61	STA	78
	SRV	64	SPE	68
	VOL	40	REF	55
Vital Statistics	Birth	Mar. 3, 1960, Ostrava, Czechoslovakia		
	Residence	Goshen, CT, USA		
	Ht. / Wt.	6' 2" (188 cm); 175 lbs (79 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1978		

ANDY MURRAY				
Skills	Reach swings expert — Wrong foot expert — Poisoned slices			
Attributes	FH	84	POW	68
	BH	74	STA	71
	SRV	55	SPE	74
	VOL	46	REF	83
Vital Statistics	Birth	May 15, 1987, Dublane, Scotland		
	Residence	London, England		
	Ht. / Wt.	6' 3" (190 cm); 185 lbs (84 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2005		

RAFAEL NADAL				
Skills	Shot counter — Reach swings expert — Monster defense			
Attributes	FH	82	POW	73
	BH	74	STA	92
	SRV	61	SPE	83
	VOL	40	REF	61
Vital Statistics	Birth	Jun. 3, 1986, Manacor, Mallorca, Spain		
	Residence	Manacor, Mallorca, Spain		
	Ht. / Wt.	6' 1" (185 cm); 188 lbs (85 kg)		
	Plays	Left-handed; two-handed backhand		
	Turned Pro	2001		

PATRICK RAFTER				
Skills	Spectacular volleys — Low volley specialist — Approach shots expert			
Attributes	FH	60	POW	55
	BH	60	STA	60
	SRV	81	SPE	61
	VOL	89	REF	79
Vital Statistics	Birth	Dec. 28, 1972, Mount Isa, QSLD, Australia		
	Residence	Pembroke, Bermuda		
	Ht. / Wt.	6' 1" (185 cm); 190 lbs (86 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1991		

ANDY RODDICK				
Skills	Focus service — Diesel returner — Highly flammable			
Attributes	FH	71	POW	91
	BH	61	STA	68
	SRV	90	SPE	59
	VOL	46	REF	54
Vital Statistics	Birth	Aug. 3, 1982, Omaha, NE, USA		
	Residence	Austin, TX, USA		
	Ht. / Wt.	6' 2" (188 cm); 195 lbs (88 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2000		

DINARA SAFINA				
Skills	Serve stick berserker — Crushing passing shot — Focus service			
Attributes	FH	70	POW	83
	BH	60	STA	72
	SRV	79	SPE	51
	VOL	46	REF	64
Vital Statistics	Birth	Apr. 20, 1986, Moscow, Russia		
	Residence	Bottmingen, Switzerland		
	Ht. / Wt.	5' 11.5" (182 cm); 154.5 lbs (70 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2000		

PETE SAMPRAS				
Skills	Spectacular volleys — Approach shot expert — Diesel hard hitter			
Attributes	FH	77	POW	71
	BH	57	STA	57
	SRV	83	SPE	56
	VOL	90	REF	69
Vital Statistics	Birth	Aug. 12, 1971, Washington, D.C., USA		
	Residence	Los Angeles, CA, USA		
	Ht. / Wt.	6' 1" (185 cm); 170 lbs (77 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	1988		

GILLES SIMON

Skills	Wrong foot expert — Slice invasion — Diesel hard hitter			
Attributes	FH	80	POW	66
	BH	70	STA	76
	SRV	56	SPE	72
	VOL	50	REF	65
Vital Statistics	Birth	Dec. 27, 1984, Nice, France		
	Residence	Neuchâtel, Switzerland		
	Ht. / Wt.	5' (183 cm); 154 lbs (70 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2002		

BERNARD TOMIC

Skills	Spin serve master — Serve stick berserker			
Attributes	FH	71	POW	75
	BH	61	STA	70
	SRV	74	SPE	50
	VOL	40	REF	52
Vital Statistics	Birth	Oct. 21, 1992, Stuttgart, Germany		
	Residence	Gold Coast, Australia		
	Ht. / Wt.	6' 4" (193 cm); 170 lbs (77 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2009		

STANISLAS WAWRINKA

Skills	Amazing first volley — Diesel returner — Crushing passing shot			
Attributes	FH	72	POW	68
	BH	77	STA	77
	SRV	67	SPE	61
	VOL	64	REF	54
Vital Statistics	Birth	Mar. 28, 1985, Lausanne, Switzerland		
	Residence	St. Barthelemy, Switzerland		
	Ht. / Wt.	6' (183 cm); 174 lbs (79 kg)		
	Plays	Right-handed; one-handed backhand		
	Turned Pro	2002		

SERENA WILLIAMS

Skills	Shot counter — Instant rocket — Diesel server			
Attributes	FH	75	POW	80
	BH	75	STA	76
	SRV	80	SPE	59
	VOL	41	REF	69
Vital Statistics	Birth	Sept. 26, 1981, Saginaw, MI, USA		
	Residence	Palm Beach Gardens, FL, USA		
	Ht. / Wt.	5' 9" (175 cm); 150 lbs (68 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	1995		

CAROLINE WOZNIACKI

Skills	Longer, better! — Slice invasion — Diesel returner			
Attributes	FH	79	POW	69
	BH	74	STA	80
	SRV	51	SPE	73
	VOL	47	REF	72
Vital Statistics	Birth	Jul. 11, 1990, Odense, Denmark		
	Residence	Monte Carlo, Monaco		
	Ht. / Wt.	5' 10" (177 cm); 128 lbs (58 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2005		

VERA ZVONAREVA

Skills	Poisoned slices — Wrong foot expert — Fatality			
Attributes	FH	73	POW	67
	BH	73	STA	77
	SRV	51	SPE	71
	VOL	52	REF	71
Vital Statistics	Birth	Sept. 7, 1984, Moscow, Russia		
	Residence	Moscow, Russia		
	Ht. / Wt.	5' 7" (172 cm); 130.5 lbs (59.1 kg)		
	Plays	Right-handed; two-handed backhand		
	Turned Pro	2000		

CREDITS

2K CZECH

President
Technical Director
Producer
Lead Programmer
Project Managers
Gameplay
Game Design
Additional Design
Game Programmers

Stephane Dupas
Laurent Gorga
François Giuntini
Emmanuel Beau
Toby William Allen • Simona Ely • Jan Zajíc
Rémi Ercolani • Michael Ribaud
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Norge 81 55 09 70
0.55 NOK i startavgift og deretter 0.39 NOK pr. Minutt
support@no.playstation.com Man–fredag 15–21; Lør–søndag 12–15

Portugal 707 23 23 10
Serviço de Atendimento ao Consumidor/Serviço Técnico

España 902 102 102
Tarifa nacional

Россия +7 (499) 238 36 32

Sverige 08 587 822 25
support@se.playstation.com Mån–Fre 15–21, Lör–søndag 12–15

Suisse/Schweiz/Svizzera 0848 84 00 85
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UK 0844 736 0595
Calls may be recorded for training purposes

If your local telephone number is not shown, please visit **eu.playstation.com** for contact details.



Where you see either symbol on any of our electrical products, batteries or packaging, it indicates that the relevant electrical product or battery should not be disposed of as general household waste in Europe. To ensure the correct waste treatment of the product and battery, please dispose of them in accordance with any applicable local laws or requirements for disposal of electrical equipment/batteries. In so doing, you will help to conserve natural resources and improve standards of environmental protection in treatment and disposal of electrical waste.



This symbol may be used on batteries in combination with additional chemical symbols. The chemical symbols for mercury (Hg) or lead (Pb) will appear if the battery contains more than 0.0005% mercury or more than 0.004% lead.