

IMPORTANT HEALTH WARNING:

PHOTOSENSITIVE SEIZURES

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people with no history of seizures or epilepsy may have an undiagnosed condition that can cause "photosensitive epileptic seizures" while watching video games. Symptoms can include light-headedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, momentary loss of awareness, and loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents, watch for or ask children about these symptoms—children and teenagers are more likely to experience these seizures. The risk may be reduced by being farther from the screen; using a smaller screen; playing in a well-lit room, and not playing when drowsy or fatigued. If you or any relatives have a history of seizures or epilepsy, consult a doctor before playing.



Product Support: http://support.2k.com

Please note that WWE 2K16 online features are scheduled to be available until May 31, 2017 though we reserve the right to modify or discontinue online features on 30-days' notice.

Visit www.2k.com/serverstatus for more information.

KEYBOARD CONTROLS

ACTION	BUTTON
MOVE UP	W
MOVE DOWN	S
MOVE LEFT	
MOVE RIGHT	D
PAUSE	Esc
BODY INDICATOR	
FRONT FACELOCK / GRAPPLE	•
IRISH WHIP/PIN	
SIGNATURE / FINISHER / OMG	

STRIKE	
TOGGLE BETWEEN SIGNATURES AND FINISHERS	•
PICK UP OBJECTS / STEP ON APRON / ENTER OR EXIT RING	0
REVERSE ATTACKS / LIMB TARGET SYSTEM	Ē
RUN	L ①Shift (HOLD + MOVE)
TARGET DIFFERENT OPPONENT (WHEN MANUAL TARGETING IS TURNED ON)	LEFT Control
TAUNT 1	<u> </u>
TAUNT 2	2
TAUNT 3	3
TAUNT 4	4
CHAIN WRESTLING UP	Spacebar + W
CHAIN WRESTLING DOWN	Spacebar + S
CHAIN WRESTLING LEFT	Spacebar + A
CHAIN WRESTLING RIGHT	Spacebar + D
CHAIN WRESTLING SPECIAL KEY	Spacebar
	100 100 100 100 100 100 100 100 100 100





CAME CONTROLS

CHAIN WRESTLING

When you Lock Up in Chain Wrestling, try to gain the upper hand by choosing a chain hold (♠, ♠ or ♠). While in a chain hold, use the Spacebar + W/S/A/D to find the hot spot. The aggressor can also Strike (♠) or Wrench (♠) their opponent.

GRAPPLING

Normal Grapple: W/S/A/D+

■

Strong Grapple: W/S/A/D+hold

◆

Turn Opponent Around: Spacebar + A / D

Snapmare to Seated Position: Spacebar + S

FRONT FACELOCK

Lock Up: To grab an opponent in the Front Facelock press ₩ without holding a direction

Grapple Attack: W/S/A/D+▼

Working Hold:

■ after Lock Up

Submission: Hold 🛡

Strike:

Drag Opponent: Hold L\Darkshift + F and move in any direction

Irish Whip: 🕩

Release Front Facelock: Q

Limb Target: (hold F + ♥ or ♠ or ♠ or ♠)

REPOSITION OPPONENT

Use $\overline{\text{Spacebar}} + \overline{\text{W}}/\overline{\text{S}}/\overline{\text{A}}/\overline{\text{D}}$ to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: Spacebar + W

Turn Opponent Over: Spacebar + A / D

Lift Opponent to Seated Position:

Spacebar] + S

From Head, Side or Feet you can perform the following actions:

Grapple: 🛡

Strong Strike: Hold

Submission: Hold

Limb Target: F + ■

SUBMISSIONS

While holding Spacebar, use A and D to move your slider around the submission mini-game.

As the defender (blue), avoid the attacker's (red) slider!

Grab the glowing orb to help put your opponent away or escape!

PINFALLS

Press the \blacksquare when the meter lands in the target zone to escape.

If you have the Rope Break ability, and you're near the ropes, you can press Dutton when prompted to perform a manual rope break.

Dirty Pins

If you have the Dirty Pin ability, and your opponent is lying parallel near the ropes, hold to perform a dirty pin!

REVERSALS

Ficon: Normal reversal. This move has a single reversal. Requires a single reversal stock.

Green F icon: Minor reversal. This move has a Major reversal. Requires a single reversal stock.

Red Ficon: Major reversal. Last reversal opportunity for this move. Requires two reversal stock.

Major Reversals require more reversal stock but will temporarily weaken your opponent.

OPPONENT STUNNED IN THE CORNER

Turn Opponent Around: Spacebar + A / D

Lift and Place on Top Of Turnbuckle: Spacebar + [W]

Place In Tree Of Woe (Hanging Upside Down In Corner): Spacebar + S

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent Stunned on Middle Rope: [Spacebar] + [A]/[D]

GAME SCREEN





- 1. Reversal Prompt: Time F correctly to counter the opponent's attack.
- 2. Health Meter: Track your health as you take damage from your opponent.
- Stamina Meter: When it's depleted, you navigate and recover slower, and temporarily lose the ability to run.
- **4. Momentum Gauge:** Build momentum by executing attacks and taunts. Reach 100% to earn a Signature and 150% to gain a Finisher.
- **5. Signature/Finisher:** Press when it appears to perform your Signature/Finisher.
- **6. Reversals:** Shows the number of reversals you have available. These will regenerate over time.

2K SHOWCASE

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlockables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at **WrestleMania XIX** in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.



WWE CREATIONS

WWE 2K16's creation suite allows you to personalize your **WWE** experience with more robust and powerful options than ever before.

Custom Superstar/Diva: Create your own Custom Superstar or Diva or customize any WWE Superstar or WWE Diva on the roster!

Custom Entrance: Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

Custom Championship: Create championship titles from strap to plate or even customize existing **WWE** titles.

Custom Arena: Design an arena fit for holding the pulse-pounding action of the WWE.

Custom Show: Create your own show brand for play in Exhibition and WWE Universe modes.

Community Creations: Upload your creations online and share with the **WWE** Universe!





WWE UNIVERSE MODE

WWE Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. For the first time, characters now have personality traits that can affect their decisions in gameplay and storylines. And with the new status effect system, the outcomes of these matches and stories can result in temporary boosts or penalties for those involved. The choices are yours to influence and control in this mode of near endless possibilities.



MYCAREER MODE

MyCareer mode has returned in **WWE 2K16** bigger and bolder. You can still create or import a Custom Superstar and dive into the rankings of NXT to learn the ropes from your trainer, Jason Albert, and progress to earning a spot on the main roster. Delivering great matches will earn you points and salary to spend on improving your skills, learning new moves, hiring managers, and other boosts. Challenge renowned **WWE** Superstars and even face your friend's Custom Superstars as rivals through the Career Invasion feature.



Along the way, your character will earn the attention of The Authority and has the choice to follow or defy their wishes at your own risk. Your decisions, whether in your own matches or interfering in the events of others, combined with post-match interviews with Renee Young, all shape how the rest of the roster views you. Strong allies and dangerous enemies lie along the road to winning the **WWE** Championship. Even with the strap around your character's waist, only through pushing to new heights of accomplishments and sustaining your glory will you gain entry into the **WWE** Hall of Fame.









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KELLY FEATURING VICTORIA
MONIET
WRITTEN BY BICHARD COLSON
BAKER, THOMAS LEE BROWN,
HOMAS WESILY LUMPKINS, AND
VICTORIA MCCANTS
PUBLISHED BY FOR ASIE
PUBLISHING, LIC (BMI)
ADMINISTERED BY SONGS OF
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BHITS
(ASCAP): MAGIC SOUL MUSIC
(ASCAP): VICTORIA MCCANTS
MUSIC PUBLISHING (ASCAP).

DEF SIX
PERFORMED BY MARILYN MANSON
PERFORMED BY MARILYN MANSON
PERFORMED BY MERITER BATES AND
BRIAN HUGH WARNER
PUBLISHED BY FIGS. D MUSIC (BMI)
C/O THE BICYCLE MUSIC COMPANY
ON BEHALF OF SONES OF GOLGOTHA
(BMI) AND BOX CUTTER MUSIC (BMI)
COURTESY OF LOMA VIST
RECORDINGS BY ARRANGEMENT
WITH CONCORD MUSIC GROUP. INC.
WITH CONCORD MUSIC GROUP.

HEAVYDIRTYSOUL
PERFORMED BY TWENTY ONE
PILOTS
PILOTS
WRITTEN BY TYLER JOSEPH
PUBLISHED BY WARNERTAMERLANE PUBLISHING CORP.
(BMI) ON BEHALF OF ITSELF AND
STRYKER JOSEPH MUSIC
COURTESY OF ATLANTIC
RECORDING CORP.
BY ARRANGEMENT WITH WARNER
MUSIC GROUP YIDEO GAME
LICENSING
(P) 2015 FUELED BY RAMEN LLC

HEAVY IS THE HEAD
PERFORMED BY ZAC BROWN BAND
FEATURING CHRIS CORNELL
WRITTEN BY ZAC BROWN, JMMY DE
MARTINI, WYATT DURRETTE, JOHN
DRISKELL HOPKINS, NIKO MOON
AND JAMES DARRELL SCOTT
PUBLISHED BY BRIGHTER SHADE
PUBLISHING (BMI); I IMAGINE
MUSIC (ASCAP): DAY FOR THE DEAD
PUBLISHING (SESAC); SOUTHERN
GROUNDED (SESAC); SILAND SOUTH

MUSIC/ROSEST MUSIC (SESAC); JIMMY DEMARTINT PUBLISHING (BMI). COURTESY OF UNIVERSAL REPUBLIC NASHVILLE RECORDS UNDER LICENSE FROM UNIVERSAL MUSIC ENTERPRISES

HELLO WORLD
PERFORMED BY KID INK
WRITTEN BY RINALDO CERRI,
BRIAN COLLINS, GEORGES
FRANCOIS LOUIS GRANIER, JOE
KHAJADOURIAN, ALEX SCHWARTZ
PUBLISHED BY WB MUSIC CORP.
(ASCAP) ON BEHALF OF ARTIST
PUBLISHING GROUP WEST,
SCHWEEZY BEATS AND PANIC
ATTACK PUBLISHING; ALUMNI
INK PUBLISHING (ASCAP); SONY/
ATT MUSIC PUBLISHING (ASCAP);
CHICAGO 2000 DU GROUPE CRC
(SACEM).
"HELLO WORLD" INTERPOLATES
"SWEET MELODIE" WRITTEN BY
RINALDO CERRI (SACEM) AND
GEORGES GRANIER (SACEM)
PUBLISHED BY CHICAGO 2000 DU
GROUPE CRC (SACEM).
COURTESY OF THA ALUMNI MUSIC
GROUPE GR (SACEM).
COURTESY OF THA ALUMNI MUSIC
GROUPE GLASSICI, RCA RECORDS

IT'S TRICKY
PERFORMED BY RUN-DMC
WRITTEN BY JASON WILL TAM
MIZELL, DARRYL MATTHEWS
MCDANIELS, JOSEPH WARD
SIMMONS AND RICK RUBIN
PUBLISHED BY UNIVERSAL MUSIC
CORP. (ASCAP) ON BEHALF OF
PROTOONS, INC.
COURTESY OF ROE RECORDS, A UNIT
OF SONY MUSIC ENTERTATIMENT
BY ARRANGEMENT WITH SONY
MUSIC LICENSING

BY ARRANGEMENT WITH SONY MUSIC ENTERTAINMENT

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PERFORMED BY BILLY IDOL
WRITTEN BY BILLY IDOL AND STEVE
STEVENS
PUBLISHED BY BMG MONARCH
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AND WB MUSIC CORP (ASCAP)
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PERFORMED BY DIPLO
WRITTEN BY ALESSIA PATRIZIA
DEGASPERIS, MORTEN BRANGSTRUP

OLSEN, THOMAS WESLEY PENTZ AND HUSSAIN SOMANI PUBLISHED BY I LIKE TURTLES MUSIC (ASCAP), SONES OF SMP (ASCAP); DISCO WAX PUBLISHING (KODA); HUSSAIN SOMANI (BMI) COURTESY OF MAD DECENT

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PERFORMED BY YELAWOLF
WRITTEN BY MICHAEL ATHA,
WILLIAM BOOKER WASHINGTON,
MATT HAYES AND MICHAEL D
HARTNETI
PUBLISHED BY BMG BUMBLEBEE
(BMI): ARCHIBALD HIGHWATER
(BMI): BMG CICADA (SESAC); MY
INHERITANCE (SESAC); MIKE
HARTNETT MUSIC PUBLISHING
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TRANSMISSION
PERFORMED BY ZEDD FEATURING
LOGIC AND X AMBASSADORS
WRITTEN BY ROBERT HALL, ANTON
ZASLAVSKI, SAMUEL NELSON
HARRIS, TIM JAMES AND ANTONINA
ARMATO
PUBLISHED BY WARNERTAMERLANE PUBLISHING CORP.
(BMT) 080 175ELF AND THREE

ARMATO

ARMATO

PUBLISHED BY WARNERTAMERLANE PUBLISHING CORP.

(BMI) 0BO ITSELF AND THREE

OH ONE PRODUCTIONS; AKASHIC
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SONGS (ASCAP); SONGS MP (BMI);

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ADMINISTERED BY KOBALT MUSIC

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LOGIC APPEARS COURTESY OF DEF

JAM RECORDINGS

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PERFORMED BY SKID ROW
WRITTEN BY DAVID MICHAEL SABO
AND RACHEL BOLAN SOUTHWORTH
PUBLISHED BY NEW JERSEY
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CFOS A WWE AND WIND-UP SONGS PRODUCTION

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OPPOSITE ENDS OF THE WORLD **CFOS** A WWE AND WIND-UP SONGS

PATRIOT **CFOs** A WWE AND WIND-UP SONGS PRODUCTION

PRODUCTION

RAP SHEET WRITTEN BY RENE DE WAEL, DIDIER GILBERT LEGLISE COURTESY OF APM MUSIC

RAP SHEET (ORIGINAL) WRITTEN BY RENE DE WAEL, DIDIER GILBERT LEGLISE COURTESY OF APM MUSIC

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REBEL SON **CFOS** A WWE AND WIND-UP SONGS PRODUCTION

REBELLION CFO\$ A WWE AND WIND-UP SONGS

PRODUCTION

REBORN CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

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ROLLIN' (AIR RAID VEHICLE) PERFORMED BY LIMP BIZKÍT WRITTEN BY SAMUEL ROBERT RIVERS, KASSEEM DEAN, LEOR DIMANT, JOHN EVERETT OTTO, WILLIAM FREDERICK DURST. WESLEY LOUDEN BORLAND PUBLISHED BY UNIVERSAL MUSIC Z-SONGS (BMI) O/B/O LETHAL DOSE MUSIC (BMI), UNIVERSAL MUSIC Z-TUNES LLC (ASCAP) O/B/O BIG BIZKIT MUSIC (ASCAP), UNIVERSAL MUSIC CORPORATION (ASCAP) O/B/O SWIZZ BEATZ (ASCAP) COURTESY OF INTERSCOPE RECORDS

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PUBLISHED BY KPM APM (ASCAP) COURTESY OF APM MUSIC

RUSH OF POWER CFO\$

CFOS A WWE AND WIND-UP SONGS PRODUCTION

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WRITTEN AND PERFORMED BY
CHRISTOPHER GOULSTONE
PUBLISHED BY SOHO PRODUCTION

MUSIC USA (BMI) COURTESY OF APM MUSIC

SAWFT IS A SIN (FEAT. ENZO AMORE) CFO\$

A WWE AND WIND-UP SONGS PRODUCTION

SCATTERED
WRITTEN BY CHRIS MANY AND
GEOFF LEVIN
PUBLISHED BY ZFC MUSIC (ASCAP)
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SHOOT FOR THE STARS

A WWE AND WIND-UP SONGS PRODUCTION

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SLAMMER
WRITTEN AND PERFORMED BY D.
TODD SORENSEN COURTESY OF
WARNER CHAPPELL PRODUCTION
MUSIC O/B/O NON-STOP MUSIC
PUBLISHED BY NON-STOP
OUTRAGEOUS PUBLISHING (ASCAP)

SO CLOSE NOW
PERFORMED BY DAVID DALLAS
WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
SONGS (BMI) 0/B/0 STEPHANIE
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SOME BODIES GONNA GET IT WRITTEN BY JIM JOHNSTON, JORDAN HOUSTON AND PAUL D. BEAUREGARD

BEAUREGARD
PERFORMED BY THREE 6 MAFIA
PUBLISHED BY BMG PLATINUM
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STARS IN THE NIGHT CFO\$ A WWE AND WIND-UP SONGS

PRODUCTION

STING THEME

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SUPERHUMAN CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

SWISS MADE CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

TERMINATOR 2 JUDGMENT DAY MAIN THEME COMPOSED BY BRAD FIEDEL (ASCAP) 1991 © 1 P STUDIOCANAL (CAROLCO)

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WRITTEN BY JIM JOHNSTON
PUBLISHED BY BMG PLATINUM
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COURTESY OF WWE MUSIC GROUP

THE GRAND OPENING
WRITTEN BY RALF WEIGAND
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COURTESY OF APM MUSIC

THE NATURAL
WRITTEN AND PERFORMED BY
JIMMY PAPA AND MICHAEL SEITZ
PUBLISHED BY TURNER MUSIC
PUBLISHING (BMI) O/B/O SUPER
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THE SECOND COMING
CFO\$
A WWE AND WIND-UP SONGS
PRODUCTION

THE TIME IS NOW
PERFORMED BY JOHN CENA & THA
TRADEMARC. WRITTEN BY JOHN
CENA, MARC JOSEPH PREDKA,
BOBBY RUSSELL PUBLISHED BY
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PUBLISHING (ASCAP) AND PIX-RUSS
MUSIC (ASCAP) COURTESY OF WWE
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TIME TO RISE CFO\$ A WWE AND WIND-UP SONGS PRODUCTION

TIME TO ROCK & ROLL
(FEAT. LIL KIM)
WRITTEN AND PERFORMED BY JIM
JOHNSTON. PUBLISHED BY BMG
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WRITTEN BY PETER HINTON (PRS)
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A WWE AND WIND-UP SONGS

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WRITTEN BY OLIVER MAUNICK
(SACEM) PUBLISHED BY FIRSTCOM
MUSIC 0/B/O MUSIQUE CINEMA
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WORLDS APART

CFO\$
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Z-CUSTOM
WRITTEN BY GEORGES BODOSSIAN
(SACEM), ARMAND FRYDMAN
(SACEM)
COURTESY OF KILLERTRACKS

PEB НА ЛЪВЪТ (ROAR OF THE LION) CFOS A WWE AND WIND-UP SONGS PRODUCTION

ADDITIONAL MUSIC

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A HERO RIDES WITH US (A) **ACTION OVERLOAD A** AGENT 54 (B) A PERFECT STORM ACT OF WAR ADVANCING DISCOVERY AETEMA (NO RISE) AGENT 54 ANNIHILATION ANOTHER TRAGIC STORY ANTIOCHUS (PERCUSSION MIX) ARCTURUS CALLS AS ONE **AVALANCHE** BALL BUSTER BATTLE ACTION BATTLE FOR IMMORTALITY BATTLE PULSE BIG MUSCLE **BLOOD OF THE HYDRA BORN A HERO** BREAKAWAY **BROKEN SYNTAX** BUILDING ACTION BULLFIGHT CAME TO PLAY CATACLYSM CELLO ENCHANTMENT CHASE THIS (A) CHANT ARCHAIOS **CIRCUS MAXIMUS** CLIMBING MOUNTAINS COLD SWEAT CRUSADER DARK URGENCY DAY OF JUDGMENT DEATH MARCH FANTASY G DESTINED FOR VICTORY DETERMINED DIRT DONE AND DUSTED DREADNOUGHT DRIVER EMPIRE OF CHAMPIONS END OF EARTH (A) END OF THE RAINBOW ENTER THE COMBAT **EPIC ACTION FIGHT**

EPICENTRE (BED VERSION) ERA **EVE OF BATTLE EXTERMINATE** EXTREME BRUTALITY FEVER PITCH FIGHT SCENE FIGHT TO THE DEATH FINAL FRONT (B) FORTITUDE FRENCH NATIONAL ANTHEM FULL ARMOR FULL FORCE **FUNERAL MARCH** GORILLA **GREAT CHAMPIONS GREATER GLORY GRIND LOW** HAIL TO THE CHIEF HAMMER HAND OF GOD HEART OF DARKNESS HELL'S ARMY HEROIC MODERN TRAILER HIDE OUT HIDE OUT (A) HOPE WILL RISE **HUMOURS OF GLEN DART** HYBRID SCORE IN THE LIGHT INTO THE VOID **JUBILATION** LEGENDS REMEMBERED LEGION OF FIRE LOADED **MILITARY X** MISTER UNSTOPPABLE MONEY (B) MORTAL VENDETTA MY MONEY MYSTERIOUS FORCE NASTY GIRL OCTANE HIGH OFFSIDE OMG RUN (A) OTHER WORLDS **OUTBREAK** PACECAR PARANOID SUICIDE PHANTOM PIZZA DANCE POMPOSER EMPFANG **PURE COURAGE PUSHING THE CHAINS** RISE OF THE DRAGON ROCKSTEP ROUGH TIME RULE BRITANNIA SALVATION SAMURAI SIGH SCAPE SHIFT SCARS AND BRUTSES SCION

EPIC POWERS

SILENCE
STAR TRIPPER
STORM MACHINE
SWITCHED OFF BACH
TAMURE
THANK OU - UNDERSCORE
THE SUPREME CONTEST
TIGHT SPOT (A)
TIME IS RUNNING OUT
TOO TOUGH TO DIE
U.S.A.
VELVET KISS
WAR MONGER
WASTED WORLD
WRATH

YOUNG FOREVER

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You hereby agree that if the terms of this Agreement are not specifically enforced, Licensor will be irreparably damaged, and therefore you agree that Licensor shall be entitled, without bond, other security, or proof of damages, to appropriate equitable remedies with respect any of this Agreement, including temporary and permanent injunctive relief, in addition to any other available remedies.

TAXES AND EXPENSES

You shall be responsible for and shall pay and shall indemnify and hold harmless Licensor and any and all of its affiliates, officers, directors, and employees against all taxes, duties, and levies of any kind imposed by any governmental entity with expect to the transactions contemplated under the this Agreement, including interest and penalties thereon (exclusive of taxes on Licensor's her tincome), irrespective of whether included in any invoice sent to you at any time by Licensor. You shall provide copies of any and all exemption certificates to Licensor if you are entitled to any exemption. All expenses and costs incurred by you in connection with your activities hereunder; if any, are your sole responsibility. You are not entitled to reimbursement from Licensor for any expenses, and will hold Licensor harmless therefrom.

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MISCELLANEOUS

If any provision of this Agreement is held to be unenforceable for any reason, such provision shall be reformed only to the extent necessary to make it enforceable and the remaining provisions of this Agreement shall not be affected.

GOVERNING LAW

This Agreement shall be construed (without regard to conflicts or choice of law principles) under the laws of the State of New York, as such law is applied to agreements between New York residents entered into and to be performed within New York, except as governed by federal law. Unless expressly waived by Licensor in writing for the particular instance or contrary to local law, the sole and exclusive jurisdiction and venue for actions related to the subject matter hereof shall be the state and federal courts located in Licensor's principal corporate place of business (New York County, New York, U.S.A.). You and Licensor consent to the jurisdiction of such courts and agree that process may be served in the manner provided herein for giving of notices or otherwise a sallowed by New York state or federal law. You and Licensor agree that the UN Convention on Contracts for the International. Sale of Goods (Vienna, 1980) shall not apply to this Agreement or to any dispute or transaction arising out of this Agreement.

IF YOU HAVE ANY QUESTIONS CONCERNING THIS AGREEMENT, YOU MAY CONTACT US IN WRITING AT: TAKE-TWO INTERACTIVE SOFTWARE, INC., 622 BROADWAY, NEW YORK, NY 10012.

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