

↑ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eve or muscle twitches altered vision loss of awareness
- disorientation any involuntary movement
 - seizures or convulsion.

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

Use and handling of video games to reduce the likelihood of a seizure

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

NOTICE:

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PS3™ FORMAT DISC:

. Do not bend it, crush it or submerge it in liquids. . Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



Please note that WWE 2K16 online features are scheduled to be available until May 31, 2017 though we reserve the right to modify or discontinue online features on 30-days' notice.

Visit www.2k.com/serverstatus for more information.

GAME CONTROLS







CHAIN GRAPPLES

Standing grapple attacks in WWE 2K16 start from one of four chain grapple states. To enter a chain grapple state, approach a non-stunned, standing opponent and press \bigotimes while pushing Left Stick

Grapple Attack (5 different kinds): ⊗ + Left Stick ↑/↓/←/→ or just ⊗ without Left Stick

Change Holds: Right Stick ↑/↓/←/→

Breaking Point Submission: Hold &

Strike/Strong Strike: <a> Hold

Drag Opponent Around the Ring: Hold L2 + R2 and push Left Stick

Irish Whip:

Release Chain Grapple Hold: L1

STUN GRAPPLES

To perform a stun grapple, approach an opponent from the front or behind while they're in a stunned state and simply press \otimes , or press \otimes and push Left Stick $\uparrow / \downarrow / \longleftarrow / \Longrightarrow$ in any direction to execute a strong grapple attack.

Grapple Attack (5 different kinds): ⊗ or ⊗ + Left Stick ↑/↓/←/→

Breaking Point Submission: Hold **⊗**

Turn Opponent Around: Right Stick ← or →

Snapmare to Seated Position: Right Stick ↓

Chain Grapple Hold: Hold L2 + R2 and release

REPOSITION OPPONENT

Use Right Stick to reposition a downed or stunned opponent.

DOWNED OPPONENT

Lift Opponent: Right Stick

Turn Opponent Over: Right Stick → or ←

Lift Opponent and Stand Behind Them:

Right Stick 4

OPPONENT STUNNED IN CORNER

Turn Opponent Around: Right Stick → or ←

Lift and Place on Top Of Turnbuckle: Right Stick

Place In Tree Of Woe (Hanging Upside Down In Corner): Right Stick

OPPONENT STUNNED AGAINST THE ROPES

Place Opponent On Middle Rope: Right Stick (Any Direction)

GAME SCREEN



- **1. Momentum Gauge:** Build momentum by executing attacks and taunts
- 2. Reversal Prompt: Time R2 correctly to counter the opponent's attack
- **3. Adrenaline Meter:** When it's depleted, you momentarily lose the ability to run
- **4. Signature/Finisher:** Press **②** when it appears to perform your Signature/Finisher

2K SHOWCASE - NEW!

2K Showcase presents a match-by-match exposition of the famed career of **WWE** Legend Stone Cold Steve Austin. Packed with hard-hitting cinematics, historic **WWE** video packages, authentic **WWE** Superstar voiceovers, and loads of unlockables, there's no shortage of content to explore. Players will experience first-hand the birth of Austin 3:16 at King of the Ring 1996 and follow Stone Cold's hellacious path to glory up through his final match at WrestleMania XIX in 2003.

Each match features optional objectives to complete to earn new Superstars, Managers, alternate attires, and more. The player can access more detail on how to complete a particular objective from the pause menu. Bonus matches featuring key events from Austin's time in WCW and ECW await those skilled enough to unlock them.



WWE CREATIONS

WWE 2K16's creation suite allows you to personalize your **WWE** experience with robust and powerful options.

Custom Superstar/Diva: Create your own Custom Superstar or Diva or customize any WWE Superstar or WWE Diva on the roster!

Superstar Threads: Give your favorite WWE Superstars and Divas a new look with re-coloring options for entrance and ring attires.

Custom Entrance: Choose from numerous entrance options and have your Superstar or Diva come down the ramp in style.

Custom Move-set: Select from hundreds of moves to give your Superstar or Diva the edge to dominate the ring.

 $\textbf{\textit{Custom Championship:}} \ \ \text{Create championship titles from strap to plate or even customize existing WWE titles.}$

Custom Arena: Design an arena fit for holding the pulse-pounding action of the WWE.

Custom Logo: Indulge your creativity by designing your own custom logos.

Community Creations: Upload your creations online and share with the WWE Universe!



WWE UNIVERSE

WWE Universe mode offers the ultimate **WWE** sandbox experience in **WWE 2K16**. Book matches, assign Superstars and Divas to shows and pay-per-views, create rivalries and alliances or watch them transpire on their own. The choices are yours to influence and control in this mode of near endless possibilities.







WWE 2K16 GAME CREDITS

PRODUCER/SENIOR VICE PRESIDENT Hiromi Furuta

SENIOR TECHNICAL DIRECTOR Hiroki Ueno

SENIOR CREATIVE DIRECTOR Taku Chihaya

SENIOR TECHNICAL MANAGEMENT DIRECTOR

Shintaro Matsubara

SENIOR ART DIRECTORS Yoshio Togiya George K Ito Makio Yamanaka

SENIOR TECHNICAL DIRECTORS Takashi Takezawa

Takanori Morita

TECHNICAL DIRECTORS Tsukasa Kato Hiroshi Fukuda

INTERFACE ART DIRECTOR Kazunari Nike

SENIOR GAME DESIGN DIRECTOR Naoto Ueno

GAME DESIGN DIRECTOR Shinsuke Goto

ART DIRECTORS Koii Makino Takashi Komiyama Masahiro Nakatani Ari Sawada

R&D TEAM

SENIOR TECHNICAL DIRECTORS

Nobuvoshi Ono Hideki Suzuki Masamichi Takano Akitsugu Hirano

LEAD PROGRAMMERS Ma Wenchao

Yousuke Sawada TECHNICAL ARTIST Jason Barnidge

PROGRAMMERS Kazuki Iiboshi Hidehiro Bushisue

SENIOR VP/CHIEF CREATIVE **OFFICER** Norifumi Hara

ASSISTANT TECHNICAL DIRECTORS

Reiii Sato Koji Havashi Junichi Taguchi Shunsuke Hanabusa Kenichi Yamamoto

I FAD PROGRAMMERS

Atsushi Narita Shotaro Notsu Takayuki Kiyohara Masayuki Makita Takahiro Tanaka Takuya Suzuki Yoshiro Aoki Tsubasa Ando Takuya Ishibashi

PROGRAMMERS Havato Ebina Knichi Sato Tsuvoshi Kobavashi Emi Ishii Kousuke Havashi

Toshiaki Ishihara Koii Kuri Satoshi Inoue Takumi Hirokawa Hidenori Masaki Youhei Hosokawa Shingo Sogabe Hiroshi Kanda Sotaro Arakawa Shirou Mikata Yusuke Kakumoto Masanori Fukuda

Yusuke Sasai Taichi Nagano Takafumi Yasuda Hidevuki Takahashi Kazuki Omae

Fumio Yurugi

Takahiro Odaiima Kazuaki Konuma PROGRAM ASSISTANT MANAGER

SYSTEM PROGRAM ASSISTANTS Shingo Yoneda Tadashi Nakamura

ASSISTANT GAME DESIGN DIRECTORS

Takuro Yamamori Takavoshi Akasaka

LEAD GAME DESIGNERS

Hidekazu Tanaka Kenii Nakamura Shinichi Mivamoto Bryan Williams

GAME DESIGNERS

Miho Watanabe Daisuke Ohno Tatsuya Watanabe Takeshi Yokogawa Akihide Ike

SOUND DESIGNERS

Kotaro Tamura Chan Kean Yi

SENIOR MODELING ARTIST Nobuyuki Fukasawa

LEAD MODELING ARTISTS Kazuhiro Saito

Akira Sasagawa Takahiro Banha

MODELING ARTISTS Kazuvuki Isavama Shiho Sato

Miho Hashimoto Jie Wei Yuki Matsumoto Kenii Kawabata Yuu Hara Masaaki Hashimoto Takanori Akivama

Tsuyoshi Nishimura Tamavo Noguchi Kvohei Hosomi Kazuhiro Asakawa Hiroko Minami Keiko Zama Junichi Koshino

Motoshi Hiro Masahito Terazawa Yuta Ichii Christian Hagedorny Kense Hori Havato Odeishi

Takumi Oniki

ASSISTANT INTERFACE ART DIRECTOR

Satoshi Kakutani

INTERFACE ARTISTS

Yuzuru Hiroki Miho Shirota Naomi Kaneda Takuya Kawamorita

ASSISTANT ANIMATION DIRECTORS

Mitsuo Shimizu Takashi Watanabe Chizuru Ogura Yuki Akaba

LEAD ANIMATORS

Daijiro Kakinuma Tatsuya Maki Takahiro Oshida Tatsuya Shimozaki

ANIMATORS

Tsuyoshi Fukuhara Kazuyuki Miyake Hiroyuki Wada Yoshiyuki Iwai Manami One Masaru Kishi Naoki Ishiyama Akie Okaii Anjelina Quijano David Ong Loonie Baranco **Daniel Kitchens** Aggie Christakis Norimitsu Takahashi Yuii Unuma Eri Yamamoto Fumiaki Enomoto Makoto Nishide Kohei Gushiken Koji Maruyama Makoto Yamamoto Akinari Izumi Kazuva Matsueda Yasuhiro Kasagi Yuva Hirota Takavuki Hirano Akira Chodo Naoki Sato Toshivuki Utaka Hiroki Nishida

GAME DEVELOPMENT ASSISTANTS

Naoto Kuge Munechika Suzuki Junichi Hiraoka Sayaka Morishima Masato Noiiri

QA ASSISTANT DIRECTORS

Masaki Izuoka Ryo Ohura

LEAD QA MANAGER

Masavuki Soneda

QA MANAGER Mamoru Ozaki

QA ADMINISTRATORS

Rie Kikuchi Sumie Ikeda

LEAD TESTERS Takamasa Uchida

Kino Sakagami

TESTERS

Akimichi Nagayama Satoko Nagamine Fumina Kuwahara Misato Kimizuka Masaru Yamaguchi Yudai Terukina Tatsuaki Tokoda

TRANSLATION MANAGER Derek Kessler

TRANSLATORS

TRANSLATUR

Leo King John Daniels Taiga Koda Mitsue Otaki

OBJECTIVE PHOTOGRAPHERS Shun Yamaguchi

Yoko Sato

IT SUPPORT Kentaro Seto

Koji Tomita Kazunori Nakagawa Syuji Matsudaira

ADMINISTRATION SUPPORT

Yukinobu Kimura Tsuneharu Sasaki Junko Miyamoto Satomi Takao Natsuko Hagiwara

LEGAL DEPARTMENT Keiko Sakaguchi

Yasuyuki Yamamoto

FINANCE DEPARTMENT

Naoki Hama Hirotomo Taniquchi

SUGARCUT,LLC. Ryu Takada Toshiji Hazumi

Toshiji Hazumi Akihisa Shiota Yuichi Ashibe Sadato Shinji Kazuki Mori Michia Shimazu Nobuyuki Bansyo

AMZY CO., LTD.

Kazuhiro Matsuda Kaoru Mizoguchi Ryusuke Watanabe Tomohiro Goto Takahiro Hara

SOUND AMS INC. Momo Michishita Yasuhiro Tamaki Tetsuya Shirakawa Munenori Nakano Ayumi Fujiwara Sara Mihara

Sara Mihara Hiroki Saito Takahiro Suzuki Sora Endo

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Anshu Almeida KYOS CO., LTD. Naoko Kino

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Y. Peilin C. Nhung H. Hashiguchi R. Nakagawa

T. Dong Q. Lich M. Lingchen

M. Lingchen Z. Yi

T. Van H. Huan O. Dung

MINELOADER

Xu Zhen Wang Wei Hu Haijiang Zhao Yan Li Ning Tian Feng

SHANGHAI WINKING ENTERTAINMENT LTD.

Xi Zhang Sonic Wang Huanqin Hu Ji Zhang Zhiying Cai Huan Qian Yuqi Wang Jie Gao Lei Xu Jiajun Zhang

ORIGINAL FORCE LTD.

ORIGINAL FORCE Shirley Tang Cathy Song Irene Zhang Susie Wang Zhiqiang Zhang Yong Yang Haibo Zhang Longfei Li Jian Su Yaqi Zhao Hao Ding Yicai Wang Jiaoiiao Yang

Shuai Yang

LEMON SKY GAMES & ANIMATION

Wong Cheng Fei Ken Foona Ken Lai Kevin Lai Han Wen Eng Tzy Ling Ezerina Tan Li Li Cres Lim Pooi Lena Yow Han Yuan Yow Han Chong Yap Jin Yang Keith Tai Siew Kiet Jake Chin Tian Kiat Yap Kah Chun Calvin Pang Yii Haw Keith Chia Kei Foong Kona Pui Lina Saxon Chong Ri Hui Woon Kok Keong Tamara Astari Janice Chong Xzinhui

3D SYSTEMS / GENTLE GIANT STUDIOS

Paulie Schrier Shun Kim Daniel Stilley George Georgy

FACIAL SCANNING

PIXELGUN STUDIO Timothy Valka Brian Freisinger Simranjit "Sunny" Mahil Lucy Dawson

ADDITIONAL COLLABORATION COMPANIES

DIGITAL HEARTS CO., LTD. G-STYLE CO., LTD. CREEK & RIVER CO., LTD. CHARABANS, INC IMAGINARYPOWER, INC. ORBITALLINK INC. VOLTA TORISAN INC.

SPECIAL THANKS

Yuke Taniguchi Tatsuhiko Sugimoto Masamichi Ito All Yuke's Staff

PUBLISHED BY 2K

2K IS A PUBLISHING LABEL OF TAKE-TWO INTERACTIVE SOFTWARE. INC.

VISUAL CONCEPTS DEVELOPMENT TEAM

PRESIDENT Grea Thomas

EXECUTIVE PRODUCER Mark Little

SENIOR PRODUCER Arnaud Frev

PRODUCER
Alexander Jones

ASSOCIATE PRODUCER Andrew Krensky

LICENSOR MANAGER Steve Islas

PRODUCTION ASSISTANT Dino Zucconi

SENIOR DESIGNER

DESIGNER, 2K SHOWCASE Jody Hicks

CO-DESIGNER, 2K SHOWCASE Shane Kemp

DESIGNER, MYCAREER Ramelle Ballesca

DESIGNER, WWE UNIVERSE Cristo Kyriazis DESIGNER

Derek Donahue
DESIGNER ASSISTANT
Laura Schlatmann

SENIOR ONLINE ENGINEER Igor Pevac

STUDIO AUDIO DIRECTOR, AUDIO
Joel Simmons

AUDIO DIRECTOR, SOUND/AUDIO Vince Pontarelli

AUDIO MANAGER, AUDIO Sean Charles

LEAD SOUND/AUDIO DESIGNER Josh Jones

AUDIO/DIALOGUE SYSTEM DESIGNER Bryan Sherrill

ASSOCIATE AUDIO PRODUCER
Patrick Jarret

AUDIO TECH AND ADDITIONAL ENGINEERING Daniel Gardopee Todd Gunnerson

AUDIO TEAM SPECIAL THANKS Rvan Katz

CREATIVE DIRECTOR

LEAD CHARACTER ARTIST Jonathan Gregory

ANIMATION TEAM LEAD Shane Kemp

LEAD ANIMATOR Jessica Wu

ANIMATORS
Brian Rust
Darrel Christian
David J. Yuen
Emily Katske
Eric Sturgeon
George Banks
George Flaites
Hannah Addington
Jeremiain Stewart
Jun Park
Liam Murphy
Max Antinone
Preet Uppal

Robert Firestone Ryan Walker

Tom Van Cise

MANAGER, TRANSLATION Yuri Tanaka

TRANSLATORS Akane Yamamoto Anne Awaya

MUSIC AND TALENT LICENSING Debbie Fingerman

VISUAL CONCEPTS DEVELOPMENT TEAM SPECIAL THANKS

Drew Como Darin Ito Nobu Taguchi Celian Varini Isabela Bradley Kai Cabrera Jack Leung Chris Kalos Sabine Blair John Friar Bruno Buzzetti Josh Atkins Robert Clarke Etienne Grunenwald Fric Massoud Mark Hamilton Jason Sereno

2K WWE TEAM EXTERNAL CONTRACTORS

PHOTOGRAPHER David Knox

Robert Nelson

PHOTOGRAPHER'S ASSISTANT Shane Bartlett

COMMENTARY WRITERS

Brian Shields, Principal, Mighty Pen & Sword, LLC Kevin Sullivan, Speed Lemon LLC Patrick Hegarty, Hegarty Creative Services LLC

EXTERNAL TRANSLATION SERVICES

EXTERNAL TRANSLATORS

Reiko Fujimoto Yoshiko Fujii

DIGITAL HEARTS USA INC. Daniel Castillo Eric Kwan

John Yamamoto Satomi Aihara

POLE TO WIN CO., LTD.

POLE TO WIN ASIA PTE. LTD. Leong Fong Wai

POLE TO WIN AMERICA, INC. Fumihiro Yamaguchi

MOTION CAPTURE TALENT SECTION

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ONLINE IMPLEMENTATION SERVICES

PIXEL TAMER NET

CEO Carsten Orthbandt

William Spradlin

NETWORK ENGINEER

Christoph Pech

2K PUBLISHING

PRESIDENT Christoph Hartmann

C.O.O. David Ismailer

SVP, SPORTS DEVELOPMENT Greg Thomas

EVP, SPORTS DEVELOPMENT
Jeff Thomas

2K CREATIVE DEVELOPMENT

VP, CREATIVE DEVELOPMENT

DIRECTOR OF CREATIVE PRODUCTION Jack Scalici

MANAGER OF CREATIVE PRODUCTION Josh Orellana

CREATIVE PRODUCTION COORDINATOR Kaitlin Bleier

CREATIVE PRODUCTION ASSISTANTS

William Gale Cathy Neeley Megan Rohr

DIRECTOR OF RESEARCH AND PLANNING Mike Salmon

SR. MARKET RESEARCHER David Rees

USABILITY RESEARCHER

Jordan Limor

USER TESTING ASSISTANT

Jonathan Bonillas

MOTION CAPTURE SUPERVISOR David Washburn

MOTION CAPTURE STAGE MANAGER Anthony Tominia

MOTION CAPTURE PRODUCTION MANAGER Charles Ghislandi

MOTION CAPTURE MEDIA SUPERVISOR J. Mateo Baker

3D PIPELINE TOOLS ENGINEER Charles Harris III

PRODUCTION ASSISTANT

MOTION CAPTURE STAGE

Emma Castles Jennie Antonio Jeremy Schichtel Christopher Barton Alexandra Grant

MOTION CAPTURE SPECIALISTS

Jeremy Wages Gil Espanto Jose Gutierrez Ryan Girard Michelle Hill

MOTION CAPTURE AUDIO Andrew Hanson

DATABASE PROGRAMMER Nicholas Longo

2K MARKETING TEAM

SVP, MARKETING Sarah Anderson

VP OF INTERNATIONAL MARKETING
Matthias Webner

VP OF MARKETING Chris Snyder

DIRECTOR OF MARKETING Bryce Yang

PRODUCT MANAGER Philip McDaniel

ASSOCIATE PRODUCT MANAGER
Ediz Basol

MARKETING COORDINATOR Robert Hearon

VP OF COMMUNICATIONS, THE AMERICAS

Ryan Jones

SR. COMMUNICATIONS MANAGER
Jaime Jensen

SR. DIRECTOR, MARKETING PRODUCTION Jackie Truong

ASSOCIATE MARKETING PRODUCTION MANAGER Ham Nguyen

MARKETING PRODUCTION ASSISTANT Nelson Chao

SR. GRAPHIC DESIGNER Christopher Maas

PROJECT MANAGER Heidi Oas

VIDEO PRODUCTION MANAGER Kenny Crosbie

VIDEO EDITOR/MOTION GRAPHICS DESIGNERS Michael Regelean

VIDEO EDITOR Peter Koeppen

Eric Neff

ASSOCIATE VIDEO EDITORS
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Nick Pylyanainen

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WEB DESIGNER Keith Echevarria

WEB DEVELOPER Alex Beuscher

WEB PRODUCER Tiffany Nelson

CHANNEL MARKETING MANAGERS
Anna Nguyen
Marc McCurdy

SR. DIRECTOR OF EVENTS
Lesley Zinn Abarcar

EVENTS MANAGER David Iskra

DIRECTOR, CUSTOMER SERVICE Ima Somers

CUSTOMER SERVICE MANAGER David Eggers

KNOWLEDGE BASE COORDINATOR Mike Thompson

SR. MANAGER OF PARTNERSHIPS & LICENSING Jessica Hopp

PARTNER MARKETING MANAGER
Dawn Earn

DIGITAL MARKETING COORDINATORS Ashley Landry Kelsie Lahti

MARKETING ASSISTANT Kenya Sancristobal

2K OPERATIONS

VP, STUDIO OPERATIONS Kate Kellogg

SVP, SENIOR COUNSEL
Peter Welch

SR. DIRECTOR AND COUNSEL, 2K BUSINESS AFFAIRS Jerry Wang

COUNSEL Justyn Sanderford

VP, PUBLISHING, OPERATIONS Steve Lux

DIRECTOR OF OPERATIONS
Dorian Rehfield

LICENSING/OPERATIONS SPECIALIST Xenia Mul

OPERATIONS MANAGER Ben Kvalo

OPERATIONS COORDINATOR
Peter Driscoll

2K CORE TECH

VP, TECHNOLOGY Naty Hoffman

DIRECTOR OF TECHNOLOGY Mark James

ONLINE ARCHITECT Louis Ewens

PRINCIPAL TECHNICAL ARTIST Jonathan Tilden

SR. R&D ENGINEER Markus Breyer

SOFTWARE ENGINEER Jack Liu

2K IT

DIRECTOR, 2K IT Rob Roudebush

IT MANAGER Bob Jones

SR. NETWORK/SYSTEMS ENGINEER Russell Mains

SYSTEMS ENGINEERS Jon Heysek Lee Ryan

SYSTEMS ADMINISTRATOR
Fernando Ramirez

JR. SYSTEMS ADMINISTRATORS
Tareq Abbassi
Scott Alexander

Davis Krieghoff

IT ANALYST

Michael Caccia

2K LAS VEGAS QUALITY ASSURANCE

SR. VICE PRESIDENT OF QUALITY ASSURANCE Alex Plachowski

QUALITY ASSURANCE TEST MANAGER Jeremy Ford

QUALITY ASSURANCE TEST MANAGER - SUPPORT TEAMS Scott Sanford

PROJECT LEAD Shant Boyatzian

LEAD TESTERS Chris Adams Nathan Bell

ASSOCIATE LEAD TESTERS Matthew Newhouse

Alexander Coffin
Jorge Corpeño
Phylicia Fletcher
Luis Nieves
Dewayne Roberto Wilbert Jr
Jordan Wineinger

SENIOR TESTERS

David Drake **Andrew Garrett** Zack Gartner Jared Shipps Tim Jones Justin Wolf Robert Klempner Philip Lui Robert Marrazzo Nicole Millette Kristine Naces Michael Newsom Michelle Paredes Marcial Pasek Bar Peretz Jeffery Schrader Jonathan Williams

QUALITY ASSURANCE TESTERS

Carlos Anaya Todd Phillips Bojan Krkie Kyle Bellas Anthony Zaragoza Eduardo Banoud David Hoffman Mailanee Anderson Matt Cates Joshua K. Collins Hugh Cortney Nathan Craig Zach Griffin Pele Henderson David Lotruglio Cesar Martinez Lin Mei Enrique Meza Josh Ray

Erick Rogers Marci Sousa

SPECIAL THANKS

Lestie Cullum Alex Belk Louis Napolitano Joe Bettis David Barksdale Ashley Carey Rachel Hajewski Chris Jones Kris Jolly Juan Corral Eric Chung

2K CHINA CHENGDU QUALITY ASSURANCE

QUALITY ASSURANCE DIRECTOR Zhang Xi Kun

QUALITY ASSURANCE SUPERVISOR Steve Manners

QUALITY ASSURANCE LEAD Gao You Ming

QUALITY ASSURANCE SENIOR TESTERS Deng Jian Ji Yang

QUALITY ASSURANCE TESTERS Cai Kuang Yu

Deng Chen Chao Deng Yang Fan Fu Qiang Gong Yan Jia Kong Wei Yu Luo Yi Wang Dan Yang Xiang Gao Jie Xiao Meng Yang Ke Zhang Jiu Si Zhu Tao

Shao Bang Zhu

SPECIAL THANKS Zhao Hong Wei Hu Xiang Xie Ya Xi Su Wan Qing Li Hua

2K INTERNATIONAL

GENERAL MANAGER Neil Ralley

INTERNATIONAL PRODUCT MANAGER Sam Woodward

INTERNATIONAL PR MANAGER Richie Churchill

INTERNATIONAL SOCIAL MEDIA AND CONTENT EXECUTIVE Ibrahim Bhatti

2K INTERNATIONAL PRODUCT DEVELOPMENT

INTERNATIONAL PRODUCERS Lena Brenk Sajiad Majid

HEAD OF CREATIVE SERVICES AND LOCALIZATION
Nathalie Mathews

LOCALIZATION PROJECT MANAGER Emma Lepeut

EXTERNAL LOCALIZATION TEAMS Around The Word Effective Media GmbH Synthesis Iberia

Synthesis International Srl Qloc S.A.

LOCALIZATION TOOLS AND SUPPORT Provided By Xloc Inc.

2K INTERNATIONAL QUALITY ASSURANCE

LOCALIZATION QA MANAGER José Miñana

MASTERING ENGINEER Wayne Boyce

MASTERING TECHNICIAN
Alan Vincent

LOCALIZATION QA SENIOR LEAD
Oscar Pereira

LOCALIZATION QA PROJECT LEAD

LOCALIZATION QA LEADS

Elmar Schubert Fabrizio Mariani Karim Cherif

ASSOCIATE LOCALIZATION QA LEAD

Cristina La Mura

SENIOR LOCALIZATION QA

TECHNICIANS
Alba Loureiro
Christopher Funke
Enrico Sette
Harald Raschen
Jihye Kim
Johanna Cohen
Jose Olivares
Pierre Tissot

LOCALIZATION QA TECHNICIANS Christina Molin

David Swan Dimitri Gerard Ftienne Dumont Gabriel Uriarte Giuliano Cataford Iris Loison Javier Vidal Julien Le Tohic Julio Calle Arpon Luca Magni Manuel Aguayo Martin Schücker Namer Merli Nicolas Bonin Norma Hernandez Pablo Menéndez Roland Habersack Rüdiger Kolb Samuel Franca Seon Hee C. Anderson Sergio Accettura Shawn Williams-Brown Sherif Mahdy Farrag Stefan Rossi Timothy Cooper

DESIGN TEAM

James Quinlan Tom Baker

2K INTERNATIONAL TEAM

Adam Merrett Agnès Rosique Alan Moore Aaron Cooper Belinda Crowe Ben Seccombe Bernardo Hermoso Carlo Volz Caroline Rajcom Chris Jennings Chris White Dan Cooke Daniel Hill Dennis De Bruin **Devon Stanton** Diana Freitag Jan Sturm

Jean Paul Hardy
Jesús Sotillo
Julien Brossat
Lieke Mandemakers
Maria Martinez
Oliver Keller
Richie Churchill
Sandra Melero
Sean Philtips
Simon Turner
Stefan Eder
Tim Smith
Warner Guinée

TAKE-TWO INTERNATIONAL

OPERATIONS
Anthony Dodd
Nisha Verma
Phil Anderton
Robert Willis
Denisa Polcerova

2K ASIA TEAM

ASIA SR. PUBLISHING DIRECTOR Jason Wong

ASIA SR. MARKETING MANAGER

ASIA MARKETING MANAGER

JAPAN MARKETING MANAGER

PRODUCT EXECUTIVE

Maho Sawashima

Sharon Lim

Yosuke Yano

LOCALIZATION MANAGER

LOCALIZATION COORDINATOR
Pierre Guijarro

LOCALIZATION ASSISTANT Yasutaka Arita

TAKE-TWO ASIA OPERATIONS Eileen Chong Veronica Khuan

Chermine Tan Takako Davis Rvoko Havashi

TAKE-TWO ASIA BUSINESS

DEVELOPMEN Erik Ford Syn Chua Ellen Hsu Kelvin Ahn Paul Adachi Fumiko Okura Hidekatsu Tani Fred Johnson Julius Chen Ken Tilakaratna Albert Hoolsema

VOICE OVER TALENTS

Jerry "King" Lawler Michael Cole JBL Jim Ross Triple H Jason Albert Renee Young Steven Westdahl Lilian Garcia

SPECIAL THANKS Strauss Zelnick Karl Slatoff Lainie Goldstein Seth Krauss Jordan Katz David Cox Take-Two Sales Team Take-Two Digital Sales Team Take-Two Channel Marketing Team Sinhhan Boes Hank Diamond Alan Lewis Daniel Einzig Christopher Fiumano Pedram Rahbari Jenn Kolbe 2K IS Team **Greg Gibson**

Take-Two Legal Team Justyn Sanderford Jonathan Washburn David Boutry Barry Charleton Juan Chavez Raiesh Joseph Gauray Singh Gail Hamrick Tony Macneill Christina Vu Sotika Nou Chris Bigelow Brooke Grabrian Katie Nelson **Chris Burton** Alv Fidiam-Smith Betsy Ross Oliver Hall

Gwendoline Oliviero

WORLD WRESTLING ENTERTAINMENT

EVP OF CONSUMER PRODUCTS
Casey Collins

VP OF INTERACTIVE LICENSING

DIRECTOR OF GAMES

SR. BRAND EQUITY ANALYST Ashley Zuzik

INTERACTIVE PRODUCT COORDINATOR Ignacio Borbolla

POST AUDIO MIXERS Chris Argento Tim Roche Chuck Cavanaugh

Chuck Cavanaugh Ray Jackson Peter Buccellato James Widman

VP OF PRODUCTION STRATEGY
Mark Hamilton

SENIOR PRODUCERS Mike Calabrese Jason Gomez

CREATIVE DIRECTORS

Rob Cinguina

MANAGING PRODUCER
Chris Lawler

ASSOCIATE PRODUCERS

Kaitlin Harrigan Matt Braine Christin Mone Paul Erlick Mike Spasiuk David Vega Alex Pierce Ed Smyth Dan Glowacki Steve Conoscenti

PRODUCTION ASSISTANTS

Dave Walsh Jose Moreno Maria Abreu Christian Silva Kevin Sutton Tim Dayton Dennis Skartsilas Garrett Beltis Rachel Verrier Matt Stansfield Kristin Greco

SENIOR DIRECTOR, EDITING Slim Simon

VICE PRESIDENT, PRODUCTION AND GRAPHICS Chris Siciliano

SENIOR DIRECTOR, 3D Kevin Callahan

DIRECTOR, 2D Dan Ormsby

Sean Thorpe

LEAD 3D DESIGNERS Daniel Cerasale Jacques Broquard

SR. 3D GRAPHIC DESIGNERS Matt Thurber

3D GRAPHIC DESIGNERS Mathew Gleason Gibney Patterson

LEAD 2D DESIGNERS Soyon Yun SJ Deluise

SENIOR 2D GRAPHIC DESIGNERS Dionisios Efkarpidis Matthew Swinford Mike Kinney

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WWE 2K16 SOUNDTRACK MUSIC

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KELLY FEATURING VICTORIA
MONET
WRITTEN BY RICHARD COLSON
BAKER, THOMAS LEE BROWN,
THOMAS WESILY LUMPKINS, AND
VICTORIA MCCANTS

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BRIAN HUGH WARNER
PUBLISHED BY FIGS. D MUSIC
(BMI) C/O THE BICYCLE MUSIC
COMPANY ON BEHALF OF SONGS OF
GOLGOTHA (BMI) AND BOX CUTTER
MUSIC (BMI)
COURTESY OF LOMA VISTA

RECORDINGS BY ARRANGEMENT WITH CONCORD MUSIC GROUP, INC.

HEAVYDIRTYSOUL

PERFORMED BY TWENTY ONE PILOTS
WRITTEN BY TYLER JOSEPH
PUBLISHED BY WARNERTAMERLANE PUBLISHING CORP.
(BMI) ON BEHAF OF ITSELF AND STRYKER JOSEPH MUSIC COURTESY OF ATLANTIC RECORDING CORP.
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BRIAN COLLINS, GEORGES
FRANCOIS LOUIS GRANIER, JOE
KHAJADOURIAN, ALEX SCHWARTZ
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GEORGES GRANIER (SACEM),
PUBLISHED BY CHICAGO 2000 DU
GROUPE CRC (SACEM),
COURTESY OF THA ALUMNI MUSIC
GROUP/BS CLASSIC/RCA RECORDS
BY ARRANGEMENT WITH SONY
MUSIC ENTERTAINMENT

IT'S TRICKY
PERFORMED BY RUN-DMC
WRITTEN BY JASON WILLIAM
MIZELL, DARRYL MATTHEWS
MCDANIELS, JOSEPH WARD
SIMMONS AND RICK RUBIN
PUBL ISHED BY UNIVERSAL MUSIC
CORP. (ASCAP) ON BEHALF OF
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COURTESY OF RCA RECORDS,
A UNIT OF SONY MUSIC
ENTERTAINMENT

BY ARRANGEMENT WITH SONY MUSIC LICENSING

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WRITTEN BY BILLY IDOL AND
STEVE STEVENS
PUBLISHED BY BMG MONARCH
(ASCAP), BONETDOL MUSIC (ASCAP),
AND WE MUSIC CORP (ASCAP)
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MUSIC ENTERPRISES

REVOLUTION (FEAT. FAUSTIX & IMANOS AND KAI)
PERFORMED BY DIPLO
WRITTEN BY ALESSIA PATRIZIA
DEGASPERIS, MORTEN
BRANGSTRUP OLSEN, THOMAS
WESLEY PENTZ AND HUSSAIN
SOMANI
PUBLISHED BY I LIKE TURTLES
MUSIC (ASCAP); SONGS OF SMP

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(KODA); HUSSAIN SOMANI (BMI)
COURTESY OF MAD DECENT

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PERFORMED BY YELAWOLF
WRITTEN BY MICHAEL ATHA,
WILLIAM BOTOCHAEL ATHA,
WILLIAM BOTOCHAEL ATHA,
WILLIAM SONGER WASHINGTON,
MATT HAYES AND MICHAEL D
HARTNETT
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TRANSMISSION
PERFORMED BY ZEDD FEATURING
LOGIC AND X AMBASSADORS
WRITTEN BY ROBERT HALL
ANTON ZASLAYSKI, SAMUEL
NELSON HARRIS, TIM JAMES AND
ANTONINA ARMATO
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TAMERLANE PUBLISHING CORP.
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LUCHA LUCHA CF0\$

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RIGHT HERE, RIGHT NOW **CFO\$**

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A WWE AND WIND-UP SONGS PRODUCTION

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STARS IN THE NIGHT **CFOS**

A WWE AND WIND-UP SONGS PRODUCTION

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SWISS MADE **CFO**\$

A WWE AND WIND-UP SONGS PRODUCTION

TERMINATOR 2 JUDGMENT DAY MAIN THEME COMPOSED BY BRAD FIEDEL (ASCAP)

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THE SECOND COMING **CFO\$** A WWE AND WIND-UP SONGS PRODUCTION

THE TIME IS NOW PERFORMED BY JOHN CENA & THA TRADEMARC

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TIME TO RISE CEOS

A WWE AND WIND-UP SONGS PRODUCTION

TIME TO ROCK & ROLL (FEAT. LIL KIM) WRITTÉN AND PERFORMED BY JIM

JOHNSTON PUBLISHED BY BMG PLATINUM SONGS (BMI) O/B/O STEPHANIE MUSIC PUBLISHING, INC. (BMI) COURTESY OF WWE MUSIC GROUP

TOKIWAKITA (TIME HAS COME) **CFOS**

A WWE AND WIND-UP SONGS PRODUCTION

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VAU DE VIRE CFO\$

A WWF AND WIND-UP SONGS

PRODUCTION

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WRITTEN BY RON KILLINGS
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(SACEM)
PUBLISHED BY FIRSTCOM
MUSIC O/B/O MUSIQUE CINEMA
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WORLDS APART CFOS A WWE AND WIND-UP SONGS PRODUCTION

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ADDITIONAL MUSIC

THE FOLLOWING SONGS ARE COURTESY OF APM MUSIC.

A PERFECT STORM
ACT OF WAR
ACT OF WAR
ADVANCING DISCOVERY
AETEMA (NO RISE)
AGENT 54
AND NOW WAR
ANNITHIATION
ANOTHER TRAGIC STORY
ANTIOCHIS (PERCUSSION MIX)
ARCTURUS CALLS
AS ONE
AVALANCHE
BAREKNUCKLED
BATTLE ACTION
BATTLE FOR IMMORTALITY

BATTLE PULSE BIG MUSCLE BLOOD OF THE HYDRA BORN A HERO BREAKAWAY BROKEN SYNTAX BUILDING ACTION BULLFIGHT CAME TO PLAY CATACLYSM CELLO ENCHANTMENT **CHANT ARCHAIOS CIRCUS MAXIMUS** COLD SWEAT CRUSADER DAY OF JUDGMENT DEATH MARCH FANTASY G DESTINED FOR VICTORY DETERMINED DIRT DONE AND DUSTED DRIVER END OF THE RAINBOW ENTER THE COMBAT **EPIC POWERS** EPICENTRE (BED VERSION) **ERA EVE OF BATTLE EXTERMINATE** EXTREME BRUTALITY FEVER PITCH FIGHT TO THE DEATH FORTITUDE FRENCH NATIONAL ANTHEM FULL ARMOR FULL FORCE FUNERAL MARCH GORILLA **GREAT CHAMPIONS GRIND LOW** HAIL TO THE CHIEF HAMMER HEART OF DARKNESS HELL'S ARMY HEROIC MODERN TRAILER HIDE OUT HOPE WILL RISE **HUMOURS OF GLEN DART** HYBRID SCORE IN THE LIGHT INTO THE VOID JUBILATION LEGENDS REMEMBERED LEGTON OF ETRE LOADED MILITARY X MISTER UNSTOPPABLE MORTAL VENDETTA MY MONEY MYSTERIOUS FORCE NASTY GIRL OCTANE HIGH OTHER WORLDS OUTBREAK PACECAR PARANOID SUICIDE

PHANTOM PIZZA DANCE POMPOSER EMPFANG **PURE COURAGE** PUSHING THE CHAINS RISE OF THE DRAGON ROCKSTEP ROUGH TIME **RULE BRITANNIA** SALVATION SAMURAI SIGH SCAPE SHIFT SCARS AND BRUISES SCION STI ENCE STAR TRIPPER STORM MACHINE SWITCHED OFF BACH TAMURE THIS ENDS NOW TOO TOUGH TO DIE U.S.A. **VELVET KISS** WAR MONGER WRATH

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