



**MARNING** Before playing this game, read the Xbox One<sup>™</sup> system, and accessory manuals for important safety and health information. www.xbox.com/support.

### **Important Health Warning: Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects. Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.



Product Support: http://support.2k.com

Please note that WWE 2K16 online features are scheduled to be available until May 31, 2017 though we reserve the right to modify or discontinue online features on 30-days' notice.

Visit www.2k.com/serverstatus for more information.

# **CONTROLLER LAYOUT**

**Xbox One Wireless Controller** 







## **GAME CONTROLS**

### **CHAIN WRESTLING**

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (X, Y) or B). While in a chain hold, use the ® to find the hot spot. The aggressor can also Strike (X) or Wrench (A) their opponent.

### **GRAPPLING**

**Strong Grapple:** 

(L) ♠/♣/♠ + hold (A)

**Turn Opponent Around:** 

⊕ or →

### FRONT FACELOCK

**Lock Up:** To grab an opponent in the Front Facelock press A without holding a direction on the (1)

Grapple Attack:

(1) ★/♣/♠/→ + (A)

Working Hold:

A while (L) is in neutral position

Submission: Hold (A)

Strike: 🗴

Drag Opponent: Hold + RT and move the in any direction

Irish Whip: B

Release Front Facelock:

Limb Target:

(hold RT + A or B or X or Y)

## **REPOSITION OPPONENT**

Use **®** to reposition a downed or stunned opponent.

### **DOWNED OPPONENT**

Lift Opponent: ® 🛊

Turn Opponent Over: ® ←/→

From Head, Side or Feet you can perform the following actions:

Grapple: A

Strong Strike: Hold 🗷

Submission: Hold (A)

Limb Target: RT + A or B or X or Y

### **UBMISSIONS**

Rotate the right stick in a circular motion to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

### PINFALLS

Press the A button when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press 3 button when prompted to perform a manual rope break.

### **Dirty Pins**

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold 3 to perform a dirty pin!

### REVERSALS

icon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

**Green Ticon:** Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Red (Ticon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

# OPPONENT STUNNED IN THE CORNER:

Turn Opponent Around:

® **←**/**→** 

Place In Tree Of Woe (Hanging Upside Down In Corner): ® ♥

# OPPONENT STUNNED AGAINST THE ROPES

## GAME SCREEN





- 1. Reversal Prompt: Time RT correctly to counter the opponent's attack.
- 2. Health Meter: Track your health as you take damage from your opponent.
- 3. Stamina Meter: When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- **4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- **5. Signature/Finisher:** Press when it appears to perform your Signature/Finisher.
- **6. Reversals:** Shows the number of reversals you have available. These will regenerate over time

## **2K SHOWCASE**

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlockables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at **WrestleMania XIX** in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.



## **WWE CREATIONS**

**WWE 2K16's** creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

Custom Superstar/Diva: Create your own Custom Superstar or Diva or customize any WWE Superstar or WWE Diva on the roster!

**Custom Entrance:** Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

**Custom Move-set:** Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

**Custom Championship:** Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the WWE.

Custom Show: Create your own show brand for play in Exhibition and WWE Universe modes.

Community Creations: Upload your creations online and share with the WWE Universe!





## WWE UNIVERSE MODE

**WWE** Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. For the first time, characters now have personality traits that can affect their decisions in gameplay and storylines. And with the new status effect system, the outcomes of these matches and stories can result in temporary boosts or penalties for those involved. The choices are yours to influence and control in this mode of near endless possibilities.



## MYCAREER MODE

MyCareer mode has returned in **WWE 2K16** bigger and bolder. You can still create or import a Custom Superstar and dive into the rankings of NXT to learn the ropes from your trainer, Jason Albert, and progress to earning a spot on the main roster. Delivering great matches will earn you points and salary to spend on improving your skills, learning new moves, hiring managers, and other boosts. Challenge renowned **WWE** Superstars and even face your friend's Custom Superstars as rivals through the Career Invasion feature.



Along the way, your character will earn the attention of The Authority and has the choice to follow or defy their wishes at your own risk. Your decisions, whether in your own matches or interfering in the events of others, combined with post-match interviews with Renee Young, all shape how the rest of the roster views you. Strong allies and dangerous enemies lie along the road to winning the **WWE** Championship. Even with the strap around your character's waist, only through pushing to new heights of accomplishments and sustaining your glory will you gain entry into the **WWE** Hall of Fame.









## **NWE 2K16 GAME CREDITS**

### YUKE'S

PRODUCER/SENIOR VICE PRESIDENT Hiromi Furuta

SENIOR TECHNICAL DIRECTOR Hiroki Ueno

SENIOR CREATIVE DIRECTOR Taku Chihava

SENIOR TECHNICAL MANAGEMENT DIRECTOR Shintaro Matsubara

SENIOR ART DIRECTORS Yoshio Togiya George K Ito Makio Yamanaka

SENIOR TECHNICAL DIRECTORS
Takashi Takezawa

TECHNICAL DIRECTORS
Tsukasa Kato
Hiroshi Fukuda

Takanori Morita

INTERFACE ART DIRECTOR Kazunari Nike

SENIOR GAME DESIGN DIRECTOR Naoto Ueno

GAME DESIGN DIRECTOR Shinsuke Goto

ART DIRECTORS
Koji Makino
Takashi Komiyama
Masahiro Nakatani
Ari Sawada

### **R&D TEAM**

SENIOR TECHNICAL DIRECTORS

Nobuyoshi Ono Hideki Suzuki Masamichi Takano Akitsugu Hirano

LEAD PROGRAMMERS
Ma Wenchao
Yousuke Sawada

TECHNICAL ARTIST Jason Barnidge PROGRAMMERS Kazuki Iiboshi Hidehiro Bushisue

SENIOR VP/CHIEF CREATIVE OFFICER Norifumi Hara

ASSISTANT TECHNICAL DIRECTORS Reiji Sato Koji Hayashi Junichi Taguchi Shunsuke Hanabusa Kenichi Yamamoto

LEAD PROGRAMMERS
Atsushi Narita
Shotaro Notsu
Takayuki Kiyohara
Masayuki Makita
Takahiro Tanaka
Takuya Suzuki
Yoshiro Aoki
Tsubasa Ando
Takuya Ishibashi

**PROGRAMMERS** Hayato Ebina Koichi Sato Tsuyoshi Kobayashi Emi Ishii Kousuke Hayashi Toshiaki Ishihara Koji Kuri Satoshi Inoue Takumi Hirokawa Hidenori Masaki Youhei Hosokawa Shingo Sogabe Hiroshi Kanda Sotaro Arakawa Shirou Mikata Yusuke Kakumoto Masanori Fukuda Yusuke Sasai Taichi Nagano Takafumi Yasuda Hidevuki Takahashi Kazuki Omae Takahiro Odajima Kazuaki Konuma

PROGRAM ASSISTANT MANAGER Fumio Yurugi

SYSTEM PROGRAM ASSISTANTS Shingo Yoneda Tadashi Nakamura ASSISTANT GAME DESIGN DIRECTORS Takuro Yamamori Takayoshi Akasaka

LEAD GAME DESIGNERS Hidekazu Tanaka Kenji Nakamura Shinichi Miyamoto Bryan Williams

GAME DESIGNERS Miho Watanabe Daisuke Ohno Tatsuya Watanabe Takeshi Yokogawa Akihide Ike

SOUND DESIGNERS Kotaro Tamura Chan Kean Yi

SENIOR MODELING ARTIST Nobuvuki Fukasawa

LEAD MODELING ARTISTS
Kazuhiro Saito
Akira Sasagawa
Takahiro Banba

MODELING ARTISTS Kazuyuki Isayama Shiho Sato Miho Hashimoto Jie Wei Yuki Matsumoto Kenji Kawabata Yuu Hara Masaaki Hashimoto Takanori Akiyama Tsuyoshi Nishimura Tamavo Noguchi Kyohei Hosomi Kazuhiro Asakawa Hiroko Minami Keiko Zama Junichi Koshino Motoshi Hiro Masahito Terazawa Yuta Ichii Christian Hagedorny Kense Hori Hayato Odeishi Takumi Oniki

ASSISTANT INTERFACE ART DIRECTOR Satoshi Kakutani INTERFACE ARTISTS Yuzuru Hiroki

Miho Shirota Naomi Kaneda Takuva Kawamorita

#### ASSISTANT ANIMATION DIRECTORS

Mitsuo Shimizu Takashi Watanabe Chizuru Ogura Yuki Akaba

### LEAD ANIMATORS Daijiro Kakinuma

Tatsuya Maki Takahiro Oshida Tatsuva Shimozaki

ANIMATORS

Tsuvoshi Fukuhara Kazuyuki Miyake Hiroyuki Wada Yoshiyuki Iwai Manami One Masaru Kishi Naoki Ishiyama Akie Okaji Anjelina Quijano David Ong Loonie Baranco Daniel Kitchens Aggie Christakis Norimitsu Takahashi Yuji Unuma Eri Yamamoto Fumiaki Enomoto Makoto Nishide Kohei Gushiken Koji Maruyama Makoto Yamamoto Akinari Izumi Kazuya Matsueda Yasuhiro Kasagi Yuya Hirota Takayuki Hirano Akira Chodo Naoki Sato Toshiyuki Utaka Hiroki Nishida

#### GAME DEVELOPMENT ASSISTANTS

Naoto Kuge Munechika Suzuki Junichi Hiraoka Sayaka Morishima Masato Noiiri

OA ASSISTANT DIRECTORS Masaki Izuoka Ryo Ohura

**LEAD OA MANAGER** Masayuki Soneda

#### **OA MANAGER** Mamoru Ozaki

**OA ADMINISTRATORS** Rie Kikuchi Sumie Ikeda

#### **LEAD TESTERS** Takamasa Uchida Kino Sakagami

**TESTERS** Akimichi Nagayama Satoko Nagamine Fumina Kuwahara Misato Kimizuka Masaru Yamaguchi Yudai Terukina Tatsuaki Tokoda

#### TRANSLATION MANAGER Derek Kessler

TRANSLATORS Leo King John Daniels Taiga Koda Mitsue Otaki

### **OBJECTIVE PHOTOGRAPHERS** Shun Yamaguchi Yoko Sato

IT SUPPORT Kentaro Seto Koji Tomita Kazunori Nakagawa Svuii Matsudaira

#### ADMINISTRATION SUPPORT Yukinobu Kimura

Tsuneharu Sasaki Junko Miyamoto Satomi Takao Natsuko Hagiwara

### LEGAL DEPARTMENT Keiko Sakaguchi Yasuyuki Yamamoto

FINANCE DEPARTMENT

Naoki Hama Hirotomo Taniguchi

### SUGARCUT.LLC. Ryu Takada Toshiji Hazumi Akihisa Shiota Yuichi Ashibe Sadato Shinji Kazuki Mori Michia Shimazu Nobuyuki Bansyo

AMZY CO., LTD. Kazuhiro Matsuda Kaoru Mizoguchi Ryusuke Watanabe Tomohiro Goto Takahiro Hara

SOUND AMS INC. Momo Michishita Yasuhiro Tamaki Tetsuya Shirakawa Munenori Nakano Ayumi Fujiwara Sara Mihara Hiroki Saito Takahiro Suzuki

Sora Endo

### LAKSHYA DIGITAL PVT. LTD

Kai Gushima Neha Bansal Aroonabh Borah Gauray Sharma Mayank Rajpoot Surendra Singh Devanshu Tyagi Mukul Negi Bombahadur Gurung Varish Pratap Singh Abhas Kumar Garnaik Varun Kumar Sautik Chandra Karan Verma Surya Saif Ahmad Naresh Pawar Anil Singh Shaibal Dutta Anirudh Bhattacharva Lalitha Chandran Sujanitha Shankar Anshu Almeida

#### KYOS CO..LTD. Naoko Kino

#### VIRTUOS LTD. Y. Peilin

- C. Nhung H. Hashiguchi R. Nakagawa
- T. Dong O. Lich M. Lingchen
- Z. Yi T. Van H. Huan
- Q. Dung

#### MINELOADER Xu Zhen Wang Wei Hu Haijiang

Zhao Yan Li Nina Tian Feng

#### SHANGHAI WINKING ENTERTAINMENT LTD.

Xi Zhang Sonic Wand Huangin Hu Ji Zhang Zhiying Cai Huan Qian Yugi Wang Jie Gao Lei Xu Jiajun Zhang

### **ORIGINAL FORCE LTD**

Shirley Tang Cathy Song Irene Zhang Susie Wang Zhiqiang Zhang Yong Yang Haibo Zhang Longfei Li Jian Su Yaqi Zhao Hao Ding Yicai Wang Jiaojiao Yang Shuai Yang

### **LEMON SKY GAMES & ANIMATION**

Wong Cheng Fei Ken Foong Ken Lai Kevin Lai Han Wen **Eng Tzy Ling** Ezerina Tan Li Li Cres Lim Pooi Leng Yow Han Yuan Yow Han Chong Yap Jin Yang Keith Tai Siew Kiet Jake Chin Tian Kiat Yap Kah Chun Calvin Pang Yii Haw Keith Chia Kei Foong Kong Pui Ling Saxon Chong Ri Hui Woon Kok Keong Tamara Astari Janice Chong Xzinhui

### 3D SYSTEMS / GENTLE GIANT

STUDIOS Paulie Schrier Shun Kim **Daniel Stilley** George Georgy

### **FACIAL SCANNING**

**PIXELGUN STUDIO** Timothy Valka Brian Freisinger Simranjit "Sunny" Mahil Lucy Dawson

#### ADDITIONAL COLLABORATION COMPANIES

Digital Hearts Co., Ltd. G-Style Co., Ltd. Creek & River Co., Ltd. Charabans.Inc Imaginarypower, Inc. Orbitallink Inc. Volta Torisan Inc.

SPECIAL THANKS Yuke Taniguchi Tatsuhiko Sugimoto Masamichi Ito All Yuke's Staff

# PUBLISHED BY

2K IS A PUBLISHING LABEL OF TAKE-TWO INTERACTIVE SOFTWARE, INC.

### **VISUAL CONCEPTS DEVELOPMENT TEAM**

PRESIDENT **Greg Thomas** 

**EXECUTIVE PRODUCER** Mark Little

SENIOR PRODUCER Arnaud Frey

**PRODUCER** Alexander Jones

ASSOCIATE PRODUCER Andrew Krensky

LICENSOR MANAGER Steve Islas

PRODUCTION ASSISTANT Dino Zucconi

SENIOR DESIGNER Jason Vandiver

DESIGNER, 2K SHOWCASE Jody Hicks

**CO-DESIGNER, 2K SHOWCASE** Shane Kemp

DESIGNER, MYCAREER Ramelle Ballesca

DESIGNER, WWE UNIVERSE Cristo Kyriazis

DESIGNER Derek Donahue

DESIGNER ASSISTANT Laura Schlatmann

SENIOR ONLINE ENGINEER Igor Pevac

STUDIO AUDIO DIRECTOR, AUDIO Joel Simmons

AUDIO DIRECTOR, SOUND/AUDIO Vince Pontarelli

AUDIO MANAGER, AUDIO Sean Charles

LEAD SOUND/AUDIO DESIGNER Josh Jones

AUDIO/DIALOGUE SYSTEM DESIGNER Bryan Sherrill

ASSOCIATE AUDIO PRODUCER Patrick Jarret

**AUDIO TECH AND ADDITIONAL** ENGINEERING Daniel Gardopee Todd Gunnerson

**AUDIO TEAM SPECIAL THANKS** Rvan Katz

CREATIVE DIRECTOR Lynell Jinks

LEAD CHARACTER ARTIST Jonathan Gregory

ANIMATION TEAM LEAD Shane Kemp

LEAD ANIMATOR Jessica Wu

ANIMATORS **Brian Rust** Darrel Christian David J. Yuen Emily Katske Eric Sturgeon George Banks George Fleites Hannah Addington Jeremiah Stewart Jun Park Liam Murphy Max Antinone Preet Uppal Robert Firestone

MANAGER, TRANSLATION Yuri Tanaka

TRANSLATORS Akane Yamamoto Anne Awaya

Eric Massoud

Mark Hamilton

PHOTOGRAPHER

David Knox

Ryan Walker

Tom Van Cise

MUSIC AND TALENT LICENSING Debbie Fingerman

Alan Ricardez **Brandon Silvestry** VISUAL CONCEPTS DEVELOPMENT Finn Bálor TEAM SPECIAL THANKS Drew Como Darin Ito **Kevin Owens** Kevin Owens Kimberly Gallows Matt Sydal Michael Montoya Nobu Taguchi Celian Varini Isabela Bradley Michael Sharrer Kai Cabrera Mike Brendli Jack Leung Chris Kalos Ryan Clark Scott Colton Sabine Blair John Friar TJ Perkins Bruno Buzzetti Tracy Sharrer Josh Atkins Trevor Mann Robert Clarke Etienne Grunenwald

#### Jason Sereno SERVICES Robert Nelson PIXELTAMER.NET

**2K WWE TEAM EXTERNAL** CONTRACTORS CFO

PHOTOGRAPHER'S ASSISTANT Shane Bartlett

**COMMENTARY WRITERS** Brian Shields, Principal, Mighty Pen & Sword, LLC

Kevin Sullivan, Speed Lemon LLC Patrick Hegarty, Hegarty Creative Services LLC

**EXTERNAL TRANSLATION SERVICES** 

**EXTERNAL TRANSLATORS** Reiko Fujimoto Yoshiko Fujii

DIGITAL HEARTS USA INC. **Daniel Castillo** Eric Kwan John Yamamoto Satomi Aihara

POLE TO WIN CO., LTD. POLE TO WIN ASIA PTE, LTD.

Leong Fong Wai

POLE TO WIN AMERICA, INC. Fumihiro Yamaquchi

MOTION CAPTURE TALENT SECTION Adam Pearce

Gregory Marasciulo Hassan Hamin Assad

## ONLINE IMPLEMENTATION

Carsten Orthbandt

Tyshaun Whitson William Spradlin

**NETWORK ENGINEER** Christoph Pech

### **PURI ISHING**

PRESIDENT Christoph Hartmann C.O.O. David Ismailer

PRESIDENT, SPORTS DEVELOPMENT **Grea Thomas** 

**EVP, SPORTS DEVELOPMENT** Jeff Thomas

### 2K CREATIVE DEVELOPMENT

VP. CREATIVE DEVELOPMENT Josh Atkins

DIRECTOR OF CREATIVE PRODUCTION Jack Scalici

MANAGER OF CREATIVE PRODUCTION Josh Orellana

CREATIVE PRODUCTION COORDINATOR Kaitlin Bleier

CREATIVE PRODUCTION ASSISTANTS William Gale Cathy Neeley Megan Rohr

DIRECTOR OF RESEARCH AND PLANNING Mike Salmon

SR. MARKET RESEARCHER **David Rees** 

**USABILITY RESEARCHER** Jordan Limor

**USER TESTING ASSISTANT** Jonathan Bonillas

MOTION CAPTURE SUPERVISOR David Washburn

MOTION CAPTURE STAGE MANAGER

Anthony Tominia

MOTION CAPTURE PRODUCTION MANAGER Charles Ghislandi

MOTION CAPTURE MEDIA SUPERVISOR J. Mateo Baker

3D PIPELINE TOOLS ENGINEER Charles Harris III

PRODUCTION ASSISTANT Colin Duffy

MOTION CAPTURE STAGE **TECHNICIANS** Emma Castles

Jennie Antonio Jeremy Schichtel Christopher Barton Alexandra Grant

MOTION CAPTURE SPECIALISTS

Jeremy Wages Gil Espanto Jose Gutierrez Ryan Girard Michelle Hill

MOTION CAPTURE AUDIO Andrew Hanson

DATABASE PROGRAMMER Nicholas Longo

#### **2K MARKETING TEAM**

SVP, MARKETING Sarah Anderson

VP OF INTERNATIONAL MARKETING Matthias Wehner

VP OF MARKETING Chris Snyder

DIRECTOR OF MARKETING Bryce Yang

PRODUCT MANAGER Philip McDaniel

ASSOCIATE PRODUCT MANAGER Ediz Basol

MARKETING COORDINATOR Robert Hearon

VP OF COMMUNICATIONS, THE **AMERICAS** Ryan Jones

SR. COMMUNICATIONS MANAGER Jaime Jensen

SR. DIRECTOR, MARKETING PRODUCTION **Jackie Truong** 

ASSOCIATE MARKETING PRODUCTION MANAGER Ham Nauven

MARKETING PRODUCTION ASSISTANT Nelson Chao

SR. GRAPHIC DESIGNER Christopher Maas

PROJECT MANAGER Heidi Oas

VIDEO PRODUCTION MANAGER Kenny Crosbie

VIDEO EDITOR/MOTION GRAPHICS DESIGNERS Michael Regelean

Eric Neff VIDEO EDITOR Peter Koeppen

ASSOCIATE VIDEO EDITORS Doug Tyler Nick Pylvanainen

ART DIRECTOR

Gabe Abarcar WEB DIRECTOR Nate Schaumberg

WEB DESIGNER Keith Echevarria

WEB DEVELOPER Alex Beuscher

WEB PRODUCER Tiffany Nelson

CHANNEL MARKETING MANAGERS Anna Nguyen Marc McCurdy

SR. DIRECTOR OF EVENTS Lesley Zinn Abarcar

**EVENTS MANAGER** David Iskra

DIRECTOR, CUSTOMER SERVICE Ima Somers

CUSTOMER SERVICE MANAGER **David Eggers** 

KNOWLEDGE BASE COORDINATOR Mike Thompson

SR. MANAGER OF PARTNERSHIPS & LICENSING Jessica Hopp

PARTNER MARKETING MANAGER Dawn Earp

DIGITAL MARKETING COORDINATORS **Ashley Landry** Kelsie Lahti

MARKETING ASSISTANT Kenya Sancristobal

## **2K OPERATIONS**

VP. STUDIO OPERATIONS Kate Kellogg

SVP. SENIOR COUNSEL Peter Welch

SR. DIRECTOR AND COUNSEL, 2K **BUSINESS AFFAIRS** Jerry Wang

COUNSEL **Justyn Sanderford** 

VP. PUBLISHING. OPERATIONS Steve Lux

DIRECTOR OF OPERATIONS **Dorian Rehfield** 

LICENSING/OPERATIONS SPECIALIST

Xenia Mul

OPERATIONS MANAGER Ben Kvalo

**OPERATIONS COORDINATOR** Peter Driscoll

### **2K CORE TECH**

VP, TECHNOLOGY Naty Hoffman

DIRECTOR OF TECHNOLOGY Mark James

ONLINE ARCHITECT Louis Ewens

PRINCIPAL TECHNICAL ARTIST Jonathan Tilden

SR. R&D ENGINEER Markus Breyer

SOFTWARE ENGINEER Jack Liu

2K IT

DIRECTOR, 2K IT

IT MANAGER Bob Jones

SR. NETWORK/SYSTEMS ENGINEER

SYSTEMS ENGINEERS Jon Heysek Lee Ryan

SYSTEMS ADMINISTRATOR Fernando Ramirez

JR. SYSTEMS ADMINISTRATORS Tareq Abbassi Scott Alexander Davis Krieghoff

IT ANALYST Michael Caccia

## 2K LAS VEGAS QUALITY ASSURANCE

SR. VICE PRESIDENT OF QUALITY ASSURANCE Alex Plachowski

QUALITY ASSURANCE TEST MANAGER Jeremy Ford

QUALITY ASSURANCE TEST MANAGER - SUPPORT TEAMS Scott Sanford

PROJECT LEAD Shant Boyatzian

LEAD TESTERS Chris Adams Nathan Bell

ASSOCIATE LEAD TESTERS Matthew Newhouse Alexander Coffin Jorge Corpeño Jordan Wineinger

SENIOR TESTERS
Justin Wolf
Jared Shipps
Tim Jones
Robert Marrazzo
David Drake
Andrew Garrett

Ruben Gonzalez

Zack Gartner Nicole Millette Michelle Paredes Ana Garza Marcial Pasek Bar Peretz

### **QUALITY ASSURANCE TESTERS**

J.R. Dabinett
Amanda Bassett
Richard Chatterton
Gary Brown
Robert Williams
Alma Hernandez
Keith Rische
Jonathan Eisnaugle
Matthew Abog
Shavawn Washington
Jeniffer Lunders
Cory Nelson
Kent Mewborne
Jason Maidman

Jason Maidman
Charles Maidman
Raynard Moreno
Michael Todd
Cameron Fielder
Sean Green
Deion Cyriacks
Christophor Elscoe
Kyle Bellas
Anthony Zaragoza
Eduardo Bancud

David Hoffman

Mailanee Anderson Matt Cates Joshua K. Collins Hugh Cortney Nathan Craig Zach Griffin Pele Henderson David Lotruglio Cesar Martinez Lin Mei Enrique Meza Josh Rav

Enrique Meza Josh Ray Erick Rogers Marci Sousa Travis Allen Brian Reiss Kyle Cobos Carlos Anaya

Todd Phillips Bojan Krkic

SPECIAL THANKS Leslie Cullum Alex Belk Louis Napolitano Joe Bettis David Barksdale

Ashley Carey Rachel Hajewski

Chris Jones

Kris Jolly Juan Corral Eric Chung Todd Ingram

### 2K CHINA CHENGDU QUALITY ASSURANCE

QUALITY ASSURANCE DIRECTOR Zhang Xi Kun

QUALITY ASSURANCE SUPERVISOR Steve Manners

QUALITY ASSURANCE LEAD Huang Cheng

QUALITY ASSURANCE SENIOR TESTER Shao Bang Zhu

QUALITY ASSURANCE TESTERS Zhou Zhi Zhu Hou Shu Lu Yi Chen Yi Xin

SPECIAL THANKS Zhao Hong Wei Hu Xiang Xie Ya Xi Su Wan Qing Li Hua

### 2K INTERNATIONAL

GENERAL MANAGER Neil Ralley

INTERNATIONAL PRODUCT MANAGER Sam Woodward

INTERNATIONAL PR MANAGER Richie Churchill

INTERNATIONAL SOCIAL MEDIA AND CONTENT EXECUTIVE

Ibrahim Bhatti

2K INTERNATIONAL PRODUCT DEVELOPMENT

INTERNATIONAL PRODUCERS Lena Brenk Saiiad Maiid HEAD OF CREATIVE SERVICES AND LOCALIZATION
Nathalie Mathews

LOCALIZATION PROJECT MANAGER
Emma Lepeut

EXTERNAL LOCALIZATION TEAMS Around The Word Effective Media GmbH Synthesis Iberia Synthesis International SRL 01.00 S.A.

LOCALIZATION TOOLS AND SUPPORT PROVIDED BY XLOC INC.

#### 2K INTERNATIONAL QUALITY ASSURANCE

LOCALIZATION QA MANAGER José Miñana

MASTERING ENGINEER Wayne Boyce

MASTERING TECHNICIAN Alan Vincent

LOCALIZATION QA SENIOR LEAD Oscar Pereira

LOCALIZATION QA PROJECT LEAD Florian Genthon

LOCALIZATION QA LEADS Elmar Schubert Fabrizio Mariani Karim Cherif

ASSOCIATE LOCALIZATION QA LEAD Cristina La Mura

SENIOR LOCALIZATION QA TECHNICIANS Alba Loureiro Christopher Funke Enrico Sette Harald Raschen Jihye Kim Johanna Cohen Jose Olivares

LOCALIZATION QA TECHNICIANS Christina Molin David Swan

David Swan
Dimitri Gerard
Etienne Dumont
Gabriel Uriarte
Giuliano Cataford
Iris Loison

Pierre Tissot

Javier Vidal
Julien Le Tohic
Julien Le Tohic
Julien Calle Arpon
Luca Magni
Manuel Aguayo
Martin Schücker
Namer Merti
Nicolas Bonin
Norma Hernandez
Pablo Menéndez
Roland Habersack
Rüdiger Kolb
Samuel Franca
Seon Hee C. Anderson
Sergio Accettura
Shawn Williams-Brown
Sherif Mahdy Farrag
Stefan Rossi

**DESIGN TEAM**James Quinlan
Tom Baker

### 2K INTERNATIONAL TEAM Adam Merrett

Agnès Rosique Alan Moore **Aaron Cooper** Belinda Crowe Ben Seccombe Bernardo Hermoso Carlo Volz Caroline Raicom Chris Jennings Chris White Dan Cooke Daniel Hill Dennis De Bruin Devon Stanton Diana Freitag Jan Sturm Jean Paul Hardy Jesús Sotillo Julien Brossat Lieke Mandemakers Maria Martinez Oliver Keller Richie Churchill Sandra Melero Sean Phillips Simon Turner Stefan Eder Tim Smith Warner Guinée

TAKE-TWO INTERNATIONAL OPERATIONS Anthony Dodd Nisha Verma Phil Anderton Robert Willis

Denisa Polcerova

### **2K ASIA TEAM**

ASIA SR. PUBLISHING DIRECTOR Jason Wong

ASIA SR. MARKETING MANAGER Diana Tan

ASIA MARKETING MANAGER

JAPAN MARKETING MANAGER Maho Sawashima

SR. BRAND MANAGER Jason Dou

PRODUCT EXECUTIVES
Rohan Ishwarlal

Sharon Lim
LOCALIZATION MANAGER

Yosuke Yano

LOCALIZATION COORDINATOR Pierre Guijarro

LOCALIZATION ASSISTANT Yasutaka Arita

TAKE-TWO ASIA OPERATIONS Eileen Chong Veronica Khuan Chermine Tan Takako Davis Ryoko Hayashi

TAKE-TWO ASIA BUSINESS DEVELOPMENT
ERIK Ford
Syn Chua
Ellen Hsu
Kelvin Ahn
Paul Adachi
Fumiko Okura
Hiddekatsu Tani
Fred Johnson
Ken Tilakaratna
Albert Hootsema

VOICE OVER TALENT
Jerry "King" Lawler
Michael Cole
JBL
Jim Ross
Triple H
Jason Albert
Renee Young
Steven Westdahl
Lilian Garcia

SPECIAL THANKS Strauss Zelnick

Karl Slatoff Lainie Goldstein Seth Krauss Jordan Katz David Cox Take-Two Sales Team Take-Two Digital Sales Team
Take-Two Channel Marketing Team Siobhan Boes Hank Diamond Alan Lewis Daniel Einzig Christopher Fiumano Pedram Rahbari Jenn Kolbe 2K IS Team Grea Gibson Take-Two Legal Team Justyn Sanderford Jonathan Washburn David Boutry Barry Charleton Juan Chavez Rajesh Joseph Gaurav Singh Gail Hamrick Tony MacNeill Christina Vu Sotika Nou Chris Bigelow Brooke Grabrian

## WORLD WRESTLING ENTERTAINMENT

EVP OF CONSUMER PRODUCTS Casey Collins

VP OF INTERACTIVE LICENSING Ed Kiang

DIRECTOR OF GAMES David Woldman

Katie Nelson

Chris Burton

**Betsy Ross** 

Oliver Hall

Aly Fidiam-Smith

Gwendoline Oliviero

SR. BRAND EQUITY ANALYST Ashlev Zuzik

INTERACTIVE PRODUCT COORDINATOR Ignacio Borbolla POST AUDIO MIXERS Chris Argento Tim Roche Chuck Cavanaugh Ray Jackson Peter Buccellato James Widman

VP OF PRODUCTION STRATEGY Mark Hamilton

SENIOR PRODUCERS Mike Calabrese Jason Gomez

CREATIVE DIRECTORS
Dan Pucherelli
Rob Cinquina

MANAGING PRODUCER Chris Lawler

ASSOCIATE PRODUCERS
Kaittin Harrigan
Matt Braine
Christin Mone
Paul Erlick
Mike Spasiuk
David Vega
Alex Pierce
Ed Smyth
Dan Glowacki
Steve Conoscenti

PRODUCTION ASSISTANTS
Dave Walsh
Jose Moreno
Maria Abreu
Christian Silva
Kevin Sutton
Tim Dayton
Dennis Skartsilas
Garrett Beltis
Rachel Verrier
Matt Stansfield
Kristin Greco

SENIOR DIRECTOR, EDITING Slim Simon

VICE PRESIDENT, PRODUCTION AND GRAPHICS Chris Siciliano

SENIOR DIRECTOR, 3D Kevin Callahan

DIRECTOR, 2D Dan Ormsby

LEAD 3D DESIGNERS
Daniel Cerasale
Jacques Broquard

SR. 3D GRAPHIC DESIGNERS Matt Thurber Sean Thorpe

3D GRAPHIC DESIGNERS Mathew Gleason Gibney Patterson

LEAD 2D DESIGNERS Soyon Yun SJ Deluise

SENIOR 2D GRAPHIC DESIGNERS Dionisios Efkarpidis Matthew Swinford

2D GRAPHIC DESIGNERS Sean Matos Derek Ragos Paul Robinson Gaetan Desimone

Mike Kinney

Corev Petrini

VICE PRESIDENT, INTELLECTUAL PROPERTY Lauren A. Dienes-Middlen

DIRECTOR OF PHOTOGRAPHY Frank Vitucci

SENIOR PHOTO EDITOR
Jamie Nelson

PHOTO EDITOR Melissa Halladay

ASSOCIATE PHOTO ARCHIVISTS Joshua Tottenham JD Sestito

CREATIVE DIRECTOR John F Jones II

CREATIVE DIRECTOR GLOBAL LICENSING Joe Giorno

PRODUCTION DIRECTOR Liz Montgomery

SENIOR VICE PRESIDENT, CREATIVE SERVICES
Stan Stanski

VP, TALENT OPERATIONS
Mark Carrano

### **JUSIC**

## WWE 2K16 SOUNDTRACK MUSIC

A LITTLE MORE
PERFORMED BY MACHINE GUN
KELLY FEATURING VICTORIA
MONET
MO

DEEP SIX
PERFORMED BY MARTLYN MANSON
WRITTEN BY TYLER LEE BATES AND
BRIAN HUGH WARNER
PUBLISHED BY FISS. D. MUSIC (BMI)
C/O THE BICYCLE MUSIC COMPANY
ON BEHALF OF SONGS OF GOLGOTHA
(BMI) AND BOX CUTTER MUSIC (BMI)
COURTESY OF LOMA VISTA
RECORDINGS BY ARRANGEMENT
WITH CONCORD MUSIC GROUP, INC.

HEAVYDIRTYSOUL
PERFORMED BY TWENTY ONE
PILOTS
WRITTEN BY TYLER JOSEPH
PUBLISHED BY WARNERTAMERLANE PUBLISHING CORP.
(BMI) ON BEHALF OF ITSELF AND
STRYKER JOSEPH MUSIC
COURTESY OF ATLANTIC
RECORDING CORP.
BY ARRANGEMENT WITH WARNER
MUSIC GROUP YIDEO GAME
LICENSING
(P) 2015 FUELED BY RAMEN LLC

HEAVY IS THE HEAD PERFORMED BY ZAC BROWN BAND FEATURING CHRIS CORNELL WRITTEN BY ZAC BROWN, JIMMY DE MARTINI, WYATT DURRETTE, JOHN DRISKELL HOPKINS, NIKO MOON AND JAMES DARRELL SCOTT PUBLISHED BY BRIGHTER SHADE PUBLISHING (BMI); I IMAGINE MUSIC (ASCAP): DAY FOR THE DEAD PUBLISHING (SESAC); SOUTHERN GROUNDED (SESAC); SLAND SOUTH

MUSIC/ROSEST MUSIC (SESAC); JIMMY DEMARTINI PUBLISHING (BMI). COURTESY OF UNIVERSAL REPUBLIC NASHVILLE RECORDS UNDER LICENSE FROM UNIVERSAL MUSIC ENTERPRISES

HELLO WORLD
PERFORMED BY KID INK
WRITTEN BY RINALDO CERRI,
BRIAN COLLINS, GEORGES
FRANCOIS LOUIS GRANIER, JOE
KHAJADOURIAN, ALEX SCHWARTZ
PUBLISHED BY WB MUSIC CORP.
(ASCAP) ON BEHALF OF ARTIST
PUBLISHING GROUP WEST.
SCHWEEZY BEATS AND PANIC
ATTACK PUBLISHING; ALUMNI
INK PUBLISHING (ASCAP), SONY/
ATV MUSIC PUBLISHING; ALUMNI
INK PUBLISHING (ASCAP), SONY/
ATV MUSIC PUBLISHING (ASCAP), SONY/
ELGORG 2000 DU GROUPE CRC
(SHELL) WORLD" INTERPOLATES,
SWEET MELODIE" WRITTEN BY
RINALDO CERRI (SACEM) AND
GEORGES GROWTEN (SACEM)

"HELLO WORLD" INTERPOLATES
"SWEET MELODIE" WRITTEN BY
RINALDO CERRI (SACEM), AND
GEORGES GRANIER (SACEM),
PUBLISHED BY CHTCAGO 2000 DU
GROUPE CRC (SACEM)
COURTESY OF THA ALUMNI MUSIC
GROUP/B8 CLASSLC/RCA RECORDS
BY ARRANGEMENT WITH SONY
MUSIC ENTERTAINMENT

IT'S TRICKY
PERFORMED BY RUN-DMC
WRITTEN BY JASON WILL TAM
MIZELL DARRYL MATTHEWS
MCDANIELS, JOSEPH WARD
SIMMONS AND RICK RUBIN
PUBLISHED BY UNIVERSAL MUSIC
CORP. (ASCAP) ON BEHALF OF
PROTOONS, INC.
COURTESY OF RCA RECORDS, A UNIT
OF SONY MUSIC ENTERTAINMENT
BY ARRANGEMENT WITH SONY
MUSIC LICENSTING
MUSIC LICENSTING

REBEL YELL
PERFORMED BY BILLY IDOL
WRITTEN BY BILLY IDOL AND STEVE
STEVENS
PUBLISHED BY BMG MONARCH

PUBLISHED BY BMG MONARCH (ASCAP), BONDEIDOL MUSIC (ASCAP) AND WB MUSIC CORP (ASCAP) COURTESY OF CAPITOL RECORDS UNDER LICENSE FROM UNIVERSAL MUSIC ENTERPRISES

REVOLUTION (FEAT. FAUSTIX & IMANOS AND KAI)
PERFORMED BY DIPLO
WRITTEN BY ALESSIA PATRIZIA
DEGASPERIS, MORTEN BRANGSTRUP

OLSEN, THOMAS WESLEY PENTZ AND HUSSAIN SOMANI PUBLISHED BY ILIKE TURTLES MUSIC (ASCAP); SONGS OF SMP (ASCAP); DISCO WAX PUBLISHING (KODA); HUSSAIN SOMANI (BMI) COURTESY OF MAN DECENT

SOMETHING TO BELIEVE IN PERFORMED BY FASHAWN FEATURING NAS AND ALOE BLACC WRITTEN BY SANTIAGO LEVA, ALOE BLACC NASIR JONES, MARCELLOUS DEMITRIUS BERRY AND RASHID HADEE PUBLISHED BY WB MUSIC CORP (ASCAP) ON BEHALF OF ITSELF AND ALOE BLACC PUBLISHING (ASCAP); SHIELDS AVE (ASCAP); UNIVERSAL MUSIC - Z SONGS (BMI) ON BEHALF OF ITSELF AND SUN SHINING, INC. COURTESY OF MASS APPEAL RECORDS

TILL IT'S GONE (DAM HEATH REMIX)
PEFFORMED BY YELAWOLF
WRITTEN BY MICHAEL ATHA,
WILLIAM BOOKER WASHINGTON,
MATT HAYES AND MICHAEL D
HARTNET
PUBLISHED BY BMG BUMBLEBEE
(BMI); ARCHIBALD HIGHWATTER
(BMI); BMG CICADA (SESAC); MY
INHERITANCE (SESAC); MIKE
HARTNETT MUSIC PUBLISHING
(BMI); SONGS OF KOBALT MUSIC
PUBLISHING; MILK MONEY
CONSULTING, INC.
COURTESY OF INTERSCOPE
RECORDS UNDER LICENSE FROM
UNIVERSAL MUSIC ENTERPRISES

TRANSMISSION
PERFORMED BY ZEDD FEATURING
LOGIC AND X AMBASSADORS
WRITTEN BY ROBERT HALL, ANTON
ZASLAVSKI, SAMUEL NELSON
HARRIS, TIM JAMES AND ANTONINA
ARMATO

PUBLISHED BY WARNER
TAMERIAND PUBLISHING CORP.
(BMI) OBO TISELF AND THREE
OH ONE PRODUCTIONS; AKASHIC
FIELD MUSIC (BMI), ANTONINA
SONGS (ASCAP); SONGS MP (BMI);
ZEDD MUSIC EMPIRE (ASCAP);
ADMINISTERED BY KOBALT MUSIC
PUBLISHING AMERICA, INC.
COURTESY OF INTERSCOPE
RECORDS UNDER LICENSE FROM
UNIVERSAL MUSIC ENTERPRISES
LOGIC APPEARS COURTESY OF DEF
JAM RECORDINGS

YOUTH GONE WILD PERFORMED BY SKID ROW WRITTEN BY DAVID MICHAEL SABO AND RACHEL BOLAN SOUTHWORTH PUBLISHED BY NEW JERSEY UNDERGROUND MUSIC (ASCAP) AND WORDIKS MUSIC (ASCAP) COURTESY OF ATLANTIC RECORDING CORP. BY ARRANGEMENT WITH WARNER MUSIC GROUP VIDEO GAME LICENSING (P) 1989 ATLANTIC RECORDING CORP.

### ENTRANCE THEMES

WWE SUPERSTAR AND DIVA **ENTRANCE THEMES COMPOSED** BYJIM JOHNSTON, PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING. INC. (BMI), COURTESY OF WWE MUSIC GROUP, EXCEPT AS NOTED BELOW:

#GIRLBYE **CFOS** 

A WWE AND WIND-UP SONGS PRODUCTION

#MMMGORGEOUS

**CFOS** A WWE AND WIND-UP SONGS PRODUCTION

AMAZING

**CFOS** A WWE AND WIND-UP SONGS PRODUCTION

**AVE SATANUS** WRITTEN BY CHRIS PAYNE PUBLISHED BY BRUTON APM (ASCAP)

COURTESY OF APM MUSIC **BEAUTIFUL LIFE** 

**CFO**\$ A WWE AND WIND-UP SONGS PRODUCTION

**BREAK AWAY** 

A WWE AND WIND-UP SONGS PRODUCTION

**BREAK IT DOWN (FEAT. CHRIS** WARREN)

WRITTEN AND PERFORMED BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE

MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

**BREAK ORBIT** 

CF0\$ A WWE AND WIND-UP SONGS PRODUCTION

**CATCH YOUR BREATH** 

CFOS A WWE AND WIND-UP SONGS PRODUCTION

COOL, COCKY, BAD WRITTEN AND PERFORMED BY JIMMY HART AND JOHN J. MAGUIRE PUBLISHED BY BMG SILVER SONGS (SESAC) O/B/O PILEDRIVER MUSIC (SESAC) COURTESY OF WWE MUSIC GROUP

**CRANK IT UP** PERFORMED BY BRAND NEW SIN WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

CRAZED WRITTEN AND PERFORMED BY D. TODD SORENSEN COURTESY OF WARNER CHAPPELL PRODUCTION MUSIC O/B/O NON-STOP MUSIC PUBLISHED BY NON-STOP **OUTRAGEOUS PUBLISHING (ASCAP)** 

**EYES POPPED OUT** WRITTEN AND PERFORMED BY CRISTOPHER GOULSTONE PUBLISHED BY CARBERT MUSIC

INC (BMI)
COURTESY OF APM MUSIC GLASS SHATTERS PERFORMED BY DISTURBED

WRITTEN BY JIM JOHNSTON

DAN DONEGAN, DAVID MICHAEL DRAIMAN, STEVE KMAK, MICHAEL WENGREN PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) AND BMG GOLD SONGS 0/B/O SCREECH MUSIC (ASCAP) COURTESY OF WARNER BROS. RECORDS BY ARRANGEMENT WITH WARNER MUSIC GROUP VIDEO GAME LICENSING (P) 2001 GIANT RECORDS

HELLFIRE **CFO**\$

A WWE AND WIND-UP SONGS PRODUCTION

HERE TO SHOW THE WORLD PERFORMED BY DOWNSTAIT WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

WRITTEN AND PERFORMED BY JIMMY HART AND JOHN J. MAGUIRE PUBLISHED BY BMG SILVER SONGS O/B/O PILEDRIVER MUSIC (SESAC)

I CAME TO PLAY PERFORMED BY DOWNSTAIT WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

PERFORMED BY SALIVA WRITTEN BY JIM JOHNSTON CHRISTOPHER JON D'ABALDO, DAVID A. NOVOTNY, JOSEPH SCOTT SAPPINGTON, PAUL ALLEN CROSBY AND WAYNE A. SWINNY PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI); BMG GOLD SONGS (ASCAP) O/B/O SCREECH MUSIC (ASCAP) COURTESY OF WWE MUSÍC GROUP

JUST CLOSE YOUR EYES PERFORMED BY STORY OF THE YEAR WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

KING OF KINGS PERFORMED BY MOTÖRHEAD WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

LIVE IN FEAR WRITTEN AND PERFORMED BY MARK CROZER. PUBLISHED BY BMG GOLD SONGS (ASCAP) O/B/O SCREECH MUSIC (ASCAP) COURTESY OF WWE MUSIC GROUP

**LUCHA LUCHA** 

**CFOS** A WWE AND WIND-UP SONGS **PRODUCTION** 

MAKING MOVES PERFORMED BY SUGAR TONGUE

SLTM WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

METALINGUS PERFORMED BY ALTER BRIDGE WRITTEN BY MARK TREMONTI. THOMAS PHILLIPS, BRIAN MARSHALL AND MYLES KENNEDY PUBLISHED BY RESERVOIR 416 (BMI) O/B/O ITSELF, MARK TREMONTI MUSIC, OPEN WATER MUSIC. BASS GROOVE MUSIC. AND SIGGY PIGGY MUSIC COURTESY OF THE BICYCLE MUSIC COMPANY

NOBLE OCCASION WRITTEN AND PERFORMED BY STEVE HODGES COURTESY OF 5 ALARM MUSIC PUBLISHED BY OCEAN RIDGE MUSIC 1 (SOCAN) / CYPRESS CREEK MUSIC (ASCAP)

**OPENING CEREMONY** WRITTEN BY DAUM GERHARD HEINZ NEU PUBLISHED BY SONOTON APM (BMI) COURTESY OF APM MUSIC

PATRIOT CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

**RAP SHEET** WRITTEN BY RENE DE WAEL, DIDIER GILBERT LEGLISE COURTESY OF APM MUSIC

**REAL DEAL** CFO\$ A WWE AND WIND-UP SONGS **PRODUCTION** 

**REBEL SON** CFO\$ A WWE AND WIND-UP SONGS **PRODUCTION** 

REBELLION **CFOS** 

A WWE AND WIND-UP SONGS PRODUCTION

REBORN **CFOs** A WWE AND WIND-UP SONGS **PRODUCTION** 

RETALIATION CFOS A WWE AND WIND-UP SONGS **PRODUCTION** 

RETRO DRUMROLL **CFOS** A WWE AND WIND-UP SONGS PRODUCTION

RIGHT HERE, RIGHT NOW, **CFO**\$ A WWE AND WIND-UP SONGS **PRODUCTION** 

PERFORMED BY LIMP BIZKIT WRITTEN BY SAMUEL ROBERT RIVERS, CLIFFORD SMITH, KASSEEM DEAN, EARL SIMMONS, LEOR DIMANT, JOHN EVERETT OTTO, REGGIE NOBLE, WILLIAM FREDERICK DURST, WESLEY LOUDEN BORLAND PUBLISHED BY UNIVERSAL MUSIC Z-SONGS (BMI) LETHAL DOSE MUSIC (BMI), BIG BIZKIT MUSIC (ASCAP), SWIZZ BEATZ (ASCAP), UNIVERSAL MUSIC Z-TUNES LLC (ASCAP), UNIVERSAL MUSIC CORPORATION (ASCAP) COURTESY OF INTERSCOPE RECORDS

**RULE BRITANNIA** WRITTEN BY DE WILDE, GRAHAM FRANCIS DE WILDE (PRS) (C) PUBLISHED BY KPM APM (ASCAP) COURTESY OF APM MUSIC

**RUSH OF POWER CFOS** A WWE AND WIND-UP SONGS **PRODUCTION** 

SATAN'S SISTER WRITTEN AND PERFORMED BY CHRISTOPHER GOULSTONE
PUBLISHED BY SOHO PRODUCTION
MUSIC USA (BMI) **COURTESY OF APM MUSIC** 

**SAWFT IS A SIN (FEAT. ENZO** AMORE) CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

SCATTERED

WRITTEN BY CHRIS MANY AND **GEOFF LEVIN** PUBLISHED BY ZFC MUSIC (ASCAP) COURTESY OF FIRSTCOM MUSIC

**SEXY BOY (FEAT. SHAWN** MICHAELS) WRITTEN AND PERFORMED BY JIMMY HART AND JOHN J. MAGUIRE PUBLISHED BY BMG SILVER SONGS (SESAC) O/B/O PILEDRIVER MUSIC (SESAC) COURTESY OF WWE MUSIC

GROUP SHOOT FOR THE STARS

A WWE AND WIND-UP SONGS **PRODUCTION** 

WRITTEN AND PERFORMED BY WILLIAM ALLAN BOOKHEIM PUBLISHED BY BRIAN-PAUL PUBLISHING COURTESY OF AIRCRAFT MUSIC LIBRARY

WRITTEN AND PERFORMED BY D.
TODD SORENSEN COURTESY OF
WARNER CHAPPELL PRODUCTION
MUSIC O/B/O NON-STOP MUSIC
PUBLISHED BY NON-STOP
OUTRAGEOUS PUBLISHING (ASCAP)

SO CLOSE NOW PERFORMED BY DAVID DALLAS WRITTEN BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) 0/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

SOME BODIES GONNA GET IT WRITTEN BY JIM JOHNSTON, JORDAN HOUSTON AND PAUL D. BEAUREGARD
PERFORMED BY THREE 6 MAFIA
PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) AND TEFNOISE PUBLISHING LLC (BMI) C/O BMG RIGHTS MANAGEMENT (US) LLC BY ARRANGEMENT WITH SONY MUSIC LICENSING

STARS IN THE NIGHT CFO\$ A WWE AND WIND-UP SONGS **PRODUCTION** 

STING THEME
WRITTEN AND PERFORMED BY
JIMMY HART AND HOWARD HELM
PUBLISHED BY RET MUSIC, INC.
(ASCAP)

SUPERHUMAN CFO\$ A WWE AND WIND-UP SONGS

PRODUCTION

SWISS MADE CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

TERMINATOR 2 JUDGMENT DAY MAIN THEME COMPOSED BY BRAD FIEDEL (ASCAP) 1991 © 1 P STUDIOCANAL (CAROLCO)

THE GAME
PERFORMED BY MOTÖRHEAD
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) 0/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

THE GRAND OPENING
WRITTEN BY RALF WEIGAND
PUBLISHED BY SONOTON APM (BMI)
COURTESY OF APM MUSIC

THE SECOND COMING

A WWE AND WIND-UP SONGS PRODUCTION

THE TIME IS NOW
PERFORMED BY JOHN CENA & THA
TRADEMARC
WRITTEN BY JOHN CENA, MARC
JOSEPH PREDKA, BOBBY RUSSELL
PUBLISHED BY BMG PLATINUM
SONGS (BMI) (0/B/O STEPHANIE
MUSIC PUBLISHING, INC. (BMI);
BMG GOI D SONGS (ASTAPI) (0/B/O

MUSIC PUBLISHING, INC. (BMI); BMG GOLD SONGS (ASCAP) ()/B/O PREDKA MUSIC PUBLISHING (ASCAP) AND PIX-RUSS MUSIC (ASCAP) COURTESY OF WWE MUSIC GROUP

CFOS A WWE AND WIND-UP SONGS PRODUCTION

TIME TO ROCK & ROLL (FEAT. LIL KIM) WRITTEN AND PERFORMED BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

TOKIWAKITA (TIME HAS COME) CFOS A WWE AND WIND-UP SONGS PRODUCTION

TURBO CHARGED
WRITTEN BY PETER HINTON (PRS)
PUBLISHED BY ZFC MUSIC (ASCAP)
COURTESY OF FIRSTCOM MUSIC

VAU DE VIRE CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

VOICES (FEAT. RICH LUZZI OF REV THEORY) WRITTEN AND PERFORMED BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

WHAT'S UP?
PERFORMED BY R-TRUTH
WRITTEN BY RON KILLINGS
PUBLISHED BY BMG PLATINUM
SONGS (BMI) 0/8/0 STEPHANIE
MUSIC PUBLISHING, INC. (BMI)
COURTESY OF WWE MUSIC GROUP

WHOLE LOTTA GROOVE
WRITTEN BY OLIVER MAUNICK
(SACEM) PUBLISHED BY FIRSTCOM
MUSIC 0/B/O MUSIQUE CINEMA
TELEVISION SARL (SACEM)
COURTESY OF FIRSTCOM MUSIC

WORLDS APART CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

YOU CAN LOOK (BUT YOU CAN'T TOUCH) (FEAT. KIM SOZZI) WRITTEN AND PERFORMED BY JIM JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

Рев на лъвът (ROAR OF THE LION) CFOS A WWE AND WIND-UP SONGS PRODUCTION

#### ADDITIONAL MUSIC

THE FOLLOWING SONGS ARE COURTESY OF APM MUSIC.

A PERFECT STORM ACT OF WAR ADVANCING DISCOVERY AETEMA (NO RISE) AGENT 54 AND NOW WAR ANNIHILATION ANOTHER TRAGIC STORY ANTIOCHUS (PERCUSSION MIX) ARCTURUS CALLS AS ONE **AVALANCHE** BAREKNUCKLED BATTLE ACTION BATTLE FOR IMMORTALITY BATTLE PULSE BTG MUSCLE **BLOOD OF THE HYDRA BORN A HERO** BREAKAWAY **BROKEN SYNTAX BUILDING ACTION** BULLFIGHT CAME TO PLAY CATACLYSM CELLO ENCHANTMENT CHANT ARCHAIOS CIRCUS MAXIMUS COLD SWEAT CRUSADER DAY OF JUDGMENT DEATH MARCH FANTASY G DESTINED FOR VICTORY DETERMINED DIRT DONE AND DUSTED DRIVER **END OF THE RAINBOW** ENTER THE COMBAT **EPIC POWERS EPICENTRE (BED VERSION)** FRA **EVE OF BATTLE** EXTERMINATE EXTREME BRUTALITY FEVER PITCH FIGHT TO THE DEATH FORTITUDE FRENCH NATIONAL ANTHEM **FULL ARMOR FULL FORCE FUNERAL MARCH** GORILLA GREAT CHAMPIONS **GRIND LOW** HAIL TO THE CHIEF HAMMER HEART OF DARKNESS **HELL'S ARMY** 

HIDE OUT HOPE WILL RISE HUMOURS OF GLEN DART HYBRID SCORE IN THE LIGHT INTO THE VOID JUBILATION LEGENDS REMEMBERED LEGION OF FIRE LOADED MILITARY X MISTER UNSTOPPABLE MORTAL VENDETTA MY MONEY MYSTERIOUS FORCE **NASTY GIRL OCTANE HIGH** OTHER WORLDS OUTBREAK PACECAR PARANOID SUICIDE PHANTOM PIZZA DANCE POMPOSER EMPFANG PURE COURAGE **PUSHING THE CHAINS** RISE OF THE DRAGON ROCKSTEP **ROUGH TIME RULE BRITANNIA** SALVATION SAMURAI SIGH SCAPE SHIFT SCARS AND BRUISES SCION SILENCE STAR TRIPPER STORM MACHINE SWITCHED OFF BACH **TAMURE** THIS ENDS NOW TOO TOUGH TO DIE II S A **VELVET KISS** WAR MONGER WRATH

HEROIC MODERN TRAILER

INTERNATIONAL COPYRIGHTS SECURED. USED BY PERMISSION. ALL RIGHTS RESERVED. DO NOT DUPLICATE.

WARNING: IT IS A VIOLATION
OF FEDERAL COPYRIGHT LAW TO
SYNCHRONIZE THIS VIDEO GAME
WITH VIDEO TAPE OR FILM. OR
TO PRINT THE COMPOSITION(S)
EMBODIED ON THIS VIDEO GAME
IN THE FORM OF STANDARD MUSIC
NOTATION, WITHOUT THE EXPRESS
WRITTEN PERMISSION OF THE
COPYRIGHT OWNER.

ZLIB COPYRIGHT (C) 1995-2014 JEAN-LOUP GAILLY AND MARK ADLER

THIS SOFTWARE IS PROVIDED
'AS-IS', WITHOUT ANY EXPRESS
OR IMPLIED WARRANTY. IN NO
EVENT WILL THE AUTHORS BE HELD
LIABLE FOR ANY DAMAGES ARISING
FROM THE USE OF THIS SOFTWARE.

PERMISSION IS GRANTED TO ANYONE TO USE THIS SOFTWARE FOR ANY PURPOSE. INCLUDING COMMERCIAL APPLICATIONS, AND TO ALTER IT AND REDISTRIBUTE IT FREELY, SUBJECT TO THE FOLLOWING RESTRICTIONS:

1. THE ORIGIN OF THIS SOFTWARE

MUST NOT BE MISREPRESENTED;

YOU MUST NOT CLAIM THAT YOU WROTE THE ORIGINAL SOFTWARE. IF YOU USE THIS SOFTWARE IN A PRODUCT, AN ACKNOWLEDGMENT IN THE PRODUCT DOCUMENTATION WOULD BE APPRECIATED BUT IS NOT REQUIRED. 2. ALTERED SOURCE VERSIONS MUST BE PLAINLY MARKED AS SUCH, AND MUST NOT BE MISREPRESENTED AS BEING THE ORIGINAL SOFTWARE. 3. THIS NOTICE MAY NOT BE REMOVED OR ALTERED FROM ANY SOURCE

DISTRIBUTION.

THIS SOFTWARE IS PROVIDED BY THE COPYRIGHT HOLDERS AND CONTRIBUTORS "AS IS" AND ANY EXPRESS OR IMPLIED WARRANTIES. INCLUDING, BUT NOT LIMITED TO. THE IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE ARE DISCLAIMED. IN NO **EVENT SHALL THE FOUNDATION** OR CONTRIBUTORS BE LIABLE FOR ANY DIRECT. INDIRECT. INCIDENTAL, SPECIAL, EXEMPLARY. OR CONSEQUENTIAL DAMAGES (INCLUDING, BUT NOT LIMITED TO. PROCUREMENT OF SUBSTITUTE GOODS OR SERVICES; LOSS OF USE, DATA, OR PROFITS: OR BUSINESS INTERRUPTION) HOWEVER CAUSED AND ON ANY THÉORY OF LIABILITY, WHETHER IN CONTRACT, STRICT LIABILITY, OR TORT (INCLUDING NEGLIGENĆE OROTHÈRWISE) ARISING IN ANY WAY OUT OF THE USE OF THIS SOFTWARE, EVEN IF ADVISED OF THE POSSIBILITY OF

SUCH DAMAGE.

ALL TRADEMARKS ARE THE PROPERTY OF THEIR RESPECTIVE OWNERS.

THE NAMES AND LOGOS OF ALL STADIUMS ARE TRADEMARKS OF THEIR RESPECTIVE OWNERS AND ARE USED BY PERMISSION.

### LIMITED SOFTWARE WARRANTY AND LICENSE AGREEMENT

This indica offices writing and formed years the formed from the protection, pasted and the current ories in the posted of two indications controls. In Accordance of the Control of the C ENSOR"), AS WELL AS THE PRIVACY POLICY LOCATED AT www.take2names.com/privacy AND TERMS OF SERVICE LOCATE ERMS OF THIS AGREEMENT, YOU ARE NOT PERMITTED TO OPEN, DOWNLOAD, INSTALL COPY, OR USE THE SOFTWARE ICELOCATED AT www.take2games.com/legal. PLEASE READ THIS AGREEMENT CAREFULLY. IF YOU DO NOT AGREE TO ALL LICENSE

bject to this Agreement and its terms and conditions, Licensor hereby grants you a nonexclusive, non-transferable, limited, and revocable right and license to use one copy of the Software for your personal, non-commercial use for gameptay on a single Garie Plattorn (e.g. computer, mobile device, or daming console) unless otherwise expressly specified in the Software documentation. Your license injoits are subject to your compliance with this Agreement. The term of your license under this Agreement is the software and ends on the earlier date of either your disposal of the Software or the termination of this Agreement (see below). The Software is licensed, not sold, to you, and you hereby acknowledge that no title or connecting in the Software is being transferred or assigned and the Represent should not be construed as a sale of any rights in the Software. Licensor returns all right, title, and interest to the Software, including but not limited in all copyrights contents, and see seen that one then propriety my right and included that is, the computer covice, and could seel letters, the character of processing of the software in the contents of the software in the softwar consent from Licensor. Any persons copying regroducing, or distributing all or any portion of the Software in any manner or medium, will be willfully including the copyright laws and may be subject to owl and criminal penalties in the U.S. or their local country. Be advised that U.S. copyright volations are subject to statutory penalties of up to \$150,000 per volation. The Software contains certain licensed materials and Licensor's licensors may also grotect their nights in the event of any volation of this

#### ent. All rights not expressly granted under this Agreement are reserved by Licensor and, as applicable, its licensors. LICENSE CONDITIONS

LICENSE CONDITIONS

The get not to compression provides of the Share destable lead, because all not, cover into covering controlled princy or opening for share or any copie of the Share excelled plat not instead to Virual Country of instead below and to the presence of the share excelled the share as the share excelled to the share excelled the share excelled to the share excelled the share excelled to the share excelled t

is sanctions or otherwise violate any laws or regulations or the laws of the country in which the Software was obtained, which may be amended from time to time. ACCESS TO SPECIAL FEATURES AND/OR SERVICES, INCLUDING DIGITAL COPIES Software download, redemption of a unique serial code, registration of the Software, membership in a third-party service and/or membership in a Liberious service including acceptance of related terms and policies; may be required to activate the Software, access dotal copies of the Software, or access certain un-lookable, cowincoatable, online, or other special content, services, and/or functions (pollectively, "Special Features"). Access to Special Features is limited to a single User Account (as

Softed the set of operation of the set of th the polytopic po terminate the license granted hereunder and access to the Software, including, but not limited to, any related services and products, at any time without notice for any reason what soever. USER CREATED CONTENT: The Software may allow you to control counts about the statistical to a providing requirement of the count of the other function. USEA LOCOMITS in long to such Sichlanes in a software better in Control features of the Software to greate proofing by many for impaired to be used in control and an ordinary and an ordinary

#### VIRTUAL CURRENCY AND VIRTUAL GOODS

ough play a license to use Virtual Currency and Virtual Goods, the following additional terms and conditions apply. WETHAL QUESTION IS WITHAL GOODS. This Software may enable ears bill, and forced what a common as a model in discharge extensive within the Software (fiver) and common or "O". The profit is of the common part of the profit is the profit in the profit is the common of the profit is the common of the profit is the profit in the profit is the common of the profit is the profit in the profit in the profit is the profit in the profit in the profit is the profit in the profit in the profit in the profit is the profit in the profit is the profit in t

bee it is udert when not a more year on a far as substitute for all curvey. You advocated and any in the Lancor may refer at the action on impact the provided and of a value provide it is a "N" and to "N" and "V" a of Dear th accordance of the game which, with a scale or revised consider a last or exacting our course. One attended Cycle of the file benefied by a last in court to many actives of Cycle of the last or leading to the court of the court o

The Licensor shall establish a maximum amount you may spend to purchase VC per transaction and/or per day, which may vary depending on the associated Software, Licensor, in its sole discretion, may impose additional limits on the amount of VC you may purchased use how you may use VC and the maximum believed VC that may be credited by you. Wer Account You are solely responsible for all VC purchases made through your User Account regardless of whether or not authorized by you.

BRAINET CALCULATION: Virtual accesses and we your available VC and VC in our User Account. Usersor reverse the right, in its sed discretion to their all calculations reparating the available VC and VC in your User Account. Usersor runners are reported all calculations reporting the available VC and VC in or their processes. The reverse the report in his sed description, to determine the amount of an innervent or which I consisted an ordered for innervent or with your purchase of VC for for their purchase. While Lossons

The report of the report of the report of the report of VC in the report of the report of VC in order purchases. While Lossons

The report of VC in the report of VC i strives to make all such calculations on a consistent and reasonable basis, you hereby acknowledge and agree that Licensor's determination of the available VC and VG in your User Account is final, unless you can provide documentation to Licensor that

SURVEY METHOD, CORRENT AND WHITEAU COOKS. All makes in service and revised forms and recovered total budgets in fraction of control and recovering the present and another processing the control of the service of control and recovering the control of the service of control and recovering the control of the service of of t

You must notify Licensor immediately upon discovering the unauthorized use of any VC and/or VG made through your User Account by submitting a support request at www.tale/2games.com/support.

NON-REDEEMABLE: VC and VG may only be redeemed for in-game goods and services. You may not set, lease, license, or rent VC or VG, connect them into convertible VC. VC and VG may only be redeemed for in-game goods or services and are not redemable for any sum of more you man ethy value or other goods from bloers or any other preson of entry at any time, except as expressly provided herein or other wise required by applicable law. IC and VIS live no cash value, and neither Licenson ray any other pression certify has any adolgation to extend you. IC or VIS live on the substituting but not infinited to, seek currently.

NO EXPLAND, PLANDERS OF VIS and VIS or a hard start play or VIS VIS for any print of value, industry to the section of the section of the visit of the visit play of the visit of the visit play of the visit of the visit play of the visit of th

modify, suspend, and/or eliminate such VC and/or VG as it sees fit in its sole discretion, and Licensor shall have no liability to you or anyone else for the exercise of such rights. NO TRANSFERS: Any transferring tracing selling or exchanging of any ID or VG to anyone, other then in game play using the Software as everyeasly authorized by Libersor ("Unauthorized Transactions"), including, but not limited to, among other users of the Software is not senctioned by Licersor and is strictly foreigned. Licensor reserves the north in its sale discretion, to terminate, suspend, or modify your User Account and your VC and VG and terminate this Agreement if you engage in, assist in, or request any Unauthorized Transactions. All users who participate in such activities do so at their own risk and hereby agree to indemnify and hold harmless Licensor, its partners, licensors, affiliates, contractors, officers, directors, employees, and agents formal damage, loses and express arring first ly or infertily from such actors. You acknowledge that Licenson any expect that the opticable policistics for stop, support, permitted, decorating or reverse any it washingtoned. To according to recording a first large and the policistic formal such data deviced forms action or reverse any it has defined a first such continues. The results of the r otherwise has the effect of or may have the effect of intervening in any way with the operation of the Software. If we believe or have any reason to suspect that you have engaged in an Unauthorized Transaction, you further agree that Licensor may, in its rebon, restinct your access to your available VC and VIS in your User Account or terminate or suspend your User Account and your rights to any VIC, VIS, and other items associated with your User Account.

10 VIC is only available to customers in certain locations. You may not purchase or use VIC if you are not in an approved location.

This Agreement and the provision of the Software through any Software Store (including the purchase of VC or VIG) is subject to the additional terms and conditions set forth on or in or required by the applicable Software Store and all such applicable tam's actuations are recognized hereinly this reference. Corner and responsible of table in you for any credit call or wait fielded charges or their stranger for the reference in the contraction of the stranger for the reference in the contraction of the stranger for the reference in the contraction of the stranger for the reference is found in the stranger for the reference in the reference of the post stranger for the reference is contraction. The stranger for the reference of the post stranger for the reference of the post stranger for the reference of the post stranger for the stranger for beging, the maintenance permitted by applicate law, the Software Sore will have notice average discount in a process of the Software Sore will have not one with regard to a possible and a process of the Software Sore will have not one of the Software Sore will be sort will b

#### INFORMATION COLLECTION & USAGE

New Own I I I/O COLLECTION & U. SACE.

Finding and using \$5 share purchase in the information accided and usage terms set forth in this section and Liberou's Privacy Policy, including Justice applicability [1] the tracker of any personal information and other information to Liberou's A failure, within an adversa purious and usersa purious and usersa personal information and personal information and usersa personal information usersa and usersa personal information and usersa personal information usersa and usersa personal information and usersa personal information usersa and usersa personal information and usersa personal information and usersa personal information usersa and usersa personal information and usersa personal information usersa and usersa personal information and usersa personal information and usersa personal information and usersa personal information usersa and usersa personal information and usersa personal information and usersa personal information and usersa personal information usersa and usersa personal information located at www.take2games.com/privacy, as amended from time to time, takes precedence over any other statement in this Agreement.

WARRANTY Lives warm to you'll you are the roll and organil perhaps of the Schwarz but not I you down the personnel Schwarz and accompany downwards as a tracker form the organic perhaps of the personnel schwarz and the schw particular purpose, or non-infringement, and no other representations or warranties of any kind shall be binding on Licensor. When returning the Software subject to the limited warranty above, please send the original Software only to Licensor address and include: your name and return address, a photocopy of your dated sales receipt, and a brief note describing the defect and the system on which you are running the Software.

You agree to informity, defend, and hold Licensor, its partners, licensor, affiliates, contracture, officers, deriveds, employees, and agent harmless from all dismages, losses and agents as prising directly to inform from the contraction of the Agreement. - THIN DEPENT AND INCLUDE AND RELIABLE FOR SPECIAL INJURIED THAL OF CONSEQUENTIAL DAMAGES RESULT THOS FROM PROSESSION USES OR MALE PROVIDED THAT AND THAT OF THE SPECIAL PROVIDED THAT AND THE CONTRACT PROVIDED THAT AND THAT OF THE PROVIDED THAT AND THAT AND THAT AND THAT AND THAT AND THE PROVIDED THAT AND DAMAGE OR LOST PROFITS OR PUNITIVE DAMAGES FROM ANY CAUSES OF ACTION ARISING OUT OF DIR RELATED TO THIS AGREEMENT OR THE SOFTWARE. WHETHER ARISING IN TORT INCLIDING RELIGENCE, CONTRACT, STRICT LIABILITY OR OTHERWISE WHETHER OR NOT LICENSOR HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES. INNO PIENT SHALL LICENSOR'S LIABILITY FOR ALL DAMAGES (EXCEPT AS REQUIFED BY APPLICABLE LAW) EXCEED THE ACTUAL PRICE PAID BY YOU FOR USE OF THE SOFTWARE - IN NO EVENT SHALL LICENSOR'S AGGREGATE LIABILITY FOR ANY AND ALL CLAIMS HEREUNDER BY YOU, REGARDLESS OF THE FORM OF ACTION EVER DATE DATE OF THE FEW AND ALT PROCESS AND BY YOU TO LICENSOR FOR THE PRECEDING TWELVE (12) MONTH PERSON FOR ANYTHING RELATING TO THE SOFTWARE OR USSZOO, WHICHEVER IS GREATER BECAUSE SOME STATES)
OTHER DESCRIPTION OF THE FEW AND ALT THE PROCESS AND THE PRECEDING TWELVE (12) MONTH PERSON FOR ANYTHING RELATING TO THE SOFTWARE OR USSZOO, WHICHEVER IS GREATER
BECAUSE SOME STATES)
OTHER DESCRIPTION OF THE PRECEDENCY OF THE PRECEDING TWELVE (12) MONTH PERSON FOR ANYTHING RELATING TO THE SOFTWARE OR USSZOO, WHICHEVER IS GREATER
BECAUSE SOME STATES
OTHER DESCRIPTION OF THE PRECEDENCY OF THE PRECEDING TWELVE (12) MONTH PERSON FOR THE PRECEDING TWELVE (12) MONTH PERSON FOR THE PRECEDING THE PRECEDING TWELVE (12) MONTH PERSON FOR THE PRECEDING TWELVE (13) MONTH PERSON FOR THE PERSO O NOT ALLOW LIMITATIONS ON HOW LONG AN IMPLIED WARRANTY LASTS AROUGE THE EXCLUSION OF LIMITATION OF LIABILITY FOR INVIDENTIAL DRODGED LIMITAL DIAMAGES DE ATH OR PERSONAL INJURY FROM REQUISION AND ANY PEOLICISION OF ANY PEOLICISION OF ANY PEOLICISION OF ANY PEOLICISION AND ANY PEOLICISI THIS WARRANTY SHALL NOT BE APPLICABLE SOLELY TO THE EXTENT THAT ANY SPECIFIC PROVISION OF THIS WARRANTY IS PROHIBITED BY ANY FEDERAL STATE. OR MUNICIPAL LAW, WHICH CANNOT BE PRE-EMPTED. THIS WAR RANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY HAVE OTHER RIGHTS THAT VARY FROM JURISDICTION TO JURISDICTION . WE DO NOT AND CANNOT CONTROL THE FLOW OF DATA TO OR FROM OUR NETWORK AND OTHER PORTIONS OF THE INTERNET, WIDELESS INCTIVIONS, OR OTHER THIRD PARTY NETWORKS, SUCH FLOW DEPENDS IN LARGE PART ON THE PERFORMANCE OF THE INTERNET AND WIDELESS SERVICES PROVIDED OR CONTROLLED BY THIRD PARTIES AT TIMES ACTIONS OF INACTIONS OF SUCH THIRD PARTIES MAY IMPAIR OR DISSUP! YOUR CONNECTIONS OF THE INTERNET, WIDELESS SERVICES OR PURILDING THERD PARTIES MAY IMPAIR OR DISSUP! YOUR CONNECTIONS OF THE INTERNET, WIDELESS SERVICES OR PURILDING THERD PARTIES MAY IMPAIR OR DISSUP! YOUR CONNECTIONS OF THE INTERNET, WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PURILDING THE PROVIDED OR CONNECTIONS OF THE INTERNET WIDELESS SERVICES OR PURILDING THE PURITDING THE PURILDING THE PUR SUCHEVENTS WILL NOT OCCUR. ACCORDINGLY, WE DISCLADM ANY AND ALL LIABILITY RESULTING FROM OR RELATED TO THIRD-PARTY ACTIONS OF INACTIONS THAT IMPAIR OR DISRUPT YOUR CONNECTIONS TO THE INTERNET, WIRELESS SERVICES OR PORTIONS THEREOF OR THE USE OF THE SOFTWARE AND RELATED SERVICES AND PRODUCTS.

#### TERMINATION

This Agreement is effective until terminated by you or by the Licensor. This Agreement automatically terminates when Licensor ceases to operate the Software servers (for games exclusively operated online), if Licensor determines or believes your use of the Software involves or may involve fraud or money laundering or any other filliot activity, or upon your failure to comply with terms and conditions of this Agreement, including but not limited to, the Locase Conditions above. You may terminate and service a service of the Software using the method set from in the Terms of Service or (i) destroying and or deleting any and all copies of all Software. in great measurements as any out only of processing decision on an imministration of the processing decision of the processing decision of the processing decision of the processing of the processing de upon terminant of this Agreement for any mean, all ViC and/or Visionaccined with pure liver. Account all lists to be detected any pure life in County all the County if the County is the County if the County if the County is the County if the County is the County if the County if the County is the County if the County if the County if the County is the County if the County is the County if the County is the County if the County is the County if the County is the County if th not affect our rights or your obligations arising under this Agreement.

U.S. GOVERNMENT RESTRICTED RIGHTS. The Software and documentation have been developed entirely at private expense and are provided as "Commercial Computer Software" or "restricted computer software." Use, duplication, or disclosure by the U.S. Government or a U.S. Government subcontractor is subject to the restrictions set forth in subparagraph (c)(1)(i) of the Rights in Technical Data and Computer Software classes in CFARS 25227-7013 or as set forth in subparagraph (c)(1) and Order Computer Software Restricted Rights classes at FARS 2527-7013 or as set forth in subparagraph (c)(1) and Order Computer Software Restricted Rights classes at FARS 2527-7013 or as set forth in subparagraph (c)(1) and Order Computer Software Restricted Rights classes at FARS 2527-7013 or as set forth in subparagraph (c)(1) and Order Computer Software Restricted Rights classes at FARS 2527-7013 or as set forth in subparagraph (c)(1) and Order Computer Software Rights (c) and Order Computer Ri EQUITABLE REMEDIES. You hereby agree that if the terms of this Agreement are not specifically enforced, Licensor will be irreparably damaged, and therefore you agree that Licensor shall be entitled, without bond, other security, or proof of damages,

to appropriate equitable remedies with respect any of this Agreement, including temporary and permanent injunctive relief, in addition to any other available remedies.

TAMES AND DEPORESS. To an adversion process to be read and large and solar informative part of permanent of the still large, officers, directs, and employees against all taxes, durines, and employees against all taxes, durines, and large and employees against all taxes, durines, and employees against all taxes, and employees against all taxes, durines, and employees against all taxes, and emp by Licensor. You shall provide copies of any and all exemption certificates to Licensor if you are entitled to any exemption. All expenses and costs incurred by you in connection with your activities hereunder, if any, are your sole responsibility. You are not ment from Licensor for any expenses, and will hold Licensor harmless therefrom.

TERMS OF SERVICE. All access to and use of the Software is subject to this Agreement, the applicable Software documentation, Licensor's Terms of Service, and Licensor's Privacy Policy, and all terms and conditions of the Terms of Service are hereby I before 2 4 WWW. In 2005 of 36 of 21th 2 Wheel is compared in the first person of your presents to some present in the first person of the first person of your presents of your person of the person of your person your person of your person your person of your person of your person of your person of your person your person of your person be the state and federal courts located in Licensor's principal corporate place of business (New York, County, New York, U.S.A.), You and Licensor consent to the jurisdiction of such courts and agree that process may be served in the manner grounded herein for giving of notices or otherwise as allowed by New York State or federal law. You and Licensor agree that the UN Convention on Contracts for the International Sale of Goods (Vienna, 1980) shall not apply to this Agreement or to any dispute or

IF YOU HAVE ANY QUESTIONS CONCERNING THIS AGREEMENT, YOU MAY CONTACT US IN WRITING AT: TAKE-TWO INTERACTIVE SOFTWARE, INC., 622 BROADWAY, NEW YORK, NY 10012

9 2005-2015 Take-Two Interactive Software and its subsidiaries, 2K the 2K logs, and Take-Two Interactive Software are all trademists and/or rejistered trademists of Take-Two Interactive Software. Two All WME programming talent names, inverses signers, surgiain moves trademists, loos and convinities are the educative or grouper of WIEW and this subsidiaries. 20 2015 WIEW All Rothers Revented All other trademists are concern of Wiew and removes. All orbits trademists are concern of wiew and removes All orbits trademists are concern or where All orbits trademists are concern or where All orbits trademists are concern or where All orbits trademists are concerned as the concern of the All orbits and the All orbits are concerned as the All orbits are concerned as the concerned as the All orbits are concerned as the All orbit